

## Supplemental Materials: Software Testing

CS2: Data Structures and Algorithms  
Colorado State University

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## Topics

- Software Testing
- Test Driven Development
- Black Box Testing
- Unit Testing
- White Box Testing
- Coverage Testing
- Software Debugging

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## Defects and Reliability

- **Software Defects:** are inevitable in a complex software system.
  - In industry: 10-50 bugs per 1000 lines of code!
  - Defects can be obvious or remain hidden.
- **Software Reliability:** What is the probability of failure of a software package over time:
  - Measurements: mean time between failures, crash statistics, uptime versus downtime.

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## Common faults in algorithms

- Incorrect logical conditions
- Calculation performed in wrong place
- Non-terminating loop or recursion
- Incorrect preconditions for an algorithm
- Not handling null conditions
- Off-by-one errors
- Operator precedence errors

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## Numerical faults in algorithms

- Not using enough bits or digits
- Not using enough places before or after the decimal point
- Assuming a floating point value will be exactly equal to some other value
- Ordering operations poorly so errors build up

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## Other faults in algorithms

- Poor minimal configuration performance
- Handling peak loads or missing resources
- HW and SW configuration incompatibility
- Crash recovery
- Deadlock, livelock, and critical races
- Inappropriate resource management

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## Definition

- **Software Testing** is a systematic attempt to reveal errors in software by running test programs or scripts (interactively or automated).
  - FAILING TEST: an error was demonstrated in the software under test.
  - PASSING TEST: no error was found, at least for this particular situation.
  - Theory of testing says you cannot prove absence of all defects in software.

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## Exhaustive Testing?

- We consider a program to be *correct* if it produces the expected output **for all inputs**.
- Domain of input values can be very large, e.g.  $2^{32}$  values for an integer or float:  
`int divide (int operand1, int operand2);`
- $2^{32} * 2^{32} = 2^{64}$ , a large number, so we clearly cannot test exhaustively!
- And that is just for one method, in one class, in one package, and relatively simple.

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## Software Testing

- Types
  - **Functional**, Configuration, Usability, Reliability, Performance, Compatibility, Error, Localization, ...
- Processes
  - **Test-Driven Development, Coverage Testing, Automated Testing, Regression Testing, ...**
- Methods
  - **Black-box, white-box**
- Levels
  - **Unit (Method), Module (Class), Integration, System**

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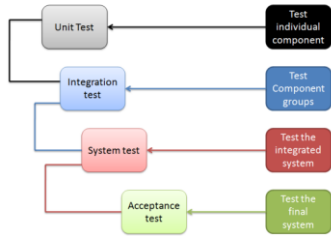
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### Functional Testing



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### Two Kinds of Tests

- Tests that find defects after they occur
  - a waste of time
  
- Tests that prevent defects
  - the only kind to create

*Citation: Study of the Toyota Production System, Shigeo Shingo*

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### Test Driven Development

- Goal: Clean code that works!
- Drive development with automated tests
  - write new code only if tests fail
  - eliminate duplication
- Implies a different order of tasks
  - Red - write a little test that fails first
  - Green - make the test work quickly
  - Refactor - eliminate any resulting duplications

*Citation: Test Driven Development, Kent Beck*

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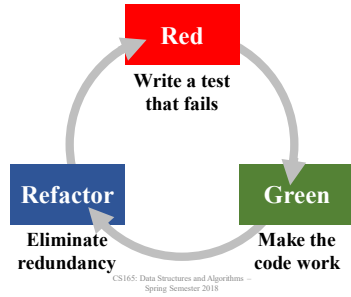
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### Test Driven Development



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### Program testing methods

- Black-box testing
  - Specifications drive test inputs and expected outputs
  - Code, design or internal documents unavailable
- White-box testing
  - Code structure drives test inputs
  - Specifications used to derive expected outputs
  - Code, design, and internal documents available

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### Black-box Testing

- Specifications drive test inputs and expected outputs
- Code, design or internal documents unavailable



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## Equivalence classes

- Groups of inputs to be treated similarly
  - Numbers:  $<0$ ,  $0$ ,  $>0$
  - Numbers:  $<0$ ,  $0..1$ ,  $>1$
  - Months:  $[-\infty..0]$ ,  $[1..12]$ ,  $[13..\infty]$
  - Months: "Jan", "Feb", "Mar", "Apr", "May", "Jun", "Jul", "Aug", "Sep", "Oct", "Nov", "Dec", any other 3 character string.
  - Years:  $<0$ ,  $[0..99]$ ,  $>99$
  - Years:  $<0$ ,  $[0..9999]$ ,  $>9999$

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## Equivalence partition testing

- Test at least one value of every equivalence class for each individual input.
- Test all combinations where one input is likely to affect the interpretation of another input.
- Test random combinations of equivalence classes.

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## Boundary value testing

- Expand equivalence classes to test values at extremes of each equivalence class.
- Number ranges:
  - minimum, slightly above minimum, nominal or median value, slightly below maximum, and maximum values
  - values slightly and significantly outside the range

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## Boundary Value Testing Example

Test boundaries of the parameter value domain:

```
// Boundary testing of Math.Floor
System.out.println(Math.Floor(Double.MIN_VALUE));
System.out.println(Math.Floor(Double.MAX_VALUE));
System.out.println(Math.Floor(-987654321.123456789));
System.out.println(Math.Floor(-1.999999));
System.out.println(Math.Floor(-1.000001));
System.out.println(Math.Floor(-1.0));
System.out.println(Math.Floor(-0.0));
System.out.println(Math.Floor(+0.0));
System.out.println(Math.Floor(+1.0));
System.out.println(Math.Floor(1.000001));
System.out.println(Math.Floor(1.999999));
System.out.println(Math.Floor(987654321.123456789));
```

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## Unit Testing

- JUnit is a simple, open source framework to write and run repeatable tests. JUnit is commonly used in industry for unit testing.

Features include:

- Assertions for testing expected results
- Test fixtures for sharing common test data
- Test runners for running tests

Citation: *JUnit testing framework* (<http://www.junit.org/>)

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## JUnit value assertions

```
assertTrue( 'a' < 'b' , "message");
assertFalse( 'b' < 'a' );
```

```
assertEquals( 1+1, 2 );
```

```
assertEquals( 22.0d/ 7.0d, 3.14159, 0.001 );
```

```
assertEquals( "cs165" , "cs165" );
```

Citation: *JUnit testing framework* (<http://www.junit.org/>)

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## JUnit array assertions

```
int[] array1 = { 1, 2, 3 };
int[] array2 = { 1, 2, 3 };

assertNull( null );
assertNotNull( array1 );

assertNotSame( array1, array2 );

assertArrayEquals( array1, array2 );
```

Citation: *JUnit testing framework* (<http://www.junit.org/>)

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## JUnit other assertions

```
Stack<Object> stack = new Stack<>();

assertThrows(EmptyStackException.class,
    () -> stack.pop());

assertThrows(EmptyStackException.class,
    () -> stack.peek());
```

Citation: *JUnit testing framework* (<http://www.junit.org/>)

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## JUnit test class

```
import static
    org.junit.jupiter.api.Assertions.assertEquals;
import org.junit.jupiter.api.Test;

class FirstJUnitTests {

    @Test
    void myFirstTest() {
        assertEquals(2, 1 + 1);
    }
}
```

Citation: *JUnit testing framework* (<http://www.junit.org/>)

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# Test Driven Development Example



```
class Example {
    /* Performs requested operations on a value
    * @param x is an integer input value
    * @param c1 is a boolean that increments the input value if true
    * @param c2 is a boolean that squares the input value if true
    * @param c3 is a boolean that negates the input value if true
    * @return the modified input value
    */
    int xmpl( int x, boolean c1, boolean c2, boolean c3) {
        return 0;
    }
}
```

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# RED Write a test that fails



```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void testDoNothing() {
        assertEquals(2, Example.xmpl( 2, false, false, false ));
    }
}
```

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# Green Make it work



```
class Example {
    /* Performs requested operations on a value
    * @param x is an integer input value
    * @param c1 is a boolean that increments the input value if true
    * @param c2 is a boolean that squares the input value if true
    * @param c3 is a boolean that negates the input value if true
    * @return the modified input value
    */
    int xmpl( int x, boolean c1, boolean c2, boolean c3) {
        return x;
    }
}
```

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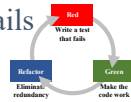
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## RED Write a test that fails



```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void testIncrement() {
        assertEquals(1, Example.xmpl( 0, true, false, false ));
        assertEquals(3, Example.xmpl( 2, true, false, false ));
    }
}
```

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## Green Make it work



```
class Example {

    /* Performs the requested operations on a value
    * @param x is an Integer input value
    * @param c1 is a boolean that increments the input value if true
    * @param c2 is a boolean that squares the input value if true
    * @param c3 is a boolean that negates the input value if true
    * @return the modified integer input value
    */
    int xmpl( int x, boolean c1, boolean c2, boolean c3) {
        if ( c1 ) x++;
        return x;
    }
}
```

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## RED Write a test that fails



```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void testSquare() {
        assertEquals(0, Example.xmpl( 0, false, true, false ));
        assertEquals(4, Example.xmpl( 2, false, true, false ));
    }
}
```

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## Green Make it work



```
class Example {
    /* Performs requested operations on a value
    * @param x is an integer input value
    * @param c1 is a boolean that increments the input value if true
    * @param c2 is a boolean that squares the input value if true
    * @param c3 is a boolean that negates the input value if true
    * @return the modified input value
    */
    int xmpl( int x, boolean c1, boolean c2, boolean c3) {
        if ( c1 ) x++;
        if ( c2 ) x *= x;
        return x;
    }
}
```

## RED Write a test that fails



```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void testNegate(){
        assertEquals(0, Example.xmpl( 0, false, false, true));
        assertEquals(-2, Example.xmpl( 2, false, false, true));
    }
}
```

## Green Make it work



```
class Example {
    /* Performs requested operations on a value
    * @param x is an integer input value
    * @param c1 is a boolean that increments the input value if true
    * @param c2 is a boolean that squares the input value if true
    * @param c3 is a boolean that negates the input value if true
    * @return the modified input value
    */
    int xmpl( int x, boolean c1, boolean c2, boolean c3) {
        if ( c1 ) x++;
        if ( c2 ) x *= x;
        if ( c3 ) x = -x;
        return x;
    }
}
```

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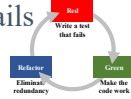
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## RED Write a test that fails



```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void testCombination(){
        assertEquals(-9, Example.xmpl(2, true, true, true));
    }
}
```

## White-Box Testing

- White-box testing
  - Code structure drives test inputs
  - Specification used to derive tests outputs
  - Code, design, and internal documentation are available
  - Goal is to “cover” the code to gain confidence and detect defects.

## White Box Testing

- Statement Coverage (most common)
  - Requires all statements to be executed
- Branch Coverage
  - Require decisions evaluate to true and false at least once
  - Implies statement coverage
- Path Coverage (least common)
  - Require all possible paths to be executed
  - Implies branch coverage

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## Coverage Problems

- Statement
  - May not exercise all the conditions in condition predicates
- Branch
  - May not exercise all combinations of branches
- Path
  - combinatorial explosion
  - infinite paths for loops
  - not all paths are feasible

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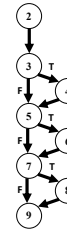
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## Statement Coverage

All statements must be executed.

```

1 public class Example {
2   public int xmpl( int x,
3     boolean c1, boolean c2, boolean c3) {
4     if (c1)
5       x++;
6     if (c2)
7       x *= x;
8     if (c3)
9       x = -x;
10    }
11  }
    
```



What tests are required?

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## Statement Coverage

```

import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

    @Test
    public void statementCoverage() {
        assertEquals(-9, Example.xmpl(2, true, true, true));
    }
}
    
```

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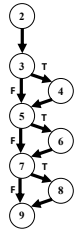
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### Branch Coverage

All decisions must evaluate to both true and false.

```

1 public class Example {
2   public int xmpl( int x,
3     boolean c1, boolean c2, boolean c3) {
4     if (c1)
5       x++;
6     if (c2)
7       x *= x;
8     if (c3)
9       return x;
10  }
11 }
    
```



What tests are required?

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### Branch Coverage

```

import org.junit.Test;
import static org.junit.Assert.assertEquals;

/* Test example function*/
class TestExample{

@Test
public void branchCoverage() {
  assertEquals( 2, Example.xmpl( 2, false, false, false ));
  assertEquals(-9, Example.xmpl( 2, true, true, true));
}
}
    
```

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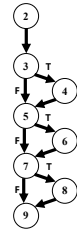
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### Path Coverage

All paths must be executed.

```

1 public class Example {
2   public int xmpl( int x,
3     boolean c1, boolean c2, boolean c3) {
4     if (c1)
5       x++;
6     x *= x;
7     if (c3)
8       x = -x;
9     return x;
10  }
11 }
    
```



What tests are required?

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## Software Debugging

- Possible methods for debugging:
  - Using debugger
  - Print debugging
  - Examining code
- IDEs have built-in debuggers
- Computer Science department has print debugging package – Debug.java
- Code inspections done by teams in industry

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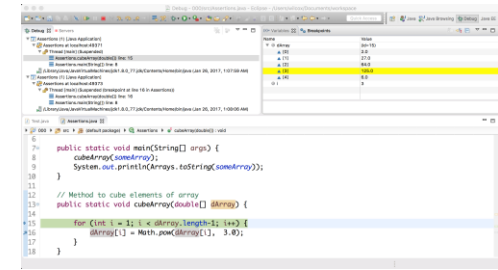
## Print Debugging

```
public static void readFile (String filename) {
    try {
        Scanner reader = new Scanner(new File(filename));
        while (reader.hasNextLine()) {
            String line = reader.nextLine();
            System.out.println(line); // debug print
            contents.add(line);
            reader.close(); // code defect
        }
    } catch (IOException e) {
        System.out.println(e.getMessage());
    }
}
```

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## Debugging Tools



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