



## Flow of Control: Branching (Savitch, Chapter 3)

### TOPICS

- Conditional Execution
- if and else Statement
- Boolean Data
- switch Statement



## if Statement

- Ensures that a statement is executed only when some condition is **true**
- Conditions typically involve comparison of variables or quantities for equality or inequality
- Example:

```
if (age >= 18) {
    System.out.println("You are eligible to vote.");
}
```

Expression in parenthesis must evaluate to either true or false



## The if Statement

- The *if statement* has the following syntax

if is a Java reserved word

The *condition* must be a boolean expression. It must evaluate to either true or false.

```
if ( condition )
    statement;
```

If the *condition* is true, the *statement* is executed. If it is false, the *statement* is skipped.



## Numeric Relational Operators

Math	Java	description
<	<	Less than
>	>	Greater than
≤	<=	Less than or equal to
≥	>=	Greater than or equal to
=	==	Equal to
≠	!=	Not equal to



## if Statement with else

- An **if** statement may have an optional **else** clause that will only be executed when the condition is false

- Example:

```
if ( wages <= 57600.0 )
    tax = 0.124 * wages;
else
    tax = 0.124 * 57600.0;
```

Give an example of when BOTH statements will execute?

NONE!  
One or the other must execute

Give an example of when NEITHER statement will execute?

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5



## Defining Blocks

- To execute more than one statement conditionally, use **{ }** to define a block (aka "compound statement") for the sequence of statements

- Example:

```
if (firstNumber <= secondNumber)
{
    quotient = secondNumber / firstNumber;
    remainder = secondNumber % firstNumber;
}
else
{
    quotient = firstNumber / secondNumber;
    remainder = firstNumber % secondNumber;
}
```

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6



## Cascading if-else Statements

- Example:

```
if (condition1)
    statement1;
else
    if (condition2)
        statement2;
    else
        statement3;
```

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7



## Dangling else

- Code written:

```
if (condition1)
    if (condition2)
        statement1;
    else
        statement2;
```

- Which if does the else finish?

Be sure to use indentation properly  
Otherwise too difficult to read!

else will match to the nearest unmatched if within the same block

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8



## Fix dangling else using blocks

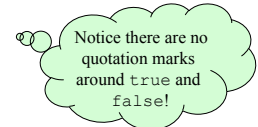
- Code written:

```
if (condition1)
{
    if (condition2)
        statement1;
}
else
    statement2;
```



## boolean Data Type

- boolean
- A primitive data type that can be set to:
  - true
  - false
- Example:  
`boolean correct = true;`



## Boolean Expressions

- Conditions are expressions that have a truth value.
- Arithmetic relational operators produce a truth value, e.g.,
  - `10 < 3`
  - `x > y`
  - `a >= (b + 12)`




## boolean Operators

- Logical “and” (conjunction)
  - Java symbol `&&`
  - Math symbol  $\wedge$
  - true only when both expressions are true

```
(MINIMUM_WAGE <= wages) && (wages <= MAXIMUM_WAGE)
```
- Logical inclusive “or” (disjunction)
  - Java symbol `||`
  - Math symbol  $\vee$
  - true when either or both expressions are true

```
(wages < MINIMUM_WAGE ) || (wages > MAXIMUM_WAGE )
```




## boolean Operators (cont.)

- Logical “exclusive or”
  - Java symbol `^`
  - Math symbol  $\oplus$
  - true when exactly one of the expressions is true

```
(MINIMUM_WAGE < wages) ^ (MINIMUM_WAGE == wages)
```
- Logical “not” (negation)
  - Java symbol `!`
  - Math symbol  $\neg$

```
!(MINIMUM_WAGE == wages)
```


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## Java Logical and Arithmetic Operator Precedence Rules

1. `!` - (unary)
2. `*` `/` `%`
3. `+` `-`
4. `<` `<=` `>` `>=`
5. `==` `!=`
6. `^` `&` `|`
7. `&&`
8. `||`

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## Complicated Boolean Expressions

```
boolean isLeapYear = ((year % 4) == 0)
                    && ((year % 100) != 0)
                    || ((year % 400) == 0);
```

Interpretation:

- Leap years are every four years (divisible by 4) except for centuries that are not divisible by 400.

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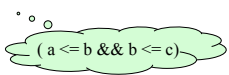


## Combining Relational Operators

- Unlike some other operators, relationals cannot be combined in Java.
- Example:
 

```
(a <= b <= c)
```

  - Does not mean  $a \leq b$  and  $b \leq c$ .
  - It produces a compile-time error -- cannot compare a boolean (return value of `<=` operator) with a number.
  - How should this be done?


  
`(a <= b && b <= c)`

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## switch Statement

- Used to accomplish multi-way branching based on the value of an integer selector variable

- Example:

```
switch (numberOfPassengers)
{
    case 0: System.out.println("The Harley");
            break;
    case 1: System.out.println("The Dune Buggy");
            break;
    default:
        System.out.println("The Humvee");
}
```

Expression in ( ) must evaluate to an **int** or **char** ONLY!

**break** moves flow of control to end of switch statement

Don't need a break after **default** - already at end

**default** case is executed if no other case values match expression

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17



## Using break in switch statements

- Consider the code fragment below

```
int i = 1;
switch (i)
{
    case 0: System.out.println("0");
    case 1: System.out.println("1");
    case 2: System.out.println("2");
    case 3: System.out.println("3");
}
System.out.println( );
```

- Without breaks what is the output?

(note: it is legal to leave out the breaks and sometimes desired)



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## Why execute multiple cases?

- Consider if you want a base level with add-ons for increasing numbers as in...

```
switch (zoomember_level)
{
    case 500: System.out.print(" Meet a tiger");
    case 100: System.out.print(" Free t-shirt");
    case 50: System.out.print("Free admission!");
    default: System.out.println();
}
```

- Example of when we want to leave off the break statements to allow execution to follow through

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19



## Symbolic Constants in switch Statements

```
final int
    SUNDAY = 1, MONDAY = 2, TUESDAY = 3,
    WEDNESDAY = 4, THURSDAY = 5, FRIDAY = 6,
    SATURDAY = 7;
int d;
...
switch (d) {
    case SUNDAY: System.out.print("Sunday"); break;
    case MONDAY: System.out.print("Monday"); break;
    case TUESDAY: System.out.print("Tuesday"); break;
    case WEDNESDAY: System.out.print("Wednesday"); break;
    case THURSDAY: System.out.print("Thursday"); break;
    case FRIDAY: System.out.print("Friday"); break;
    case SATURDAY: System.out.print("Ski day"); break;
}
```

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20



## Multiple case Labels

```

switch (d) {
  case MONDAY:
  case WEDNESDAY:
  case FRIDAY:
    System.out.println("C.S. meets at 9:00 today");
    System.out.println("Math meets at 10:00 today");
    break;
  case TUESDAY:
  case THURSDAY:
    System.out.println("English meets at 9:00 today");
    System.out.println("Chemistry meets at 10:00 today");
    break;
  case SUNDAY:
  case SATURDAY:
    System.out.println("Enjoy the weekend");
}

```

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21



## switch example

- Display the students' grade based on entering their grade as an int between 0 and 100 (90+ = A, 80-89 = B, 70-79 = C)

```

switch( grade / 10 )
{
  case 10:
  case 9:
    System.out.println( "A" );
    break;
  case 8:
    System.out.println( "B" );
    break;
  case 7:
    System.out.println( "C" );
    break;
  default:
    System.out.println( "F" );
}

```

Integer division  
is our friend!

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22



## Comparing switch and if statements

<ul style="list-style-type: none"> <li>switch statement</li> </ul> <pre> switch (expression) {   case value1: statement1;   break;   case value2: statement2;   break;   ...   case valueX: statementX;   break;   default: statementY; } </pre>	<ul style="list-style-type: none"> <li>if equivalent</li> </ul> <pre> value = expression; if (value == value1)   statement1; else if (value == value2)   statement2; ... else if (value == valueX)   statementX; else   statementY; </pre>
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23



## Comparing switch and if statements Print out whether the char **ch** is a vowel or not

<ul style="list-style-type: none"> <li>switch statement</li> </ul> <pre> switch (letter) {   case 'A': case 'a':   case 'E': case 'e':   case 'I': case 'i':   case 'O': case 'o':   case 'U': case 'u':     System.out.println( "vowel" );     break;   default:     System.out.println( "consonant" ); } </pre>	<ul style="list-style-type: none"> <li>if equivalent</li> </ul> <pre> if ( (letter == 'A'    letter == 'a'        letter == 'E'    letter == 'e'        letter == 'I'    letter == 'i'        letter == 'O'    letter == 'o'        letter == 'U'    letter == 'u' ) )   System.out.println( "vowel" ); else   System.out.println( "consonant" ); </pre>
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24



## Summary

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- Flow of control
- **if** statements
- **boolean** expressions
- **if-else** statements
- Order of operations
- Relational operators
- **switch** statement