



Peer Instruction #10: Methods, Classes, Data, Objects



Classes versus Objects

Which of the following statements are correct?

- 1) A class is basically a template for making an object.
- 2) Instantiation does not require memory allocation.
- 3) Instantiation makes a class from an object.
- Many objects can be made from a single class.
- 5) Only a single object can be made from a single class.

```
A. 1) and 3) D. 2) and 4)
```

C. 2) and 3)



Object Instantiation

Which of the following does not correctly instantiate an object of type Scanner?

- A. Scanner scan = new Scanner();
- B. Scanner scan = new Scanner("Hello There");
- C. Scanner scan = new Scanner(System.in);
- D. Scanner scan = new Scanner(new File("input.txt"));
- E. Scanner scan = new Scanner("123.4567");



Public versus Private

Which of the following statements is correct?

- A. Public variables and methods cannot be accessed outside the class in which they are defined.
- B. Private variables can be accessed outside the class only by writing 'getter' or 'setter' methods.
- C. Private methods cannot be non-static, but public methods can be, and both can be static.
- D. Private methods comprise the 'interface' provided to users of the class.
- E. If you instantiate a class you can access both private and public variables.



Static versus Non-static Data

Which of the following statements is correct?

- A. Static data is also called instance data, and non-static data is called class data.
- B. Instance data is identified by the static keyword, and only one copy exists.
- C. There is a separate copy of instance data for every object that is instantiated.
- D. Accessing class data using the class name instead of the object name is not a good practice.
- E. Accessing instance data does not require use of the class name, if done from within the same class.



Static versus Non-static Methods

Which of the following statements are correct?

- A. Static methods are also called instance methods, and nonstatic method are called class methods.
- B. Instance methods are identified by the static keyword, and they can access class or instance data.
- C. There is a separate copy of each instance method for every object that is instantiated.
- Accessing class methods using the instance name is discouraged in Java.
- E. Calling class methods requires use of the class name, even if the call is done from within the same class.



Putting it all together!

What does the following code print?

```
public class Peer {
static int i = 11;
int j = 22;
public static void main(String args[]) {
    Peer p1 = new Peer();
    Peer p2 = new Peer();
    p1.i = 33; p1.j = 44; p2.i = 55; p2.j = 66;
    System.out.println(p1.i+" "+p1.j+" "+p2.i+" "+p2.j);
```