Why Testing Sequential Circuits is Hard

• To test a sequential circuit we need to
  – Initialize it into a known state (reset it: it’s easy)
  – Apply a test sequence to it long enough to
    • Sensitize the fault
    • Propagate the error to output
    • Both can take many clock cycles
  – For n flip-flops, there are $2^n$ states, but these can occur in different order, causing numerous possible sequences.

• Common Approach: reduce the problem to that of combinational testing
Outline

• Sequential circuits without feedback
  – BIST

• Sequential circuits with feedback
  – DFT: scan
  – Extended D-algorithm (mention only)
  – Functional testing of FSMs
  – Initialization problem

• Incremental testing for complex systems

Note that FSM (finite state machine) testing concepts are applicable to both hardware sequential circuits and software that has “states”.
Testing Sequential Circuits

• In general need to test for both
  – Functionality (examined here)
  – Timing (components too slow, too fast, not synchronized)

• Parts of a sequential circuit:
  – Combinational logic: faults: stuck 0/1, delay
  – Flip-flops: faults: input, output stuck 0/1, delay
    no latch 0/1 capability


Two common cases that simplify testing

• When the combinational logic is sandwiched between two registers, and there is no feedback
  – Problem reduced to testing the combinational logic
  – Many faults in flip-flops are equivalent to faults in the combinational logic, thus faults in flip-flops can be ignored for simplification.

• When there is feedback, but during testing feedback can be disabled when needed
  – Scan approaches
Testing Sequential circuits without feedback

1. Generate test vectors for the combinational circuit.
2. Place a vector in A
3. Examine response in B
4. Steps 2,3 can be done using
   a. Machine instructions
   b. Microinstructions
   c. Specialized hardware
Built-in Self-Test Approach

• Some registers can double as test pattern generators during testing.
• Some registers can also work as “signature analyzers” during testing
  – A Signature analyzer compresses a large number of output vectors into a single vector called “signature”.
• Well known designs for generators and signature analyzers are available.

The theory behind both generators and signature analyzers often involves “polynomial division” using “LFSRs (Linear feedback shift registers)”, the same algorithm is used for calculating CRC in computer networks!
BIST (Built-in self-test)

- Generator generates pseudorandom vectors. Often an ALFSR.
- Signature analyzer compresses all successive responses into a signature. Usually an LFSR.
- Compared with known good signature.
- Aliasing probability: prob. that a bad circuit can result in good signature. Generally very small.

ALFSR: autonomous linear feedback shift register.
Better generators include our antirandom test generator.
Sequential Circuits with feedback

Alexander cutting the Gordian Knot
Sequential Circuits with feedback

- Example: processor control unit
  - Input: status, opcode
  - Output: control lines
- **Structural testing** issues:
  - How to obtain a desired \((x,y)\) vector
  - How to propagate error
- **Functional testing** issues:
  - Prove all transitions/outputs are correct

Some software programs are frequently tested as FSMs
Sequential Circuits with feedback: Scan-chain approach

- **Design for testability**: feedback-less during testing. The flip-flops can be configured to form scan-chains.

- **Scan Design**: modes
  - **Normal mode**: parallel in/out
  - **Test mode**: serial in/out

- **Sequence of operations**
  - Scan a vector: test mode
  - Latch response: normal mode
  - Scan response out: test mode

- If scan-chain too long
  - Use Multiple chain
  - Use Partial scan
D-Algorithm: Sequential Circuits

• You can use D-algorithm for sequential circuits, but
  – It can be cumbersome to generate tests
  – Test application time can be very long

• See literature if you are interested. For example
  Test Generation for Sequential Circuits
Sequential Circuit Initialization Problem

- At power-up the state is undefined.
- How to get FSM in a known state?
  1. Applying an input sequence: theoretical importance only
  2. Resetting to an initial state
- Resetting always used in practice
  - using a reset/clear line
  - Computers: power-on sequence to initialize PC, SP, interface registers etc.
Functional Testing of FSMs

- **Given**: state table  **Objective**: confirm it is obeyed
- **Two alternative approaches**:
  1. If the State is directly observable:
     1. Much easier
     2. *Use Euler path*, if it exists, to minimize testing
  2. Only outputs observable: “*Checking sequence*”
     a. Prove all states exist
     b. For all inputs for each state, these are correct
        - Next state
        - Outputs
          - Theoretical, Complex and lengthy *(see literature if interested)*
Testing Complex Systems

• A Complex system includes several components

• Approach:
  – Assume a fault model for each component
  – Assume a system model that takes into account interaction of components

• Design a testing strategy such that these are adequately tested
  – each individual component
  – Interaction of components

• A “component” may be a
  – Physical component
  – Segment of the functionality
Incremental Testing Approach

- Partition system into **layers** such that layer $i$ can be exercised using only layers $0, \ldots, i-1$.
- Test components in each layer in the sequence $L_0, L_1, \ldots, L_n$.
- Layering may require
  - Assumptions
  - Disabling feedback during testing
- Proofs of complete coverage can be constructed.
- Fault isolation can be done.

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Incremental testing: Example: Processor Based systems

Sequence for testing:

• **Self-test processor:**
  – Basic instructions
  – Addressing modes
  – Complex instructions

• **Test Memory system and buses using processor**

• **Test I/O devices/ports**

• **Test peripheral devices**

• **Test software integrity**
References

- See earlier references in previous Lecture Notes.