

1) What is the output of the following program?

```
.ORIG x3000
LD      R1, LETA
LEA     R0, BUFFER
STR     R1, R0, #0
ADD     R1, R1, #1
STR     R1, R0, #1
ADD     R1, R1, #1
STR     R1, R0, #2
ADD     R1, R1, #1
STR     R1, R0, #3
TRAP    x22
LD      R0, LF
TRAP    x21
LEA     R0, STRING
TRAP    x22
TRAP    x25
LF      .FILL x000A
LETA    .FILL x0041
BUFFER  .BLKW #4
STRING  .STRINGZ "EFGH"
.END
```

**ABCDEFGH  
EFGH**

2) What does the following do?

```
LEA     R3, Binary
LD      R6, ASCII
LD      R7, COUNT
AGAIN   TRAP    x23
ADD     R0, R0, R6
STR     R0, R3, #0
ADD     R3, R3, #1
ADD     R7, R7, #-1
BRp     AGAIN
BRnzp   NEXT_TASK
ASCII   .FILL  xFFD0
COUNT .FILL  #10
Binary .BLKW  #10
```

**Reads in 10 digits and stores them in Binary format at Binary**

3) What does the following code do?

```
START   LDI     R1, KBSR
        BRzp   START
        LDI     R0, KBDR

EO      LDI     R1, DSR
        BRzp   EO
        STI     R0, DDR

        BRnzp  NEXT_TASK
KBSR    .FILL  xFE00
KBDR    .FILL  xFE02
DSR     .FILL  xFE04
DDR     .FILL  xFE06
```

**Echo character typed to the display**

4) What does the following program do?

```
.ORIG x3000
AND     R5, R5, #0
AND     R3, R3, #0
ADD     R3, R3, #8
LEA     R0, BB
LDR     R1, R0, #1
LDR     R1, R1, #0
ADD     R2, R1, #0
AGAIN   ADD     R2, R2, R2
        ADD     R3, R3, #-1
        BRp    AGAIN
LDR     R4, R0, #0
AND     R1, R1, R4
NOT     R1, R1
ADD     R1, R1, #1
ADD     R2, R2, R1
BRnp   NO
ADD     R5, R5, #1
NO      TRAP    x25
BB      .FILL  xFF00
        .FILL  x4000
.END
```

**Puts 1 in R5 if the high byte of the data in location x4000 is equal to the low byte of the data in location x4000.**

5) What does the following code do?

```
.ORIG    x0450
ST       R7, SaveR7
ST       R0, SaveR0
ST       R1, SaveR1
ST       R3, SaveR3
Loop     LDR     R1, R0, #0
        BRz    Return
L2       LDI     R3, DSR
        BRzp   L2
        STI     R1, DDR
        ADD     R0, R0, #1
        BRnzp  Loop
Return   LD      R3, SaveR3
        LD      R1, SaveR1
        LD      R0, SaveR0
        LD      R7, SaveR7
        RET

DSR     .FILL  xFE04
DDR     .FILL  xFE06
SaveR0  .FILL  x0000
SaveR1  .FILL  x0000
SaveR3  .FILL  x0000
SaveR7  .FILL  x0000
.END
```

**puts.asm: This service routine writes a NULL-terminated string to the console. It services the PUTS service call (TRAP x22). Inputs: R0 is a pointer to the string to print. Context Information: R0, R1, and R3 are saved, and R7 is lost in the jump to this routine**