

# CS200 Spring 2015

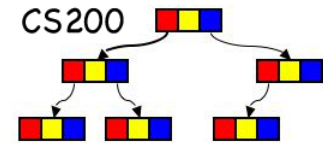
## Data Structures and Algorithms

Instructor:

Wim Bohm

Graduate Teaching Assistants:

Upulee Kanewala and Rahul Dutta



We live in the information age – fueled by computers.  
An unprecedented amount of information is freely available.

How many of you have smart phones?

What apps/information do you store, manage and use  
on a daily basis on that phone.

**This course is about the fundamentals of how that information  
is stored, managed and used  
-- the theory and practice of  
representing and manipulating information**

*“scientia est potentia”  
(knowledge is power)*

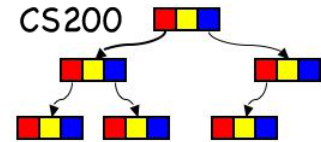
**Sir Francis Bacon or Thomas Hobbes**

# Class meetings



- Lectures
  - Concepts, programming assignment introduction, quizzes, tests.
- Recitation
  - Help with programming and written assignments, practice skills, reinforce/supplement material from lecture, a few programming quizzes.
  - **Credit for attending and participating in recitations**

# Difference from CS160/161



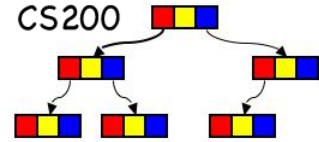
- More freedom in how to structure your program
- Larger program developed in an iterative, incremental manner over a number of assignments

# Grading



Programming assignments	20%
Written assignments	10%
Quizzes	10%
Recitations	10%
Midterm	20%
Final	30%

# More Grading Specifics



- Exams:
  - Make-ups or reschedules for extreme circumstances only
  - Programming component given in lab section during the week of the exam
    - Open text book
    - Access to Java API descriptions, but not open Web!
  - Written component in lecture on specified date
    - Closed book

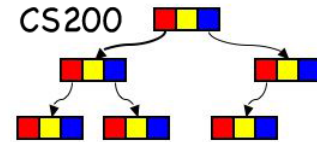
# Policies



Be professional. Read the web site on this.

Let's talk about cheating

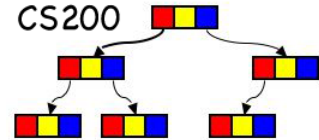
# Cheating



- What is cheating? What is not?
  - Where would you find a definition?
- What is gained / lost when cheating?
- What are the consequences?
- When / how does it happen?
  - How can cheating be avoided?

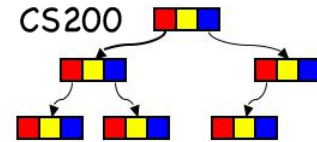


# Late Policy



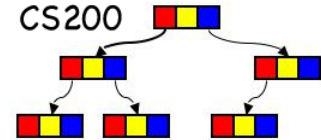
- Programming and Written Assignments
  - By due date/time: full credit
  - Within 48 hours after the deadline: 10% penalty
  - After 48 hours: 0

# Distractions in the classroom



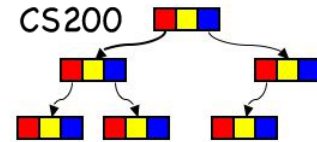
- Cell phones
  - Turn off (first choice) or on vibrate
  - If expecting an important call, sit close to the door and step out.
- Laptops & SmartPhones
  - Sit where you will not distract others
  - Do try to limit non-class related activities. Psychological evidence shows that we do not multi-task as well as we think we do.

# Communication



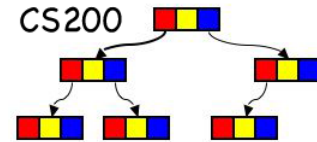
- Check course website often:  
<http://www.cs.colostate/~cs200>
- Let's go check it out
- RamCt will be used minimally
  - to post grades

# Course Goals



- CS160: mostly procedural programming, using objects, logic
- CS161: objects, linear data structures, inheritance, induction, counting
- CS200
  - Logical view
    - Program = Algorithms + Data Structures
    - Understand their relationship and use them correctly, efficiently
  - Implementation
    - Program = Objects + Methods
    - Practice design and implementation of object-oriented programs in Java
  - Connect theory to programming concepts, complexity

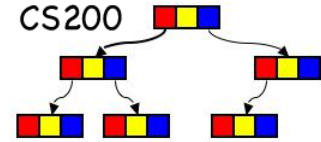
# Course Goals



- An understanding of a variety of common data structures
- A practical understanding of where they are applicable
- Understanding the complexity of programs
  - Time complexity: what is the Order of Magnitude time this algorithm takes given an input of size  $n$
  - Space complexity: what is the Order of Magnitude space this algorithm takes given an input of size  $n$

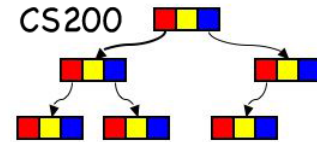
**What does order of magnitude mean?**

# Programming Assignments



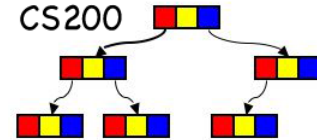
- Based on **expressions** and **assignments**
  - Postfix expressions and evaluation
  - Infix expressions, parsing, representation, evaluation
  - Assignments, symbol tables
  - Analysis: dependences

# Language, grammar



- Postfix expressions form a **language**: a set of valid strings (“sentences”), so do infix expression
- In order to manipulate these sentences we need to know which strings are **valid sentences** (belong to the language)
- To define the valid sentences we need a mechanism to construct them: **grammars**
- A grammar defines a set of **valid symbols** and a set of **production rules** to create sentences out of symbols.

# Postfix expressions: symbols



- Symbols: integer numbers and operators  
int : digit sequence
- There are many mechanisms to define a digit sequence, e.g. regular grammars (next lecture) or regular expressions:  
dig: “0” | ”1” | ”2” | ”3” | ”4” | ”5” | ”6” | ”7” | ”8” | ”9”  
num: dig<sup>+</sup>
- operator: “+” | “-” | “\*” | ”/”

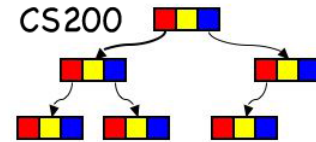
| stands for: **OR** (choice)

+ stands for: **1 or more of these** (repetition)

**\*\*\* don't confuse the META symbols | + with the language symbols “...”**



# Postfix expressions



- A postfix expression is  
a number, or  
**two** postfix expressions followed by an operator

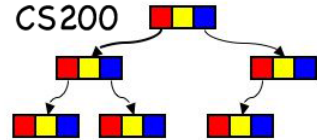
Notice that the operators in this example are **binary**

- The mechanism (context free grammar, next lecture) to describe this needs more than choice and repetition, it also needs to be able to describe **(block) structure**

$\text{PFE} ::= \text{num} \mid \text{PFE PFE operator}$

**Notice that context free grammars are recursive in nature.**

# Quick check



Which are valid PFEs:

a b +

1 2 3 \* +

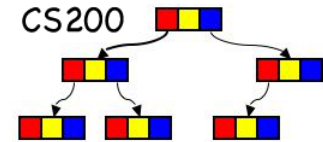
1 2 3 + \*

1 2 \* +

11 22 - 33 + 44 \*

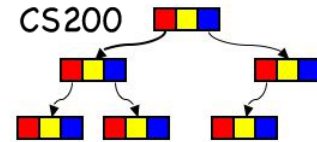
If valid, what is their corresponding infix expression?

# Design for Change Principle



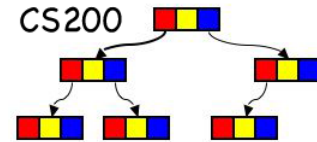
- Anticipate how systems will evolve and design to accommodate change.
  - Lack of attention to this principle can result in changes that make system unstructured and difficult to understand and maintain.

# Assignment 1



- First step: scan in postfix expressions. In this case the symbols (numbers and operators) are delimited by spaces. One PFE per line.
- Second step: evaluate PFE  
We need a nice data structure, that allows us to manipulate PFEs: a Stack
- What is a stack?
- How would you use it to evaluate PFEs?

# Java Scanner Class



- **Scanner** divides an input stream (e.g., from a file or String) into words separated by delimiters.
- **Scanner** defines a grammar for syntax of numbers and uses *regular expressions* to define delimiters.

*The theory of grammars and regular expressions will be covered in next lectures.*