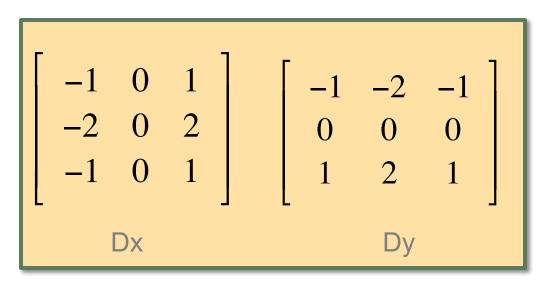
An intro to PCA: Edge Orientation Estimation

Lecture #09 February 15th, 2013



Review: Edges

- Convolution with an edge mask estimates the partial derivatives of the image surface.
- The Sobel edge masks are:







Using Dx & Dy (Review)

- Convolution produces two images
 - One of partial derivatives in dl/dx
 - One of partial derivatives in dl/dy
- At any pixel (x,y):

$$EdgeMagnitude(x,y) = \sqrt{\left(\frac{\partial I}{\partial x}\right)^{2} + \left(\frac{\partial I}{\partial y}\right)^{2}}$$
$$EdgeOrientation(x,y) = \tan^{-1} \left(\frac{\partial I}{\partial y} \right)^{2}$$

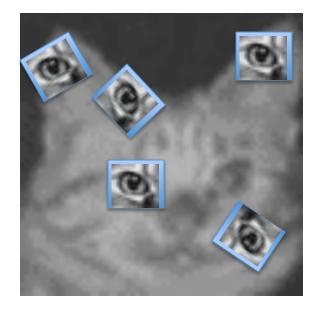


Rotation-Free Correlation

- Pre-process: center the template on an edge
- For every Image window:
 - Measure the direction of the edge at the center pixel
 - Rotate the template until its center pixel has the same orientation
 - Correlate the template & image window



Rotation-Free Correlation (II)



- Use different template orientation at every position
 - At least bilinear interpolation
- Skip positions with no edge
 - i.e. mag ≈ 0

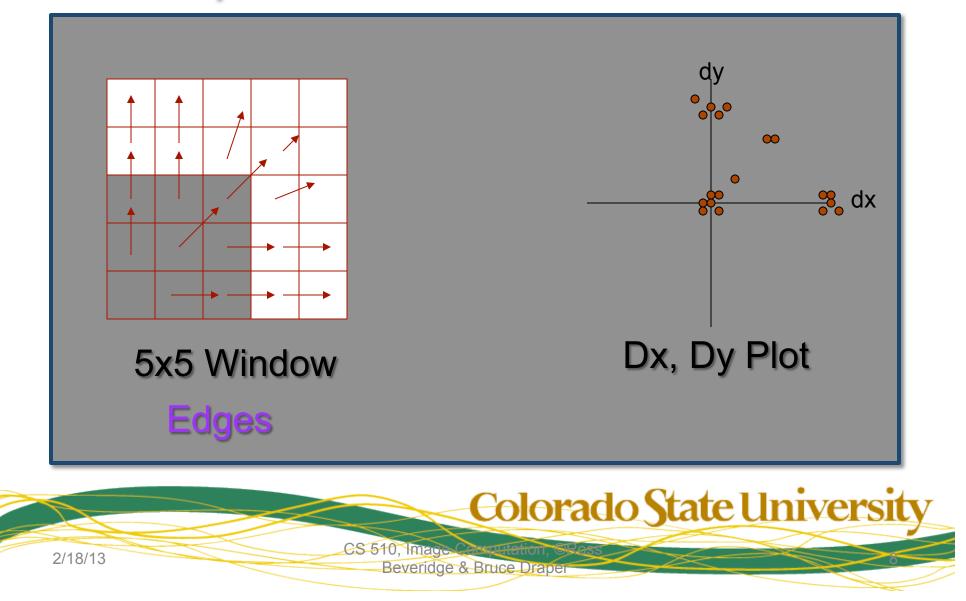


Problem: edge accuracy

- The orientation of an edge may not be accurate
 - Occlusion
 - Surface marking (smudge)
 - Electronic noise
- Solution: compute dominant edge orientation over a window

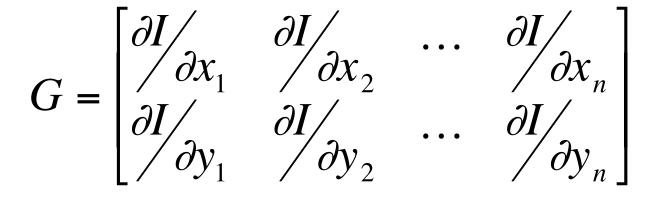


Example



Computing Edge Orientation Dominance

- How do we determine the dominant orientation from a set of [dx, dy] vectors?
- Fit the line that best fits the (dx, dy) points
- Represent edges as a matrix:



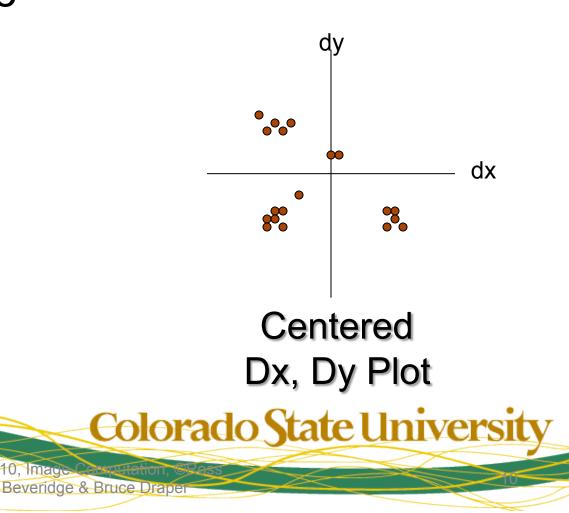


A general solution...

CS 510, Image

- Mean center the edge data
- Fit a line the minimizes the squared perpendicular distances

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Edge Covariance

• Compute the outer product of G with itself:

$$Cov = GG^{T} = \begin{bmatrix} dx_{1} & dx_{2} & \cdots & dx_{n} \\ dy_{1} & dy_{2} & \cdots & dy_{n} \end{bmatrix} \begin{bmatrix} dx_{1} & dy_{1} \\ dx_{2} & dy_{2} \\ \vdots & \vdots \\ dx_{n} & dy_{n} \end{bmatrix} = \begin{bmatrix} \sum_{i} dx_{i}^{2} & \sum_{i} dx_{i} dy_{i} \\ \sum_{i} dx_{i} dy_{i} & \sum_{i} dy_{i}^{2} \end{bmatrix}$$

- This matrix is called the structure tensor
- What is the semantics of the structure tensor?



Covariance

 Covariance is a measure of whether two signal are linearly related

$$Cov(A,B) = \sum_{i} (A_i - \overline{A})(B_i - \overline{B})$$

- Note that this is correlation without normalization
- It predicts the linear relationship between the signals

- i.e. it can be used to fit a line to them



Edge Covariance

- The structure tensor is the covariance matrix of the partial derivatives
 - It tells you the linear relation between the dx and dy values
 - If all the orientations are the same, then dx predicts dy (and vice versa)
 - If the orientations are random, dx has no relation to dy.



Introduction to Principal Components Analysis (PCA)

• We can solve the following:

$$GG^T = R^{-1}\lambda R$$

- Where R is an orthonormal (rotation) matrix and λ is a diagonal matrix with descending values
- What do R and λ tell us?



Eigenvalues and Eigenvectors

- R is a rotation matrix
 - Its rows are axes of a new basis
 - The 1st row (eigenvector) is the best fit direction
 - The 2nd eigenvector is orthogonal to the 1st.
- λ contains the eigenvalues
 - The eigenvalues are the covariance in the directions of the new bases
- The closed form equation simply computed the cosine of the first eigenvector



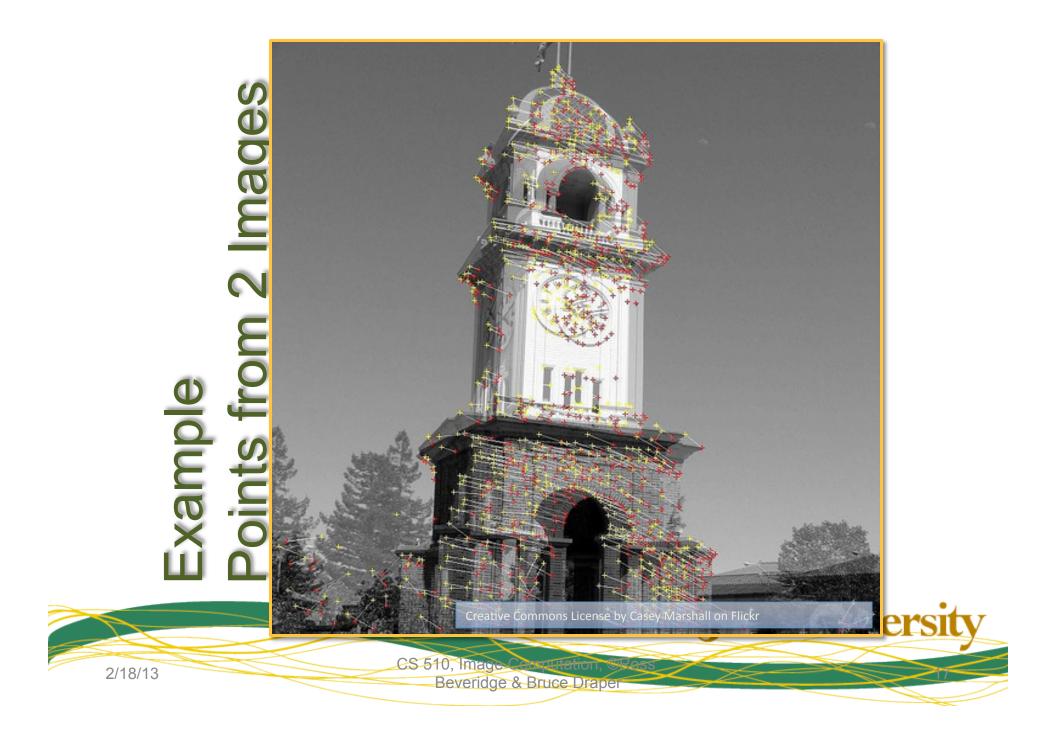
Corners (The Harris Operator)

• The structure tensor is the outer product of the partial derivatives with themselves:

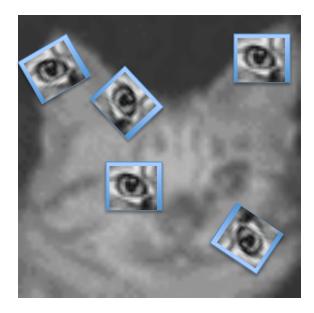
$$C = \begin{bmatrix} \sum_{i}^{i} dx_{i}^{2} & \sum_{i}^{i} dx_{i} dy_{i} \\ \sum_{i}^{i} dx_{i} dy_{i} & \sum_{i}^{i} dy_{i}^{2} \end{bmatrix}$$

- Consider the Eigenvalues
 - Both near zero => no edge
 - One large, one near zero => edge





Back to Rotation-Free Correlation



- For every source window:
 - Calculate the edge covariance matrix
 - Find the first eigenvector
 - Rotate the template to match
 - Correlate

