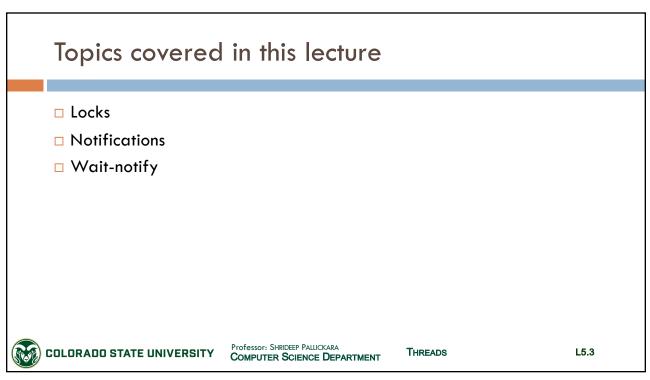
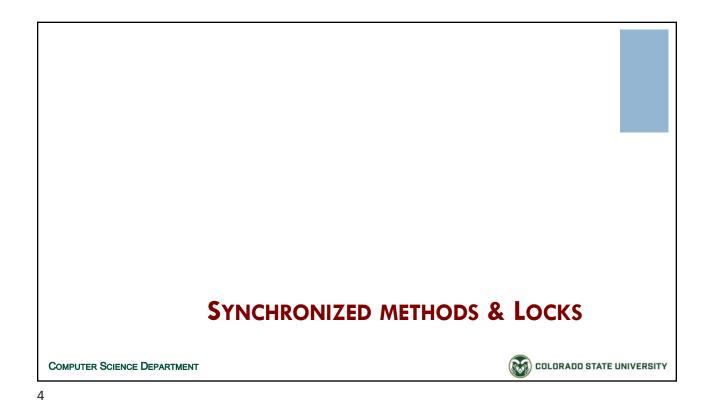
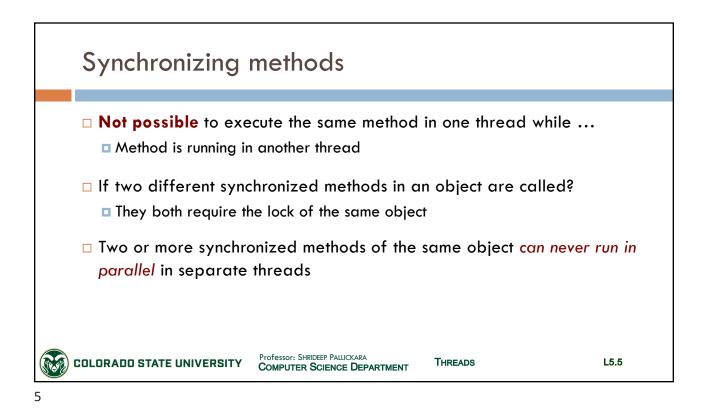
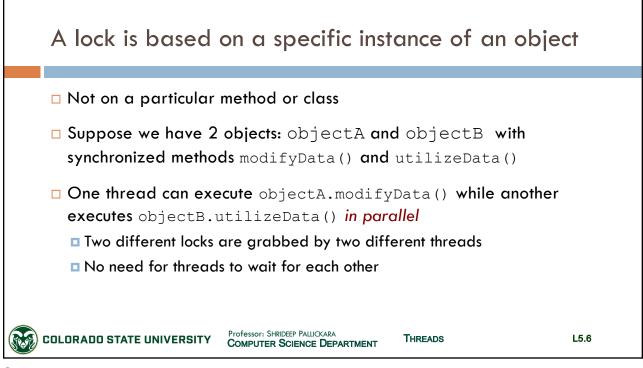


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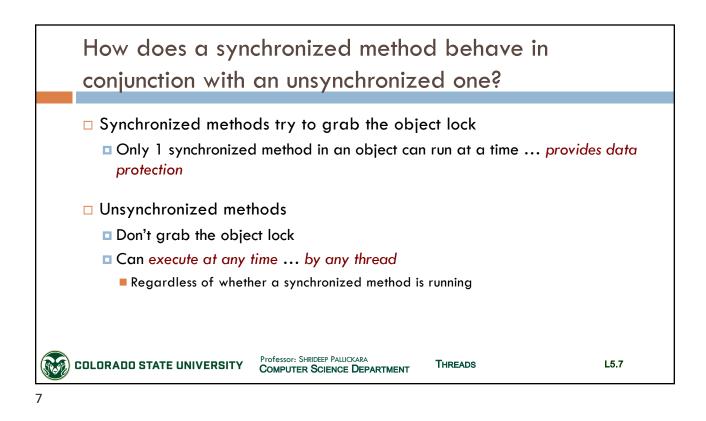


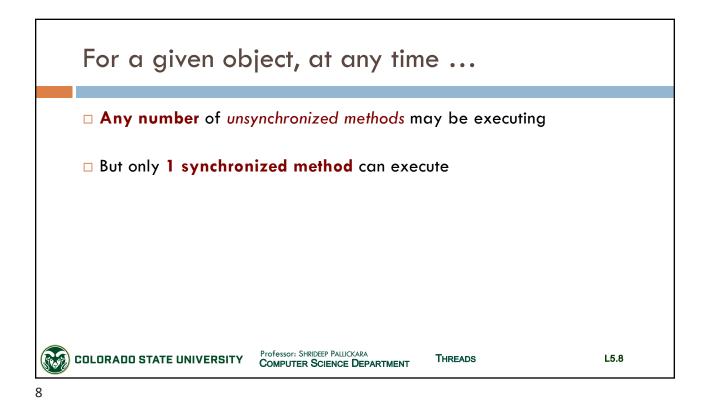


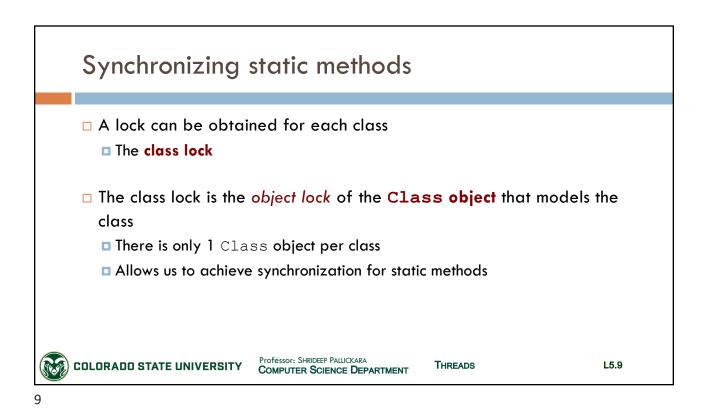


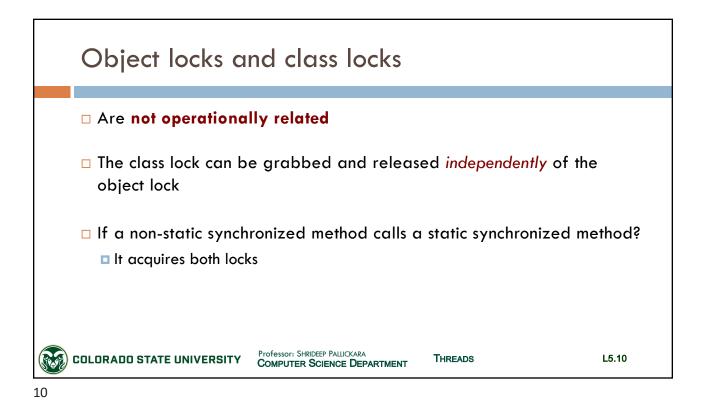


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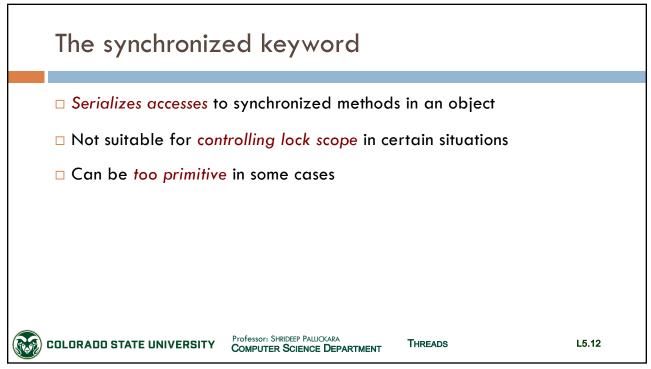


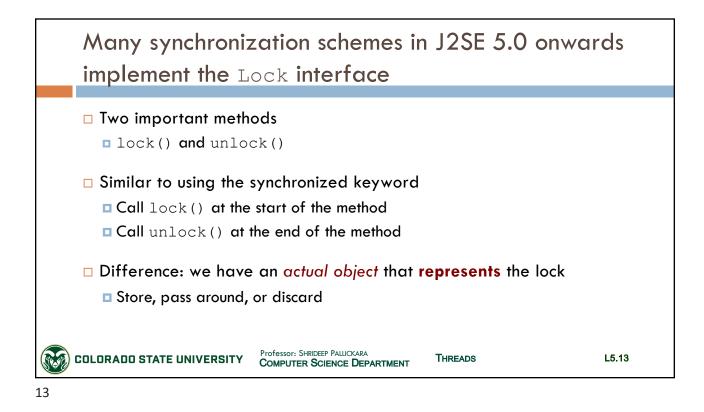


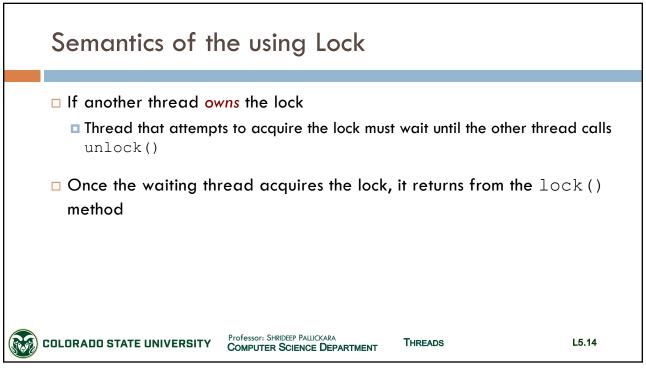


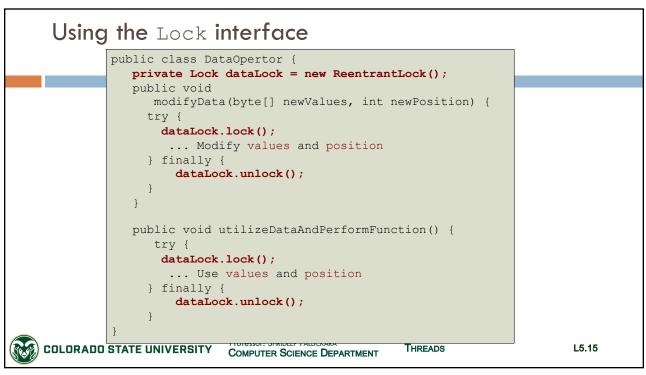




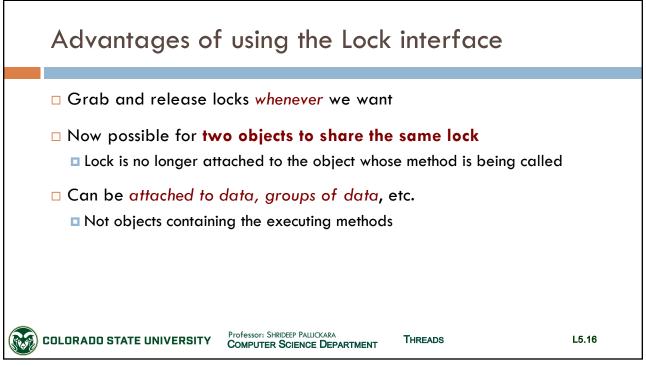




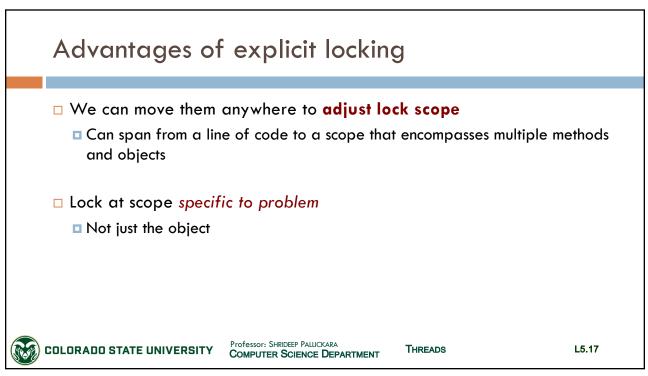


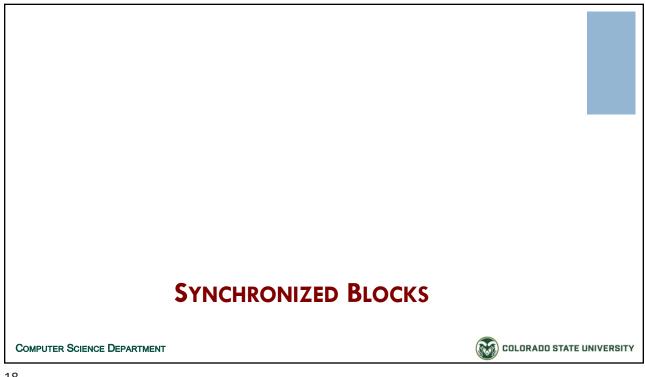


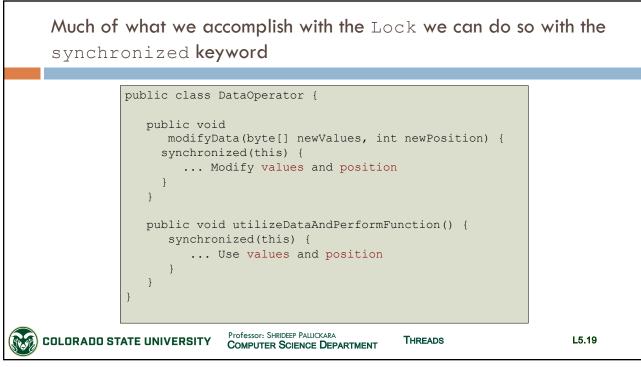
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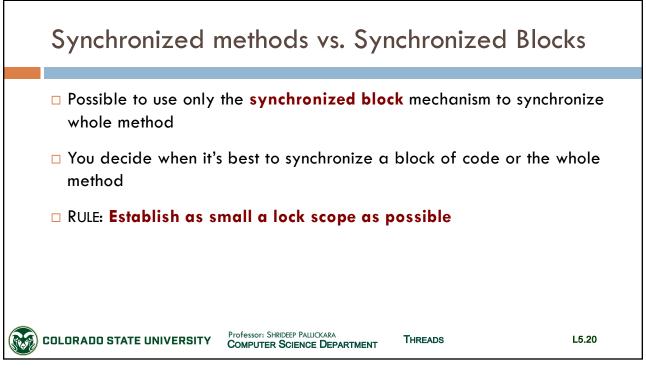
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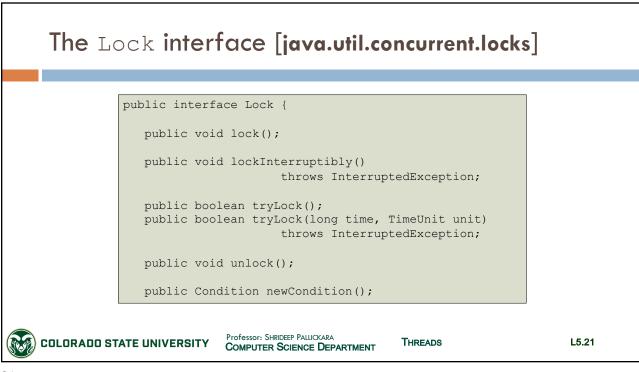




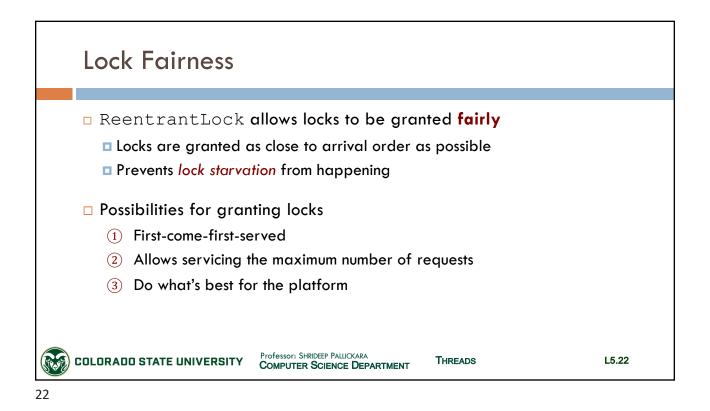


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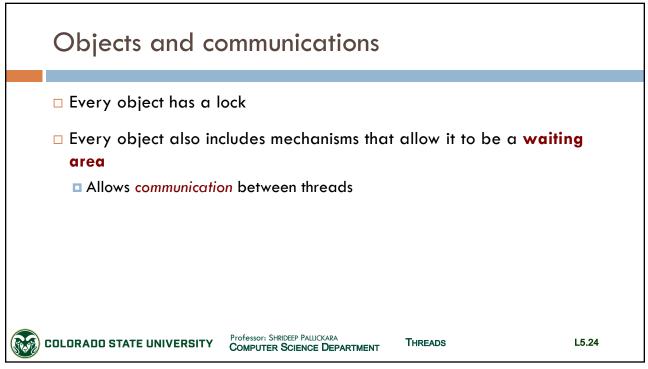


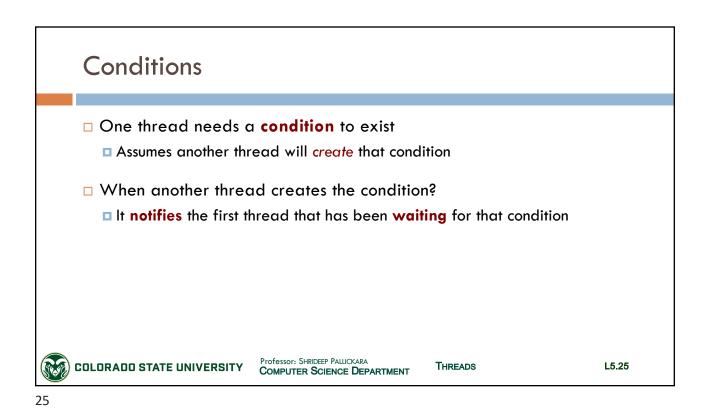


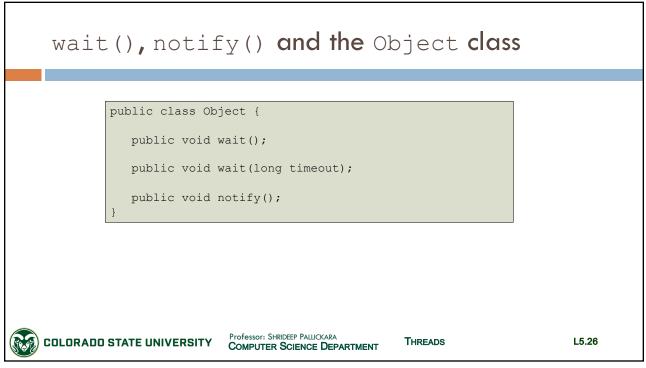
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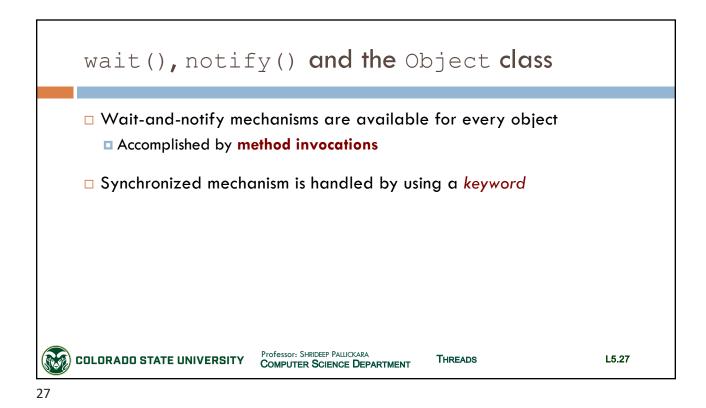


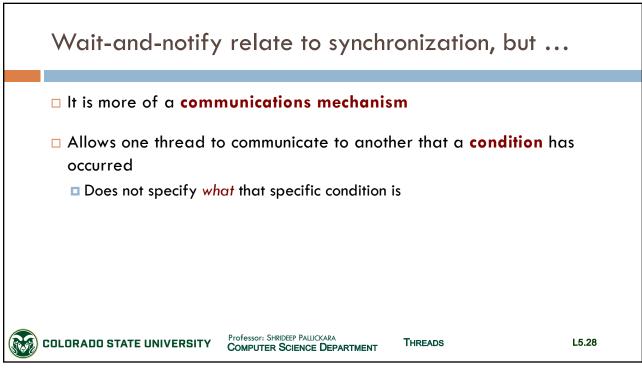




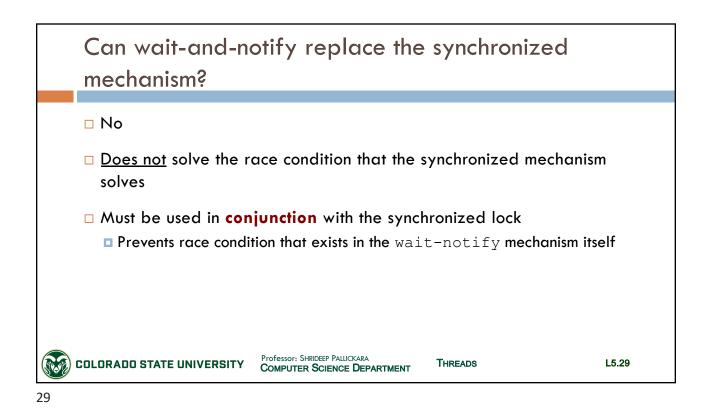








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A code snippet that uses wait-notify to control the execution of the thread public class Tester implements Runnable { private boolean done = true; public synchronized run() { while (true) { if (done) wait(); else { ... Logic ... wait(100);} } } public synchronized void setDone(boolean b) { done = b;if (!done) notify(); } } Professor: SHRIDEEP PALLICKARA COLORADO STATE UNIVERSITY L5.30 THREADS **COMPUTER SCIENCE DEPARTMENT** 

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