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# Peer Instruction #11: C Input, Output, and Structs



What is the output of the C code fragment shown below?

```
char *s = "Hello";
char c = 50;
int x = 26;
float f = 5.6789;
printf("%s %c 0x%02x %.2f\n", s, c, x, f);
```

printf statement



What is the value of *count* after the C code shown below?

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```
char *date = "4/24/2014:08:23am";          A. 0
int m,d,y,h,n;
int count = sscanf(date,
    "%d/%d/%d:%d %dam",
    &m,&d,&y,&h,&n);
printf("%d\n", count);                  B. 1
                                         C. 4
                                         D. 5
                                         E. 17
```

scanf statement



What is the value of *file* after the C code below if the file does not exist?

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**File \*file = fopen("data.txt", "r");**

- A. A positive integer that is the file pointer
- B. A null file pointer (probably 0)
- C. An invalid file pointer (probably -1)
- D. The file variable never gets assigned
- E. Code causes a segmentation fault

fopen statement



Which of the lines correctly initializes the struct in the C code shown below?

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1: **struct Data { int i; float f; char c; };**

2: **struct Data ds;**

3: **ds.i = 12; ds.f = 3.4; ds.c = '&';**

4: **ds->i = 12; ds->f = 3.4; ds->c = '&';**

- A. Line 3
- B. Line 4

- C. Lines 3 or 4
- D. Neither 3 nor 4

struct access



Which of the typedefs shown below correctly introduces a new type?

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- A. `#typedef uint16 unsigned short`
- B. `#typedef unsigned short uint16`
- C. `typedef uint16 unsigned short`
- D. `typedef unsigned short uint16`
- E. None of the above



Which of the following allocates an array of floats with 16 entries?

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- A. float \*fArray = (float \*) malloc(16);
- B. float \*fArray = (float \*) malloc(16 \* sizeof(float));
- C. float fArray[16] = (float \*) malloc(sizeof(float));
- D. float fArray[] = (float \*) malloc(16 \* sizeof(float));
- E. None of the above