

# Shortest Paths with Arbitrary Edge Weights

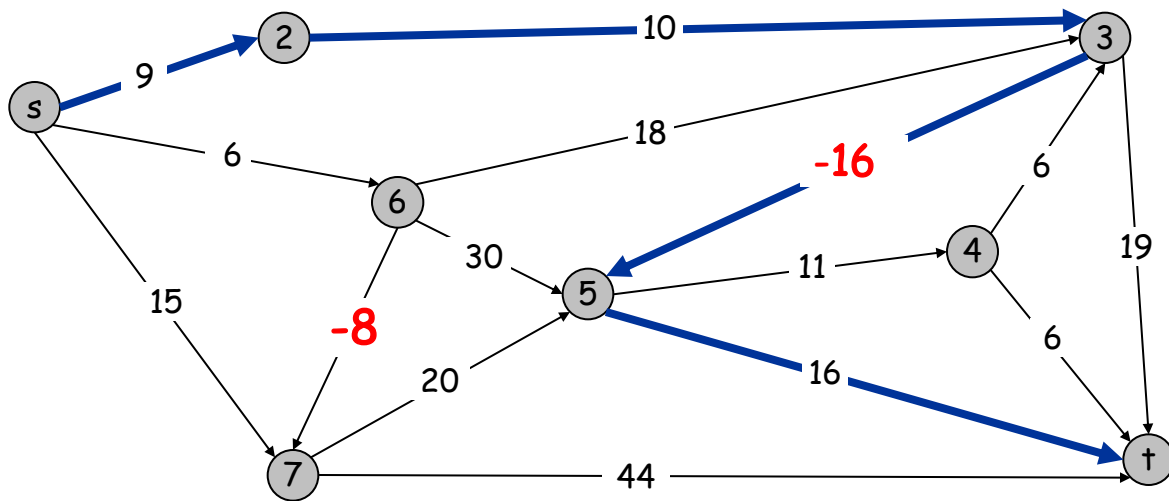
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Cormen et. al. 24.1

# Shortest Path Problem

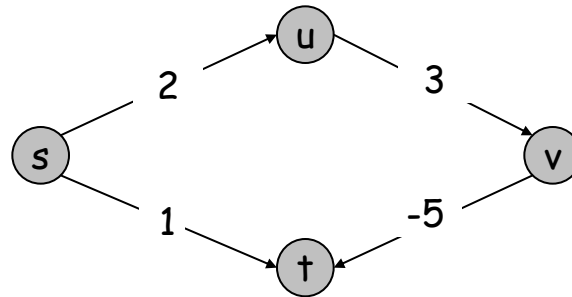
Shortest path problem. Given a directed graph  $G = (V, E)$ , with edge weights  $c_{vw}$ , find shortest path from node  $s$  to node  $t$ .

**This time we allow zero and negative edge weights.**

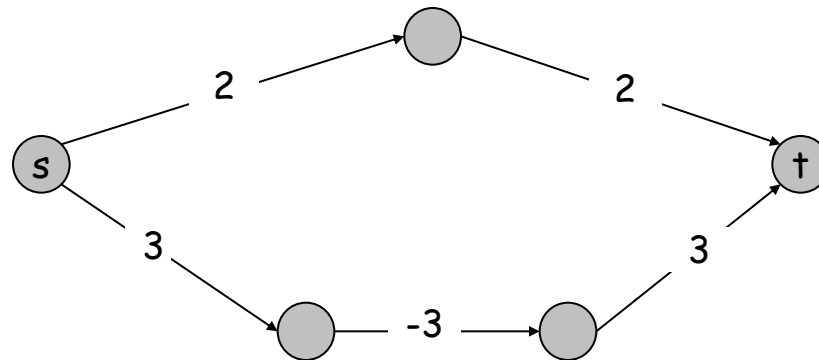


# Shortest Paths: Failed Attempts

Dijkstra can fail with negative edge costs. Shortest path  $s$  to  $t$  is not  $s \rightarrow t$

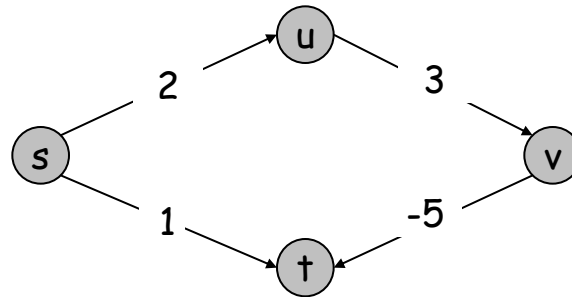


Re-weighting: what if we add large enough value to each edge weight so all weights  $> 0$ ?

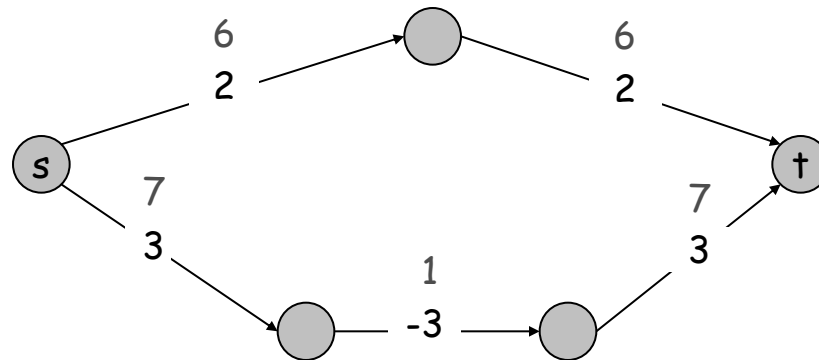


# Shortest Paths: Failed Attempts

**Dijkstra** can fail with negative edge costs. Shortest path  $s$  to  $t$  is not  $s \rightarrow t$

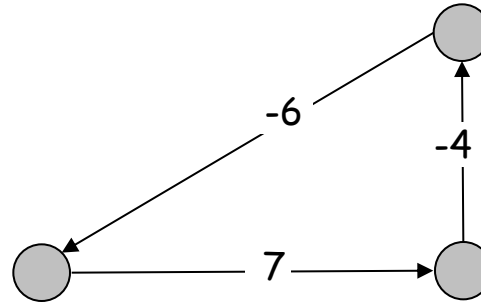


**Re-weighting.** Adding a constant to every edge weight can fail. Shortest path does not have the minimum number of edges.

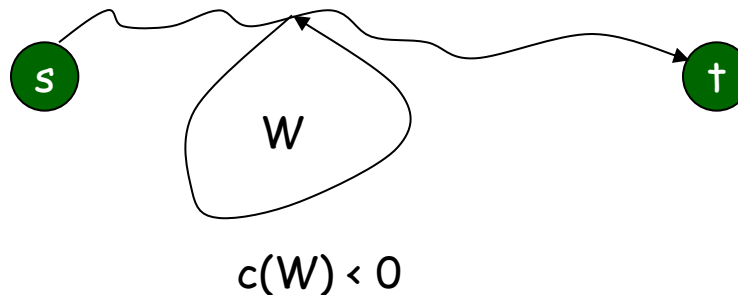


# Negative Cost Cycles

Negative cost cycle.



**Observation.** If some path from  $s$  to  $t$  contains a negative cost cycle, there does not exist a shortest  $s$ - $t$  path; therefore we consider only graphs with no negative cycles



If there is no negative cycle the shortest path is simple (no nodes repeated). **What about 0 sum cycles?**

# Bellman Ford SDSP

Observation: as there are no negative cycles, and a zero sum cycle does not add to the path length, we can ignore cycles in our algorithm, searching for simple shortest paths, altogether.

Therefore, a shortest path does not repeat any node.

Therefore any shortest path has at most  $n-1 = |V|-1$  edges.

Objective: shortest path from node  $s$  to node  $t$

Define:  $OPT(i, v) =$  length of shortest  $v-t$  path using at most  $i$  edges.

# A Dynamic Programming Approach

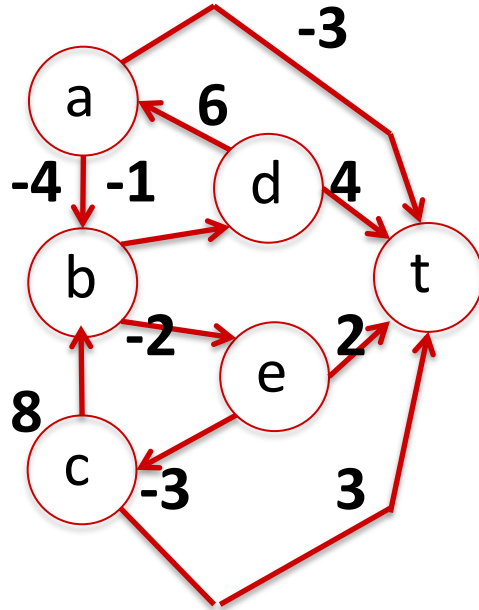
$OPT(i, v)$  = length of shortest  $v$ - $t$  path using at most  $i$  edges.  
We want to create a recurrence, i.e. express  $OPT(i, v)$  in some  $Opt(j, w)$   $j < i$

- Case 1: path uses at most  $i-1$  edges.
  - $OPT(i, v) = OPT(i-1, v)$
- Case 2: path uses up to  $i$  edges.
  - use edge  $(v, w)$ , and then best  $w$ - $t$  path using  $i-1$  edges

$$OPT(i, v) = \begin{cases} 0 \text{ if } v = t, \text{ otherwise } \infty & \text{if } i = 0 \\ \min \left\{ OPT(i-1, v), \min_{(v,w) \in E} \{ OPT(i-1, w) + c_{vw} \} \right\} & \text{otherwise} \end{cases}$$

What is the length of the optimal  $s$ - $t$  path?  $OPT(n-1, s)$ ,  $n = |V|$

# Bellman Ford



v \ i	0	1	2	3	4	5
t	0					
a	$\infty$					
b	$\infty$					
c	$\infty$					
d	$\infty$					
e	$\infty$					

BF( $G, s, t$ )

$n = |V|$

array  $M[0..n-1, V]$

$M[0, t] = 0$   $M[0, v] = \infty$  for all  $v \neq t$

for  $i = 1$  to  $n-1$

    compute  $M[i, v]$  using the recurrence

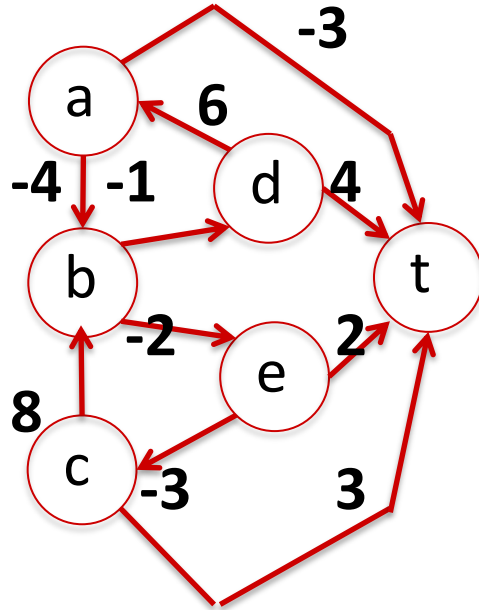
return  $M[n-1, s]$

foreach edge  $(v, w) \in E$   
 $M[i, v] \leftarrow \min(M[i-1, v],$   
 $M[i-1, w] + c_{vw})$





# Bellman Ford



v \ i	0	1	2	3	4	5
t	0	0	0	0	0	0
a	$\infty$	-3	-3	-4	-6	-6
b	$\infty$	$\infty$	0	-2	-2	-2
c	$\infty$	3	3	3	3	3
d	$\infty$	4	3	3	2	0
e	$\infty$	2	0	0	0	0

$O(mn)$  time,  $O(n^2)$  space.  $n=|V|$ ,  $m=|E|$

BF( $G,s,t$ )

$n = |V|$

array  $M[0..n-1,V]$

$M[0,t]=0$   $M[0,v]=\infty$  for all  $v \neq t$

for  $i = 1$  to  $n-1$

compute  $M[i,v]$  using the recurrence

return  $M[n-1,s]$

foreach node  $v$

foreach edge  $(v, w) \in E$

$M[i,v] \leftarrow \min(M[i-1,v], M[i-1,w]+c_{vw})$

# Practical Improvements

## Practical improvements.

- Since we only refer to the previous column, we only need to maintain  $M[v]$  = length shortest v-t path that we have found so far.
- Update is now:  
$$M[v] \leftarrow \min \{ M[v], M[w] + c_{vw} \}$$
- The role of  $i$  is only as a counter

# Bellman-Ford: Efficient Implementation

```
Shortest-Path(G, s, t) {  
  foreach node v ∈ V {  
    M[v] ← ∞  
    successor[v] ← None  
  }  
  M[t] = 0  
  for i = 1 to n-1 {  
    foreach node w ∈ V {  
      if (M[w] has been updated in previous iteration) {  
        foreach node v such that (v, w) ∈ E {  
          if (M[v] > M[w] + cvw) {  
            M[v] ← M[w] + cvw  
            successor[v] ← w  
          }  
        }  
      }  
    }  
    If no M[w] value changed in iteration i, stop.  
  }  
}
```

# Detecting Negative Cycles

**Comment.** Bellman-Ford can be used to detect negative cycles by running it one more iteration.

**Lemma.** If  $OPT(n,v) = OPT(n-1,v)$  for all  $v$ , then there is no negative cycle on a path to  $t$ .

because if there is a negative cycle, we can keep bringing  $OPT(i,v)$  down

**Lemma.** If  $OPT(n,v) < OPT(n-1,v)$  for some node  $v$ , then there is a negative cycle on a path to  $t$ .

because, as argued before, without negative cycles the path length (in edges) is at most  $n-1$

# Detecting Negative Cycles

**Theorem.** Can detect negative cost cycle in  $O(mn)$  time.

- Add new node  $t$  and connect all nodes to  $t$  with 0-cost edge.
- Check if  $OPT(n, v) = OPT(n-1, v)$  for node  $t$ .
  - if so, then no negative cycles
  - if not, then extract cycle from shortest path from  $v$  to  $t$

