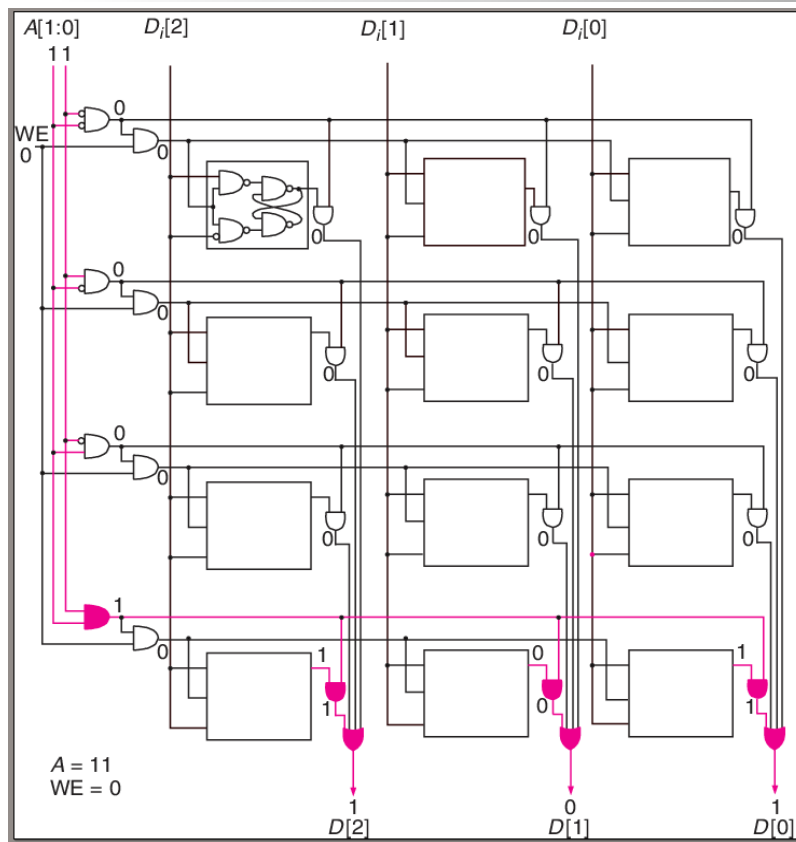




Peer Instruction #5: Memory and LC-3 Architecture



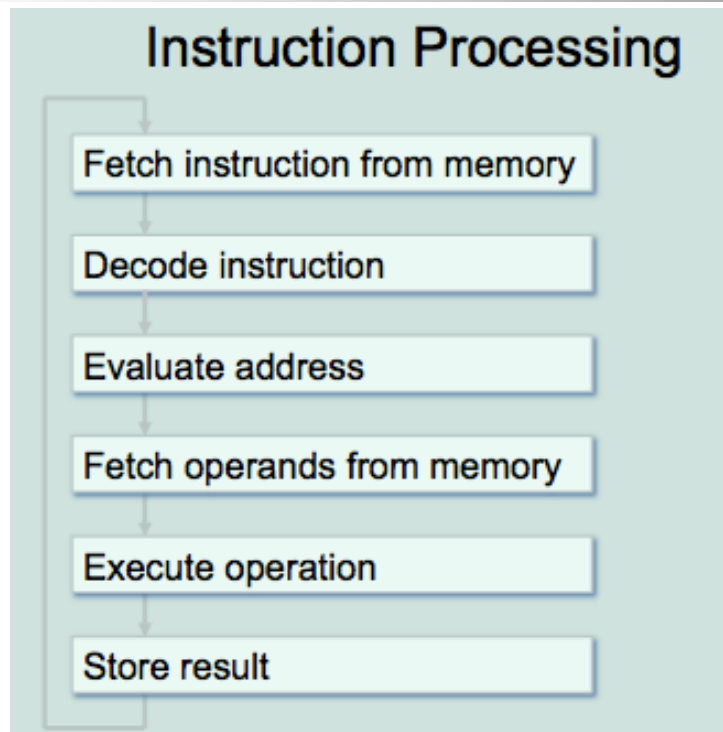
What is the address space and addressability of the memory shown, and what is the circuit doing?



- A. 2^2 , 3-bits, writing 00
- B. 2^3 , 4-bits, writing 11
- C. 2^3 , 4-bits, reading 00
- D. 2^2 , 3-bits, reading 11
- E. None of the above



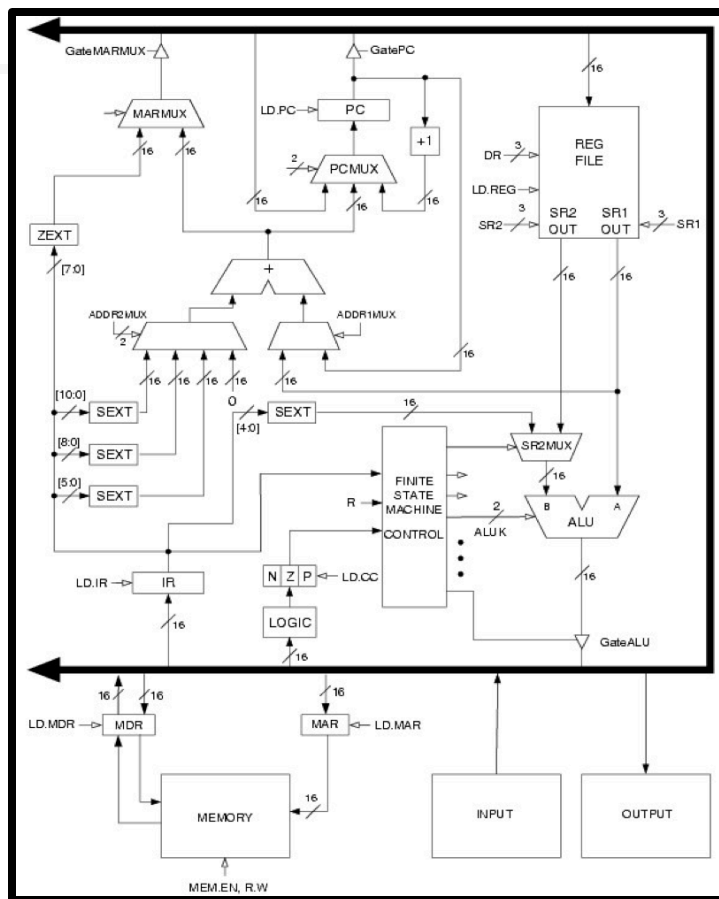
Which instructions require the “Evaluate Address” cycle during instruction processing on the LC-3?



- A. Load (LD)
- B. Store (ST)
- C. Branch (BR)
- D. Jump (JMP)
- E. All of the above



Which registers store the instruction currently being decoded and the address of the next instruction?



- A. IR, PC
- B. MDR, MAR
- C. SR1, SR2, DR
- D. MDR, PC
- E. None of the above



What is the address space (number of locations), addressability (number of bits), and number of registers on the LC-3.

- A. 2^{16} , 8, 8
- B. 2^{16} , 16, 16
- C. 2^{16} , 32, 16
- D. 2^{32} , 32, 16
- E. None of the above

LC-3
Architecture



What does the assembly instruction
`ADD R1,R2,R1` do?

- A. Read R1, add it to R1, store in R2
- B. Read R2, add it to R1, store in R2
- C. Read R1 and R2, add them, store in R2
- D. Read R1 and R2, add them, store in R1
- E. None of the above

LC-3 Instruction



What does the assembly instruction 0x3206?

- A. LD – load from memory
- B. RET – return from subroutine
- C. JSR – jump to subroutine
- D. ST – store to memory
- E. None of the above