



# Fault Tolerant Computing

## CS 530

### Fault Modeling

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# Objectives

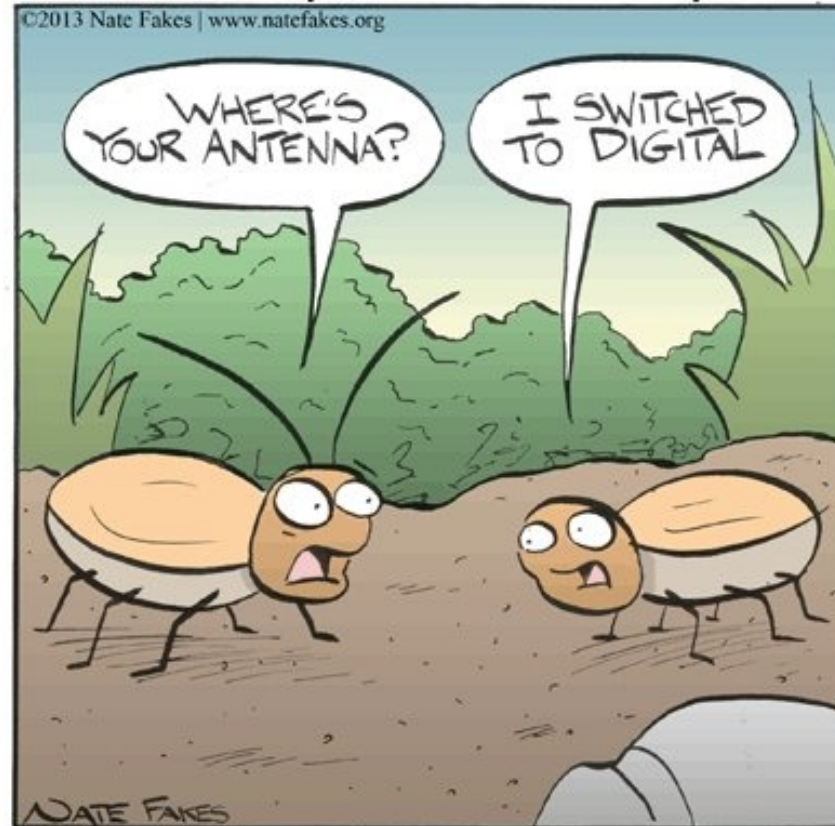
- The number of potential defects in a unit under test is extremely large.
- A **fault-model** presumes that most of the defects can be described by a well defined faults (as given later in this Lecture Notes).
- Here we primarily focus on hardware, however there is something analogous in software (“test coverage”).

# Digital Bugs

Facebook.com/breakofdaycomic

by Nate Fakes

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# Fault Modeling

- Why fault modeling?
- Stuck-at 0/1 fault model
- The single fault assumption
- Bridging and delay faults
- MOS transistors and CMOS
- Switch-level fault model
  - Stuck-on/open
  - Shorts and IDDQ

# Fault Modeling

- **Fault Model**: a set of assumed faults in a system such that testing for them will test for most faults of a specific class.
- Used for **test generation**, **fault simulation** and quality evaluation.
- A fault model hides complexities of actual defects. Infinitely many defects possible.
- Fault Models are based on past knowledge of defect modes and modeling experience.

# Common Fault Models

- No model: test exhaustively
- Hardware fault models:
  - Gate level:
    - stuck-at 0/1: **most common**
    - bridging faults
    - delay faults
  - Transistor level: stuck on/open faults  
bridging faults
  - Functional fault models
- Software fault models?
  - No formal fault model, but the **software test coverage** concept is closely related.

Exhaustive testing: Applying all possible combinations

# Failure mechanisms in hardware

- **Temporary:** sensitivity to charged particles etc.
- **Permanent**
  - **Opens:** broken connection, also near-opens
  - **Shorts:** unwanted connection, also near shorts
  - Can be seen in magnified chip photos
  - Others
- **Imperfect devices**
  - Analog impairments like excessive delays

# Stuck-at 0/1 Model

- **Classical model, well developed results/methods**
  - Many opens and shorts result in a node getting stuck-at a 0 or 1.
- **May not describe some defects in today's VLSI.**
  - still a nice way of structural “probing”. Covering all stuck-at 0/1 will result in covering a large fraction of all faults.
- **Model: any one or more of these may be stuck at 0 or 1: *a gate input, a gate output, a primary input.***
- **Justification: many lower level defects can be shown to have an equivalent effect.**

**Common abbreviations:**

**s-a-0, s-a-1**



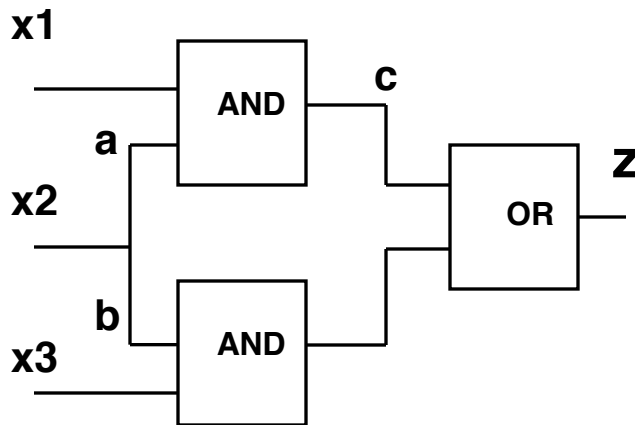
# What is a “test”?

- **A test for a specific fault** is an input combination which results in different outputs for the normal and faulty circuits.
  - Application of a test will reveal the presence or absence of that fault, by observation of the output.
- For a combinational circuit, a test is called a **test vector** or a **test pattern**.
- A set of tests is called a **test set**.

# Stuck-at 0/1 Example

**Normal function:**  $Z = x_1x_2 + x_2x_3$

**Faulty Function** when a fault is present:



$$x_2 \text{ s-a-1} \Rightarrow z = x_1 + x_3$$

$$a \text{ s-a-1} \Rightarrow z = x_1 + x_2x_3$$

$$b \text{ s-a-1} \Rightarrow z = x_1x_2 + x_3$$

$$c \text{ s-a-1} \Rightarrow z = 1$$

$$z \text{ s-a-1} \Rightarrow z = 1$$

Note that a s-a-0 and X2 s-a-0 have different impact.

**Example: Find a test vector for  $x_2$  s-a-1:**

**Input =  $(x_1, x_2, x_3) = (0, 0, 1)$  Output = 0 normally**

**1 if faulty**

# Single Fault Assumption

- Assumption: **only one fault is present at a time.**
- Significantly reduces complexity.
- Good for **fault detection**: *complete single stuck test set* will detect almost all multiple faults.
- Not good for **fault location**.
- A **Multiple fault** is a simultaneous presence of several single faults.
- How many *multiple faults in a unit*?
  - Assume  $k$  lines
  - 3 states per line: normal, s-a-0, s-a-1
  - Total  $3^k - 1$  faulty situations! (For  $k=1000$ , total  $1.3 \times 10^{477}$ )

# Delay Faults

- **Some defects can cause a gate to respond after an excessive propagation delay.**
- **As a result some chips will not work at the intended clock frequency, but may work at a lower frequency (i.e. slower speed).**
- **Delay faults are quite common and thus all chips must undergo testing for potential delay faults.**

# Bridging (Short) Fault Model

- **Model: Two lines can get shorted (bridged)**
- **Common assumption: only *nearby* lines can be bridged.**
- **Impact of a short can depend on the technology and transistor dimensions. Sometimes a 0 dominates over a 1 causing both bridged lines to become 0. Sometimes a 1 may dominate.**

# Transistor Level Faults

- A digital circuit has two power supply terminals: **High** (often called *VDD*) and **Low** (often called *ground*).
- A transistor is a switch that either **on** (conducts current) or **open**.
- Output of a gate is High (1), when the output is connected to High terminal through the transistor assembly. Similarly the output is Low (0) when it gets connected to Low terminals.

# Transistor-level faults: Impact

Shorts or opens in the transistor assembly can cause these behaviors:

- Output cannot become 1
- Output cannot become 0
- Output behaves as if one of the inputs was always 1 (or 0), regardless of actual value of the input.
- If an output gets connected to both High and Low supply terminals at the same time, it causes shorting between them, causing a very high current to flow. **Current-based testing** is often called **IDDQ testing**.

# References

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- Tutorial: Delay Fault Models and Coverage, Proc 11th Int Conf VLSI Design, Page: 364, 1998, Ananta K. Majhi, Vishwani D. Agrawal  
[http://www.cs.colostate.edu/~cs530dl/pap/majhiagrawal\\_delay.pdf](http://www.cs.colostate.edu/~cs530dl/pap/majhiagrawal_delay.pdf)
- R. Rajsuman, A.P.Jayasumana, Y.K.Malaiya, On Accuracy of Switch-Level Modeling of Bridging Faults in Complex Gates, 24th Conference on Design Automation, June 1987, pp. 244 - 250. [http://www.cs.colostate.edu/~cs530dl/pap/acc\\_sw\\_level.pdf](http://www.cs.colostate.edu/~cs530dl/pap/acc_sw_level.pdf)
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- Faulty behavior of storage elements and its effects on sequential circuits, IEEE Trans VLSI, Dec. 1993, pp, 446 - 452 <http://www.cs.colostate.edu/~cs530dl/pap/storage.pdf>
- Y,K. Malaiya, A.P. Jayasumana, Qiao Tong, S.M. Menon, Enhancement of resolution in supply current based testing for large ICs, VLSI Test Symp., April 1991, pp.291 - 296.  
[http://www.cs.colostate.edu/~cs530dl/pap/resolution\\_supply.pdf](http://www.cs.colostate.edu/~cs530dl/pap/resolution_supply.pdf)
- Y.K. Malaiya and R. Narayanaswamy, "Modeling and Testing for Timing Faults in Synchronous Sequential Circuits," IEEE Design & Test, pp.62-74,1984 *In library*



# Special Interest Slides

- **The rest of the slides in this Lecture Notes are specialized. Skip them, unless you are interested in the hardware testing field.**

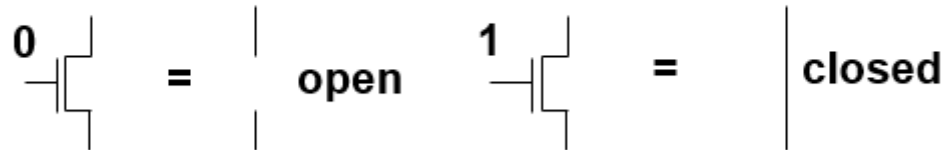
# Defects



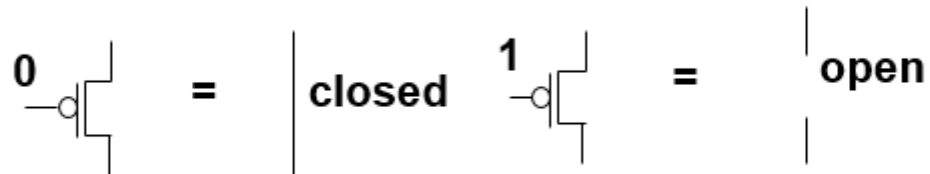
"They found a defect in the new chip.  
Looks like someone was asleep at the  
itty-bitty, teeny-weeny switch."

# MOS Transistors

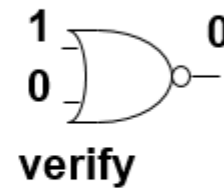
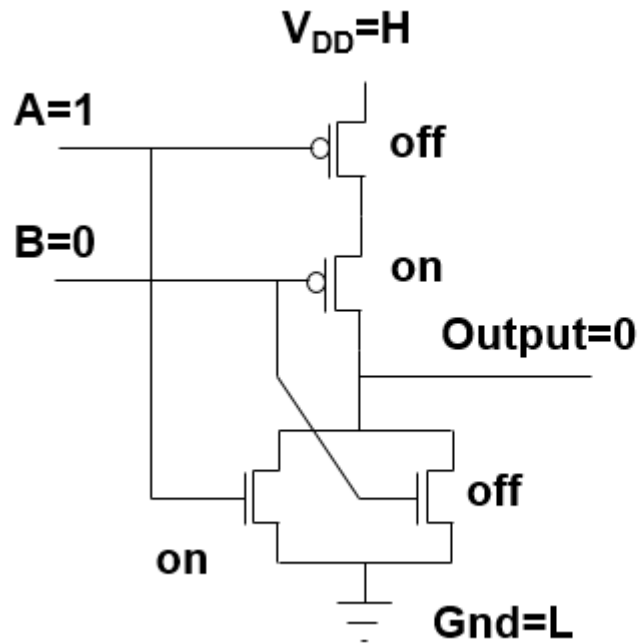
## N-channel



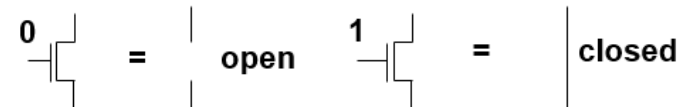
## P-channel



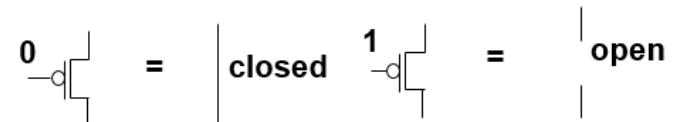
# CMOS NOR Gate



N-channel



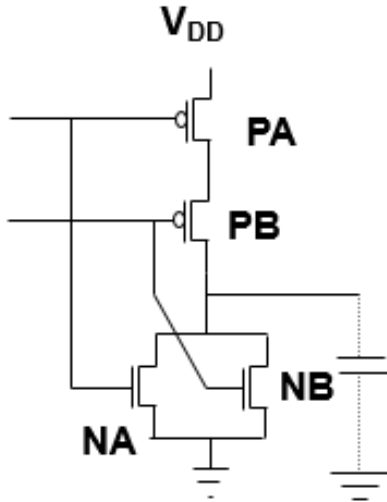
P-channel



# Switch-level Fault Model (1)

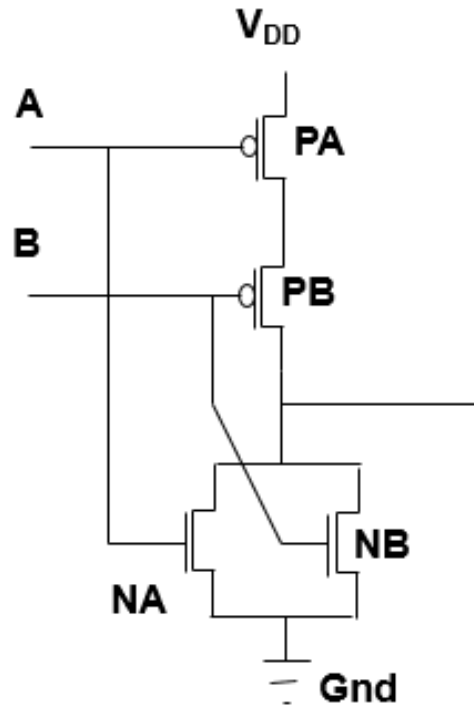
- **Model: A transistor may be**
  - stuck-open
  - Stuck-on

PB stuck-open?



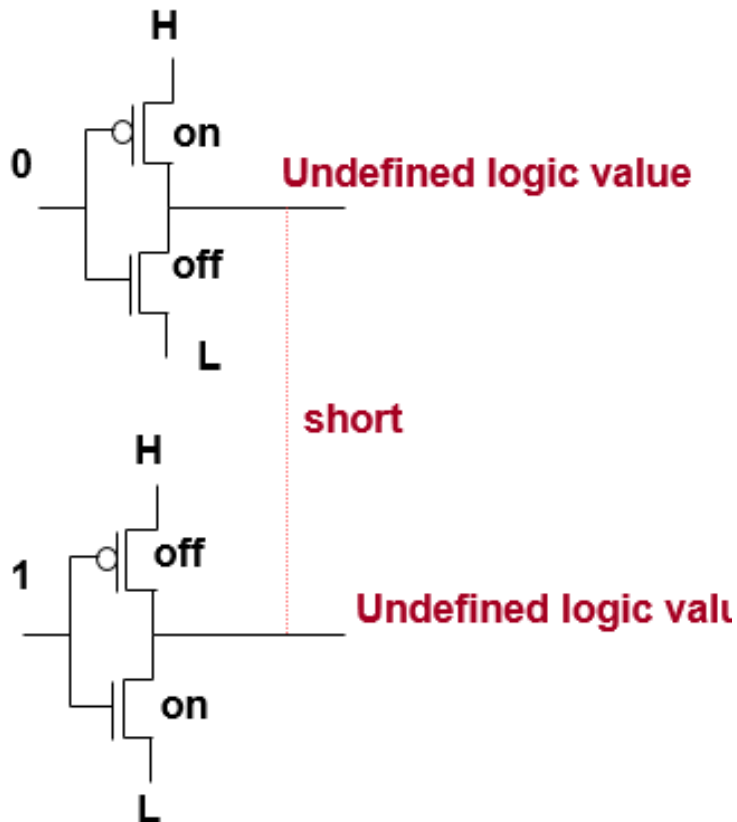
- **PA stuck-open: output effectively s-a-0**
- **NA stuck-open: To sensitize output**  
 **$(A,B)=(1,0)$** 
  - Normal output: 0
  - Faulty output: high imp: previous value: sequential behavior!
  - Needed test-pair
  - T1 (0,0) output= 1 (initialize)
  - T2 (1,0)                      0 normal
  - 1 if faulty } test

## Switch-level Fault Model (2): Stuck-ON



- Assume PA is stuck-ON
- $(A,B)=(1,0) \Rightarrow$  normal out=0  
faulty out=?
- Depends on relative resistances (dimensions etc)
- Low resistance between  $V_{DD}$  and Gnd: very high supply current ( $I_{DDQ}$ )

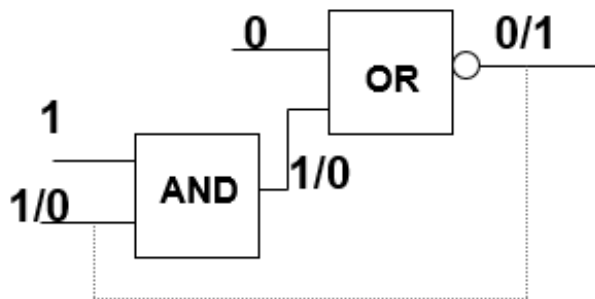
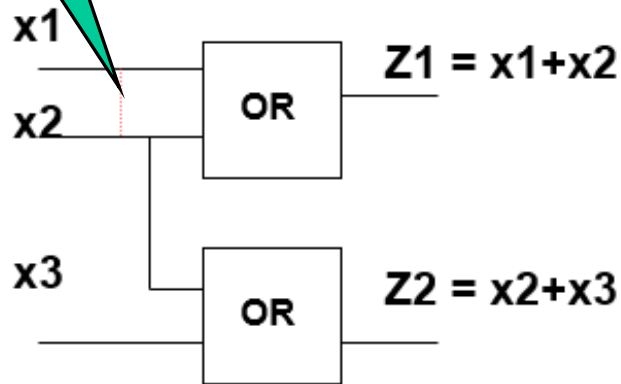
# Shorts and IDDQ



- Logical value can not be predicted in general.
- *Very high* supply current ( $I_{DDQ}$ )
- Generally  $I_{DDQ}$  –based testing is very effective for detecting some defects.

# Impact of Bridging Faults

AND  
bridge



Faulty function with AND bridging:

$$Z1 = (x1x2) + (x1x2) = x1x2$$

$$Z2 = (x1x2) + x3$$

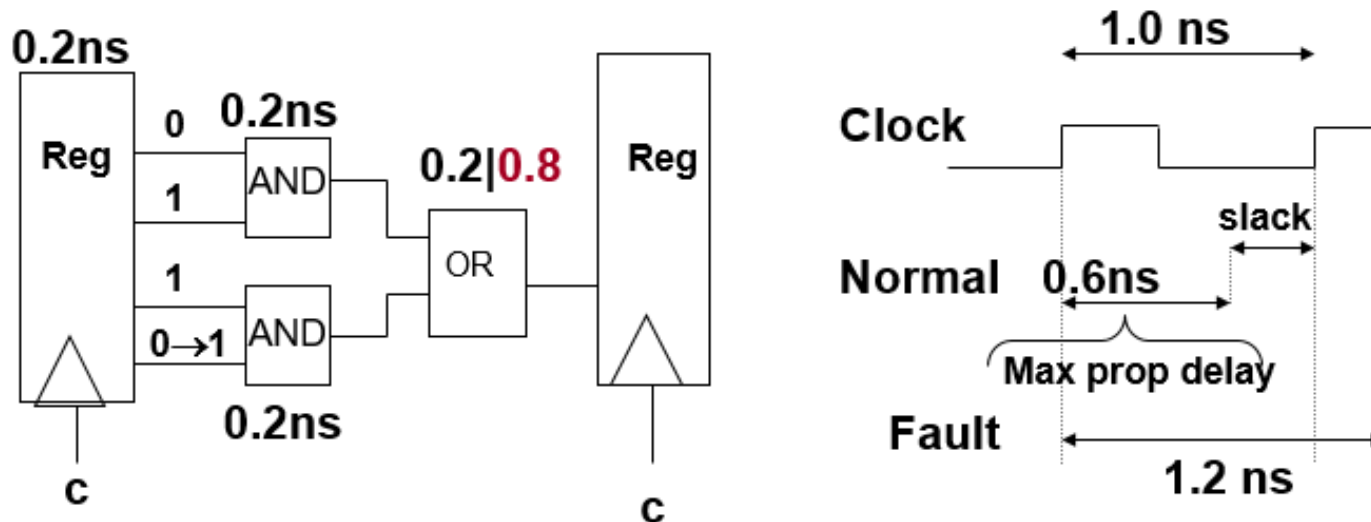
**Feedback bridging** can cause

- Oscillations: odd inversions,  
Sufficient delay
- Settling at intermediate voltage level



# Delay Fault Model

- *Excessive path delay or gate delay*
- Signals may get sampled before stabilization
- Example: OR gate delay increases from 0.2 to 0.8 ns.



The fault causes the longest path to take 1.2 ns, causing sampling before signal stabilizes.