

## Reuse Optimization

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### Last time

- Common subexpression elimination (CSE)

### Today

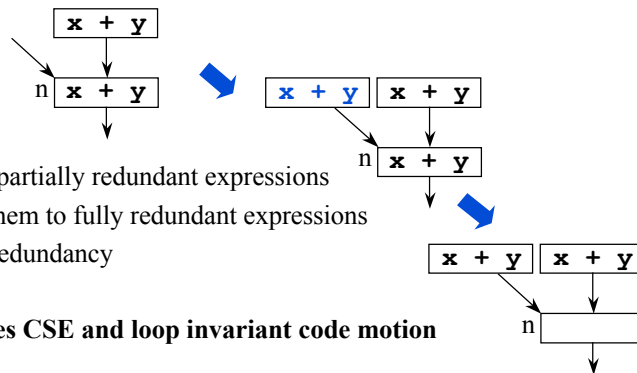
- Partial redundancy elimination (PRE)

## Partial Redundancy Elimination (PRE)

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### Partial Redundancy

- An expression (e.g.,  $\mathbf{x+y}$ ) is **partially redundant** at node  $n$  if **some** path from the entry node to  $n$  evaluates  $\mathbf{x+y}$ , and there are no definitions of  $\mathbf{x}$  or  $\mathbf{y}$  between the last evaluation of  $\mathbf{x+y}$  and  $n$



### Elimination

- Discover partially redundant expressions
- Convert them to fully redundant expressions
- Remove redundancy

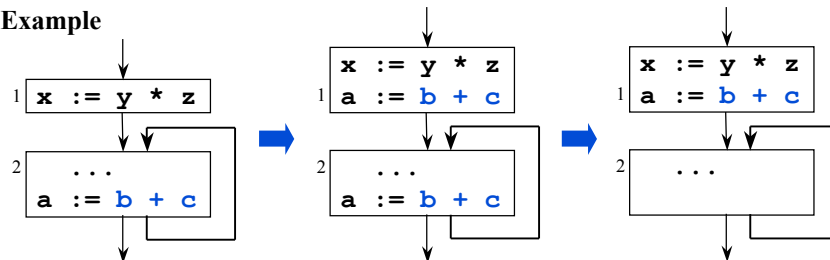
### PRE subsumes CSE and loop invariant code motion

## Loop Invariance Example

### PRE removes loop invariants

- An invariant expression is partially redundant
- PRE converts this partial redundancy to full redundancy
- PRE removes the redundancy

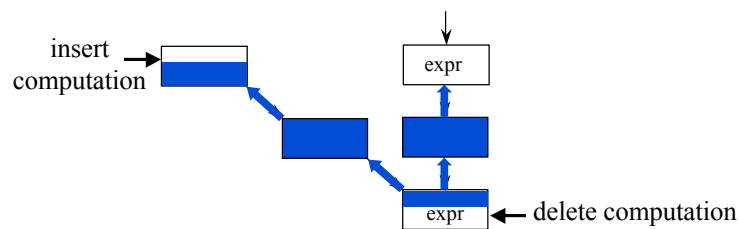
### Example



## Implementing PRE [Morel & Renvoise 1979]

### Big picture

- Use local properties (**availability** and **anticipability**) to determine where redundancy can be created within a basic block
- Use global analysis (data-flow analysis) to discover where partial redundancy can be converted to full redundancy
- Insert code and remove redundant expressions



## Local Properties

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An expression is locally **transparent** in block b if its operands are not modified in b

An expression is locally **available** in block b if it is computed at least once and its operands are not modified after its last computation in b

An expression is locally **anticipated** if it is computed at least once and its operands are not modified before its first evaluation

### Example

$a := b + c$

$d := a + e$

Transparent:  $\{b + c\}$

Available:  $\{b + c, a + e\}$

Anticipated:  $\{b + c\}$

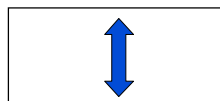
## Local Properties (cont)

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### How are these properties useful?

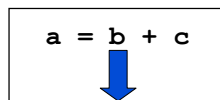
- They tell us where we can introduce redundancy

**Transparent**



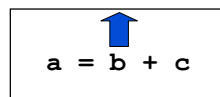
The expression can be redundantly evaluated **anywhere** in the block

**Available**



The expression can be redundantly evaluated anywhere **after** its last evaluation in the block

**Anticipated**



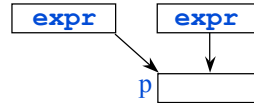
The expression can be redundantly evaluated anywhere **before** its first evaluation in the block

## Global Availability

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### Intuition

- Global availability is the same as Available Expressions
- If  $e$  is globally available at  $p$ , then an evaluation at  $p$  will create redundancy along all paths leading to  $p$



### Flow Functions

$$\text{available\_in}[n] = \bigcap_{p \in \text{pred}[n]} \text{available\_out}[p]$$

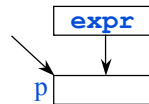
$$\text{available\_out}[n] = \text{locally\_available}[n] \cup (\text{available\_in}[n] \cap \text{transparent}[n])$$

## (Global) Partial Availability

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### Intuition

- An expression is partially available if it is available along **some** path
- If  $e$  is partially available at  $p$ , then  $\exists$  a path from the entry node to  $p$  such that the evaluation of  $e$  at  $p$  would give the same result as the previous evaluation of  $e$  along the path



### Flow Functions

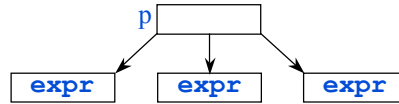
$$\text{partially\_available\_in}[n] = \bigcup_{p \in \text{pred}[n]} \text{partially\_available\_out}[p]$$

$$\text{partially\_available\_out}[n] = \text{locally\_available}[n] \cup (\text{partially\_available\_in}[n] \cap \text{transparent}[n])$$

## Global Anticipability

### Intuition

- If  $e$  is globally anticipated at  $p$ , then an evaluation of  $e$  at  $p$  will make the next evaluation of  $e$  redundant along all paths from  $p$



### Flow Functions

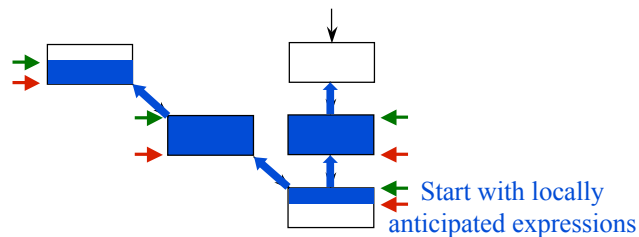
$$\text{anticipated\_out}[n] = \bigcap_{s \in \text{succ}[n]} \text{anticipated\_in}[s]$$

$$\text{anticipated\_in}[n] = \text{locally\_anticipated}[n] \cup (\text{anticipated\_out}[n] \cap \text{transparent}[n])$$

## Global Possible Placement

### Goal

- Convert partial redundancies to full redundancies
- Possible Placement uses a backwards analysis to identify locations where such conversions can take place
  - $e \in \text{ppin}[n]$  can be placed at entry of  $n$
  - $e \in \text{ppout}[n]$  can be placed at exit of  $n$



Push Possible Placement backwards as far as possible

## Global Possible Placement (cont)

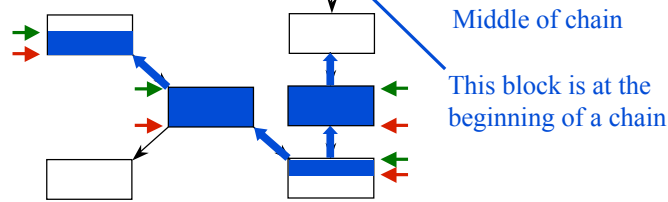
The placement will create a redundancy on every edge out of the block

### Flow Functions

$$ppout[n] = \bigcap_{s \in succ[n]} ppin[s]$$

$$ppin[n] = anticipated\_in[n] \cap partially\_available\_in[n] \cap$$

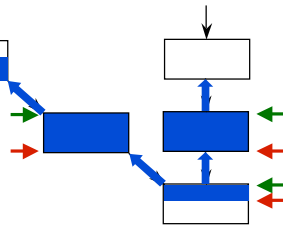
$$(locally\_anticipated[n] \cup (ppout[n] \cap transparent[n]))$$



## Updating Blocks

### Intuition

- Perform insertions at top of the chain
- Perform deletion at the bottom of the chain



### Functions

$$- delete[n] = ppin[n] \cap locally\_anticipated[n]$$



$$- insert[n] = ppout[n]$$

$$\cap (\neg ppin[n] \cup \neg transparent[n])$$

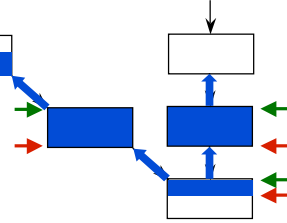


$$\cap \neg available\_out[n] \quad \text{Don't insert it where it's fully redundant}$$



## Updating Blocks (cont)

### Intuition

- Perform insertions at top of the chain
- Perform deletion at the bottom of the chain



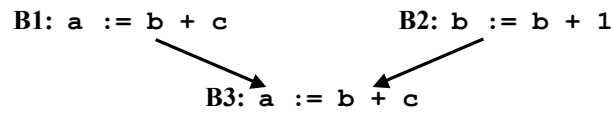
### Functions

- delete[n] = ppin[n]  $\cap$  ~~locally\_anticipated[n]~~ 
- insert[n] = ppout[n]  $\cap$  ( $\neg$ ppin[n]  $\cup$   ~~$\neg$ transparent[n]~~) Can we omit this clause? 
- $\cap$   $\neg$ available\_out[n]

## Sandwich Example

	B0	B1	B2	B3	B4
<b>transparent</b>		a+b		a+b	a+b
<b>locally_available</b>		a+b	a+b	a+b	a+b
<b>locally_anticipated</b>	a+b	a+b	a+b	a+b	a+b
<b>available_in</b>					a+b
<b>available_out</b>		a+b	a+b	a+b	a+b
<b>partially_available_in</b>	a+b		a+b		a+b
<b>partially_available_out</b>		a+b	a+b	a+b	a+b
<b>anticipated_out</b>	a+b	a+b	a+b	a+b	
<b>anticipated_in</b>	a+b	a+b	a+b	a+b	a+b
<b>ppout</b>	a+b	a+b	a+b	a+b	
<b>ppin</b>	a+b		a+b		a+b
<b>insert</b>	a+b				
<b>delete</b>			a+b		a+b

## Example



	B1	B2	B3
transparent	{b+c}		{b+c}
locally_available	{b+c}		{b+c}
locally_anticipated	{b+c}	{b+1}	{b+c}
available_in			
available_out	{b+c}		{b+c}
partially_available_in			{b+c}
partially_available_out	{b+c}		{b+c}
anticipated_out	{b+c}	{b+c}	
anticipated_in	{b+c}	{b+1}	{b+c}
ppout	{b+c}	{b+c}	
ppin			{b+c}
insert		{b+c}	
delete			{b+c}

## Comparing Redundancy Elimination

### Value numbering

- Examines values not expressions
- Symbolic

### CSE

- Examines expressions

### PRE

- Examines expressions
- Subsumes CSE and loop invariant code motion
- Other implementations are now available

### Constant propagation

- Requires that values be statically known

## PRE Summary

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### What's so great about PRE?

- A modern optimization that subsumes earlier ideas
- Composes several simple data-flow analyses to produce a powerful result
  - Finds earliest and latest points in the CFG at which an expression is anticipated

## Next Time

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### Assignments

- HW2 has been posted, start it now!

### Lecture

- Alias analysis