

Bayes II (Introduction to Bayes Nets)

Lecture #17
10/28/08

Announcements

- I received multiple queries about the homework and Section 9.5 in your text
 - It covers FoL resolution theorem proving
 - Like, why didn't I cover it?
- Well, I thought it was implied, but I am happy to cover it if you wish...

FoL Resolution Theorem Proving

- General idea: same as predicate resolution theorem proving
 - $(A(x) \vee B(x)) \wedge (\neg A(x) \vee C(x)) \Rightarrow (B(x) \vee C(x))$
- New issues
 - Universally quantified variables
 - Existentially quantified variables
 - Constants

Conjunctive Normal Form (CNF)

- Same rules as before:
 - Eliminate \leftrightarrow and \Rightarrow
 - Move \neg to the bottom of the parse tree
 - Make the expression a two level conjunction (and) of disjunctions (ors) of (possibly negated) prepositions
- New rules:
 - Eliminate existential variables (Skolemization)
 - Move universal quantifiers to the top of the tree (where they become implicit)

Conversion to CNF

- Example:
 $\forall x [\forall y \text{Animal}(y) \Rightarrow \text{Loves}(x,y)] \Rightarrow [\exists y \text{Loves}(y,x)]$
- 1. Eliminate \leftrightarrow
(nothing to do in this example)
- 2. Eliminate \Rightarrow
 $\forall x [\forall y \neg \text{Animal}(y) \vee \text{Loves}(x,y)] \Rightarrow [\exists y \text{Loves}(y,x)]$
 $\forall x [\neg \forall y \neg \text{Animal}(y) \vee \text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$

Conversion (cont)

3. Move \neg inwards
 - $\neg \forall x P(x) \Rightarrow \exists x \neg P(x)$
 - $\neg \exists x P(x) \Rightarrow \forall x \neg P(x)$
$$\forall x [\neg \forall y \neg \text{Animal}(y) \vee \text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$$
$$\forall x [\exists y \neg [\neg \text{Animal}(y) \vee \text{Loves}(x,y)]] \vee [\exists y \text{Loves}(y,x)]$$
$$\forall x [\exists y \neg \neg \text{Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$$
$$\forall x [\exists y \text{Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$$

Conversion (III)

4. Standardize Variables

- Don't re-use names across scopes

$\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists y \text{ Loves}(y,x)]$
becomes

$\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists z \text{ Loves}(z,x)]$

Conversion (IV)

5. Skolemize

- Replace existential variables by new constants
- If the existential is inside a universal, it depends on the binding of the universal

$\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists z \text{ Loves}(z,x)]$

Becomes

$\forall x [\text{Animal}(F(x)) \wedge \neg \text{Loves}(x,F(x))] \vee [\text{Loves}(G(x),x)]$

Conversion (V)

6. Drop universal quantifiers

- They become implicit

$[\text{Animal}(F(x)) \wedge \neg \text{Loves}(x,F(x))] \vee [\text{Loves}(G(x),x)]$

7. Distribute \vee over \wedge

- As in propositional logic

$[\text{Animal}(F(x)) \vee \text{Loves}(G(x),x) \wedge$

$[\neg \text{Loves}(x, F(x)) \vee \text{Loves}(G(x), x)]$

Disheartened?

- Don't be!

- The initial axioms in the homework assignment never change, so calculate the CNF form by hand
- The turns of the game only produce two types of axioms
 - $(\text{Plum}(c) \vee \text{Revolver}(c) \vee \text{Billiards}(c))$
 - $\neg(\text{Plum}(c) \vee \text{Revolver}(c) \vee \text{Billiards}(c))$
- So only automate the conversion of this form!

Resolution Theorem Proving

- Now the resolution process is:

- For any pair of disjunctive clauses that contain $P(q)$ and $\neg P(q)$

- Q may be a variable or constant

- Unify the expressions

- Variables unify with variables by simple substitution

- Variables unify with constants by adopting the constant

- Apply resolution

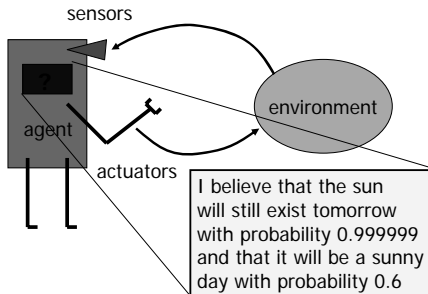
Announcements (II)

- Programming assignment #2 is due in 1 week

- Don't forget to vote!

- No ACM meeting this Wednesday

Probabilistic Agent



Problem

- At a certain time t , the KB of an agent is some collection of beliefs
 - Every belief has a degree of certainty
- At time t the agent's sensors make an observation that changes the strength of one of its beliefs
- How should the agent update the strength of its other beliefs?

Purpose of Bayesian Networks

- Facilitate the description of a collection of beliefs by
 - making causality relations explicit
 - exploiting conditional independence
- Provide efficient methods for:
 - Representing a joint probability distribution
 - Updating belief strengths when new evidence is observed

Review

- Probabilities represent a degree of belief
 - Bayesian interpretation
 - Subjective measure of internal confidence
 - Frequentist interpretation
 - Based on sampling from random draws
- Probability values
 - $0 \leq p \leq 1$
 - $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$

Review

- Conditional Probability: $P(A|B)$
 - The probability of A given that B is true
 - The frequency with which A will be observed, considering only samples in which B is true
 - E.g. $P(\text{toothache} | \text{cavity})$ from last lecture
- Bayes Rule

$$P(a | b) = \frac{P(b | a)P(a)}{P(b)}$$

Bayesian networks, a.k.a.

- Belief networks
- Causal networks
- Graphical models

Example

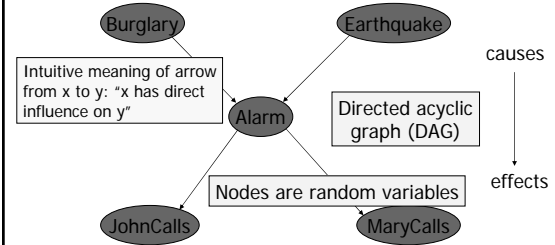
I'm at work, neighbor John calls to say my alarm is ringing, but neighbor Mary doesn't call. Sometime it's set off by a minor earthquake. Is there a burglary?

Variables: Burglary, Earthquake, Alarm, JohnCalls, MaryCalls

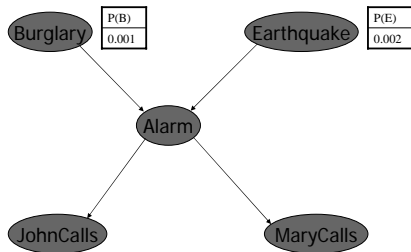
Network topology reflects "causal" knowledge:

- A burglary can set the alarm off
- An earthquake can set the alarm off
- The alarm can cause Mary to call
- The alarm can cause John to call

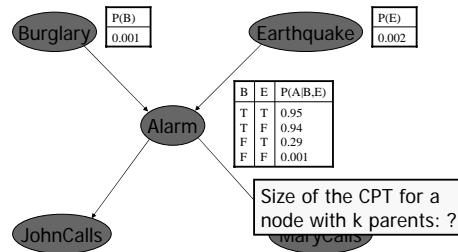
A Simple Network



Assigning Probabilities to Roots



Conditional Probability Tables



Conditional Probability Tables

