

# Expressions and Expression Trees

CS2: Data Structures and Algorithms

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# Infix Expressions

- ◆ **Infix** notation places each operator between two operands for binary operators:

**$A * x * x + B * x + C$ ; // quadratic equation**

- ◆ This is the customary way we write math formulas in most programming languages.
- ◆ However, we need to specify an order of evaluation in order to get the correct answer.

# Evaluation Order

- ◆ The evaluation order you may have learned in math class is named PEMDAS:

**Parentheses →**  
**Exponentiation →**  
**Multiplication, Division →**  
**Addition, Subtraction**

- ◆ Also need to account for unary, logical and relational operators, pre/post increment, etc.
- ◆ Java has a similar order of evaluation.

# Reminder: Java Precedence

parentheses	()
unary	++ -- + - ~ !
multiplicative	* / %
additive	+ -
shift	<< >>
relational	< > <= >= instanceof
equality	== !=
bitwise AND	&
bitwise exclusive OR	^
bitwise inclusive OR	
logical AND	&&
logical OR	
ternary conditional	? :
assignment	= += -= *= /= %= &= ^=  = <<= >>= >>>=

# Associativity

Operators with same precedence:

\* /

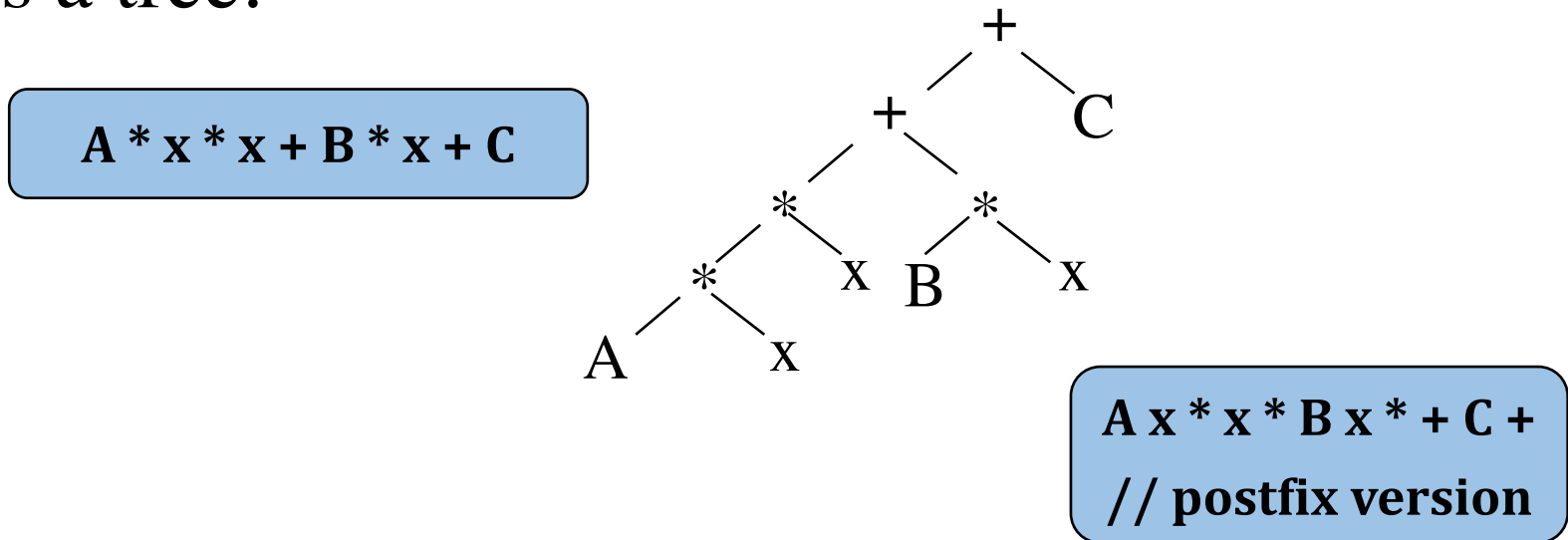
and

+ -

are evaluated left to right:  $2-3-4 = (2-3)-4$

# Expression Trees

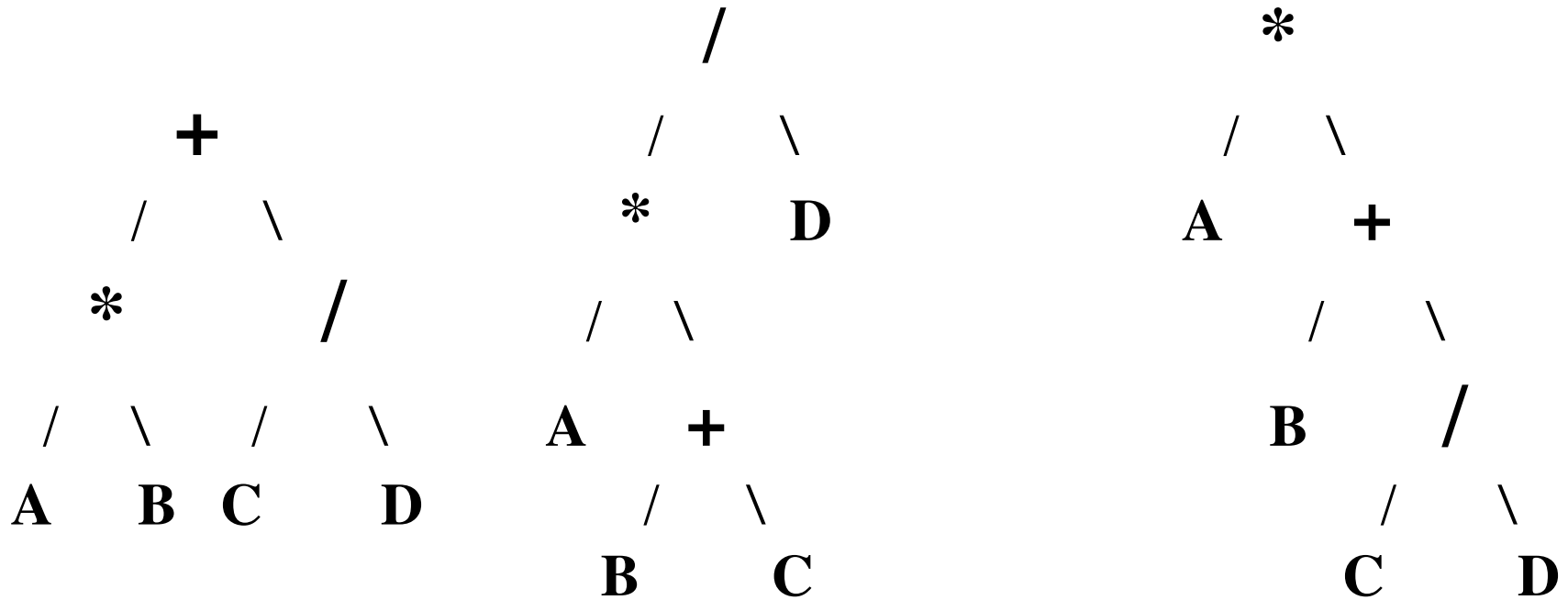
- ◆ Parsing decomposes source code and builds a representation that represents its structure.
- ◆ Parsing generally results in a data structure such as a tree:



# Infix, Postfix, Prefix Conversion

Infix	Postfix	Prefix	Notes
$A * B + C / D$	$A B * C D / +$	$+ * A B / C D$	multiply A and B, divide C by D, add the results
$A * (B + C) / D$	$A B C + * D /$	$/ * A + B C D$	add B and C, multiply by A, divide by D
$A * (B + C / D)$	$A B C D / + *$	$* A + B / C D$	divide C by D, add B, multiply by A

# Expression Trees



**Infix:**  $A * B + C / D$

$A * (B + C) / D$

$A * (B + C / D)$

**Postfix:**  $A B * C D / +$

$A B C + * D /$

$A B C D / + *$

Evaluate Post Order Left to Right

**Notice:** the deeper in the tree, the higher the precedence



# Evaluating expression trees

- ◆ By postfix traversal:
  - Internal node: operator
    - ◆ first evaluate children sub-trees
    - ◆ then evaluate the operator and return result
  - Leaf: operand
    - ◆ either identifier: produce current value
    - ◆ or constant: produce value
    - ◆ return result

# Java support for trees?

- ◆ **Question:** Does the Java Collection framework have support for binary trees?
- ◆ **Answer:** No, you have to build your own trees using the same techniques as with linked lists.

# Post Order Evaluation of an Integer Expression Tree

```
private Integer evalBin(String op, Integer left, Integer right){
    if(op.equals("+")) return left + right;
    if(op.equals("-")) return left - right;
    if(op.equals("*")) return left * right;
    if(op.equals("/")) return left / right;
    else return null;
}

public int postorderEval(TreeNode node){
    String token = node.getItem();
    if( isOperator(token)){ //internal node
        Integer left = postorderEval(node.getLeft());
        Integer right = postorderEval(node.getRight());
        return evalBin(token, left, right);
    } else // leafs are int literals here
        return Integer.parseInt(token);
}
```

# Post order evaluation of $3*4+10-2$

