

Using Static Single Assignment Form

Last Time

- Constructing SSA form

Today

- Finish naming algorithm
- Transforming from SSA
- Using SSA for program optimization
 - Dead-code elimination
 - Constant propagation
 - Register allocation
 - Copy propagation
 - Induction variables

Variable Renaming (cont)

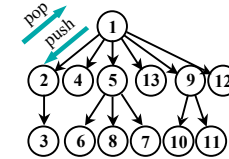
Data Structures

- $Stacks[v] \forall v$
Holds the subscript of most recent definition of variable v , initially empty
- $Counters[v] \forall v$
Holds the current number of assignments to variable v ; initially 0

Auxiliary Routine

```

procedure GenName(variable v)
  i := Counters[v]
  push i onto Stacks[v]
  Counters[v] := i + 1
    
```



Use the Dominance Tree to remember the most recent definition of each variable

Variable Renaming Algorithm

```

procedure Rename(block b)
  if b previously visited return
  for each  $\phi$ -function p in b
    GenName(LHS(p)) and replace v with  $v_i$ , where  $i = \text{Top}(\text{Stack}[v])$ 
  for each statement s in b (in order)
    for each variable  $v \in \text{RHS}(s)$ 
      replace v by  $v_i$ , where  $i = \text{Top}(\text{Stack}[v])$ 
    for each variable  $v \in \text{LHS}(s)$ 
      GenName(v) and replace v with  $v_i$ , where  $i = \text{Top}(\text{Stack}[v])$ 
  for each  $s \in \text{succ}(b)$  (in CFG)
    j  $\leftarrow$  position in s's  $\phi$ -function corresponding to block b
    for each  $\phi$ -function p in s
      replace the  $j^{\text{th}}$  operand of RHS(p) by  $v_i$ , where  $i = \text{Top}(\text{Stack}[v])$ 
  for each  $s \in \text{child}(b)$  (in DT)
    Rename(s)
  for each  $\phi$ -function or statement t in b
    for each  $v_i \in \text{LHS}(t)$ 
      Pop(Stack[v])
    
```

Call Rename(entry-node)

} Recurse using Depth First Search

} Unwind stack when done with this node

Transformation from SSA Form

Proposal

- Restore original variable names (*i.e.*, drop subscripts)
- Delete all ϕ -functions

Complications

- What if versions get out of order?
(simultaneously live ranges)

$$\begin{array}{l}
 x_0 = \\
 x_1 = \\
 \quad = x_0 \\
 \quad = x_1
 \end{array}$$

Alternative

- Perform dead code elimination (to prune ϕ -functions)
- Replace ϕ -functions with copies in predecessors
- Rely on register allocation coalescing to remove unnecessary copies

Dead Code Elimination for SSA

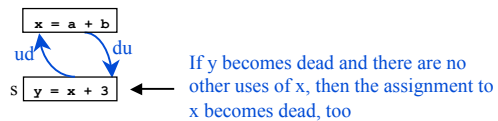
Dead code elimination

while \exists a variable v with no uses and whose def has no other side effects

Delete the statement s that defines v

for each of s 's ud-chains

Delete the corresponding du-chain that points to s



- Contrast this approach with one that uses liveness analysis
 - This algorithm updates information incrementally
 - With liveness, we need to invoke liveness and dead code elimination iteratively until we reach a fixed point

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Constant Propagation

Goal

- Discover constant variables and expressions and propagate them forward through the program

Uses

- Evaluate expressions at compile time instead of run time
- Eliminate dead code (e.g., debugging code)
- Improve efficacy of other optimizations (e.g., value numbering and software pipelining)

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Data-Flow Analysis for Simple Constant Propagation

Simple constant propagation

- V : {All constants} \cup { \top, \perp }

- $*$: $c * "" = c$

$c * \perp = \perp$

$c * d = \perp$ if $c \neq d$

$c * d = c$ if $c = d$

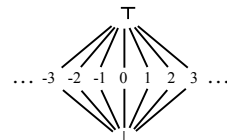
- F :

- $F_{x \leftarrow c}(In) = c$

- $F_{x \leftarrow y \oplus z}(In) =$ if $c_y = In_y$ & $c_z = In_z$, then $c_y \oplus c_z$, else \top or \perp

- ...

Using tuples of lattices



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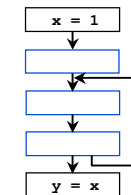
Implementing Simple Constant Propagation

Standard worklist algorithm

- Identifies simple constants
- For each program point, maintains one constant value for each variable
- $O(EV)$ (E is the number of edges in the CFG; V is number of variables)

Problem

- Inefficient, since constants may have to be propagated through irrelevant nodes



Solution

- Exploit a sparse dependence representation (e.g., SSA)

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Sparse Simple Constant Propagation

Reif and Lewis algorithm

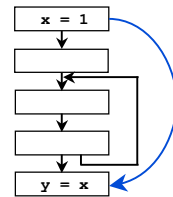
- Identifies simple constants
- Faster than Simple Constants algorithm

SSA edges

- Explicitly connect defs with uses
- How would you do this?

Main Idea

- Iterate over SSA edges instead of over all CFG edges



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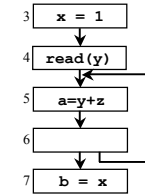
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Sparse Simple Constants Algorithm (Ch. 19 in Appel)

worklist = all statements in SSA

while worklist $\neq \emptyset$

 Remove some statement S from worklist
 if S is $x = \text{phi}(c, c, \dots, c)$ for some constant c
 replace S with $v = c$
 if S is $x = c$ for some constant c
 delete s from program
 for each statement T that uses v
 substitute c for x in T
 worklist = worklist union {T}



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Sparse Simple Constants

Complexity

- $O(E') = O(EV)$, E' is number of SSA edges
- $O(N)$ in practice

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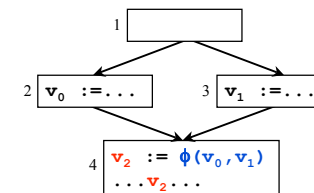
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Backward Analyses vs. Forward Analyses

For forward data-flow analysis, at phi node apply meet function

For backward data-flow analysis?



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Static Single Information Form (SSI)

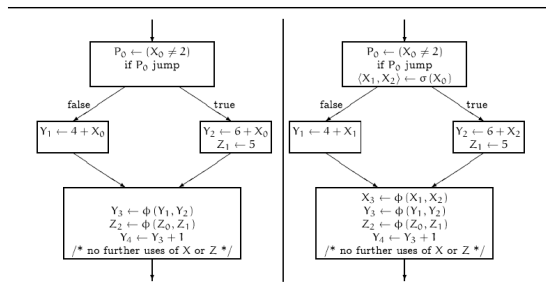


Figure 5.1: A comparison of SSA (left) and SSI (right) forms.

Ananian's Masters Thesis, 1997 MIT

Register Allocation

Constructing the interference graph

- Algorithm 19.17 in Appel
- walk backward from each use until find def for that use
- any defs found along the way cause interference
- when use is in a phi function, only traverse the edge in the flow graph for the relevant predecessor

Is it faster?

- Liveness $O(VE)$, where v is the # of variables and E is # of edges in CFG
- Interference graph construction from Liveness is $O(VE) + O(E+I)$, where I is the size of the interference graph.
- Using SSA, interference graph construction is $O(E+I)$ with certain restrictions.

Copy Propagation

Algorithm

worklist = all statements in SSA

while worklist $\neq \emptyset$

 Remove some statement S from worklist

 if S is $x = \text{phi}(y)$ or $x = y$

 for each statement T that uses x

 replace all use of x with y

 worklist = worklist union $\{T\}$

 delete S

Induction Variable Identification

Types of Induction Variables

- Basic induction variables

- Variables that are defined once in a loop by a statement of the form, $i = i + c$ (or $i = i * c$), where c is a constant integer

- Derived induction variables

- Variables that are defined once in a loop as a linear function of another induction variable

$$- j = c_1 * i + c_2$$

$$- j = i / c_1 + c_2, \text{ where } c_1 \text{ and } c_2 \text{ are loop invariant}$$

Induction Variable Identification (cont)

Informal SSA-based Algorithm

- Build the SSA representation
- Iterate from innermost CFG loop to outermost loop
 - Find SSA cycles
 - Each cycle **may** be a **basic** induction variable if a variable in a cycle is a function of loop invariants and its value on the current iteration
 - Find **derived** induction variables as functions of loop invariants and basic induction variables

Induction Variable Identification (cont)

Informal SSA-based Algorithm (cont)

- Determining whether a variable is a function of loop invariants and its value on the current iteration
 - The ϕ -function in the cycle will have as one of its inputs a def from inside the loop and a def from outside the loop
 - The def inside the loop will be part of the cycle and will get one operand from the ϕ -function and all others will be loop invariant
 - The operation will be plus, minus, or unary minus

Next Time

Reading

- Value Numbering chapter

Lecture

- Value Numbering