

On Challenges of Model Transformation from UML to Alloy

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Abstract The Unified Modeling Language (UML) is the de facto language used in the industry for software specifications. Once an application has been specified, Model Driven Architecture (MDA) techniques can be applied to generate code from such specifications. Since implementing a system based on a faulty design requires additional cost and effort, it is important to analyse the UML models at earlier stages of the software development lifecycle. This paper focuses on utilizing MDA techniques to deal with the analysis of UML models and identify design faults within a specification.

Specifically, we show how UML models can be automatically transformed into Alloy which, in turn, can be automatically analysed by the Alloy Analyzer. The proposed approach relies on MDA techniques to transform UML models to Alloy. This paper reports on the challenges of the model transformation from UML class diagrams and OCL to Alloy. Those issues are caused by fundamental differences in the design philosophy of UML and Alloy. To facilitate better the representation of Alloy concepts in the UML, the paper draws on the lessons learnt and presents a UML profile for Alloy.

1 Introduction

The Unified Modelling Language (UML) [43] is the de facto modelling language used in the software industry for capturing requirements, design and specification of software systems. Using automated Model Driven Architecture (MDA) techniques, UML models can be used for the implementation of software systems by using a chain of model transformations from high-level platform independent models to lower level platform specific model and subsequently to code [33]. UML models should be analysed to ensure that faults are detected during the early stages of software development lifecycle. This, in turn, will provide significant savings in cost compared with rectifying errors after the system has been implemented. Since manual analysis is tedious and error-prone, the analysis should be automated to the extent possible [36, 32, 17, 8].

Our research utilises Alloy for the analysis of UML models consisting of class diagrams and OCL. Alloy [30] is a high level modelling language for specifying Object-Oriented systems. It also allows expressing first-order logic structural constraints on the model. Moreover, Alloy is supported by a software infrastructure [28], which provides fully automatic analysis of models in the form of simulation and checking the consistency of specifications. Alloy is widely used in the analysis of Object-Oriented systems, among others, it has been successfully applied to the modelling and analysis of protocols in distributed systems [52], networks [21] and mission critical systems [16].

There are clear similarities between Alloy and UML languages such as class diagrams and OCL. From a semantic point of view both Alloy and UML models can be interpreted by sets of tuples [30, 49]. Alloy is based on first-order logic and is well suited for expressing constraints on Object-Oriented models. Similarly, OCL has extensive constructs for expressing constraints as first-order logic formulas. Considering such similarities, model transformation from UML class diagrams and OCL to Alloy seems straightforward. However, UML and Alloy have fundamental differences, which are deeply rooted in their underlying design decisions. For example, Alloy makes no distinction between sets, scalars and relations, while the UML distinguishes between the three. Moreover Alloy treats functions as relations [30, p. 46-47], while the OCL distinguishes between the two. In particular, depending on the multiplicity of an association end it is possible that an OCL

navigation expression will either return an undefined value or the empty set. Because of these differences, model transformation from UML to Alloy has proved to be very challenging.

Our earlier paper [8] has outlined some of the challenges of the model transformation from UML class diagrams and OCL to Alloy. This paper extends our previous work, by discussing further challenges related to object identifiers (Section 6.1), multiple inheritance (Section 6.3) and supported collection constructs (Section 6.4). The transformation rules from UML and OCL to Alloy are presented in more details and the case study presented here is explained in more depth. Moreover this paper presents a UML profile for Alloy to allow the representation of Alloy concepts in the UML.

The paper is organised as follows. Section 2 presents an overview of basic concepts in this paper, such as the MDA and Alloy. Section 3 demonstrates our work on the definition of the transformation rules from UML to Alloy. An example of a secure e-business system, on which we have applied our approach is presented in Section 4 and Section 5 presents the transformation rules from UML and OCL to Alloy. Section 6 illustrates some of the most important issues involved in the transformation. Section 7 describes a UML profile for Alloy, developed to allow the representation of Alloy concepts in UML. An outline of our implementation and a presentation of how our method can be used to analyse the secure e-business system, can be found in Section 8. Section 9 elaborates further on some issues of the transformation

and provides pointers to future work. Finally, Section 10 presents approaches related to ours and Section 11 concludes the paper.

2 Preliminaries

This section provides a brief introduction to the basic concepts of the MDA and Alloy, which will be used in the rest of the paper.

Model Driven Architecture: The method adopted in this paper makes use of Model Driven Architecture (MDA) [33] techniques for defining and implementing the transformations from models captured in the UML class diagrams and OCL into Alloy. Central to the MDA is the notion of *meta-models* [40]. A metamodel defines the elements of a language, which can be used to represent a model of the language. Figure 1 depicts how a model transformation in the MDA is carried out. In particular, a model transformation is defined by mapping the constructs of the metamodel of a *source* language into constructs of the metamodel of a *destination* language. Then every model, which is an instance of the source metamodel, can be automatically transformed to an instance of the destination metamodel with the help of a model transformation framework [6, 31].

Alloy: Alloy [30] is a textual modelling language based on first-order relational logic. An Alloy model consists of a number of *signature* declarations, *fields*, *facts* and *predicates*. Each signature denotes a set of *atoms*, which are the basic entities in Alloy. Atoms are *indivisible* (they cannot be di-

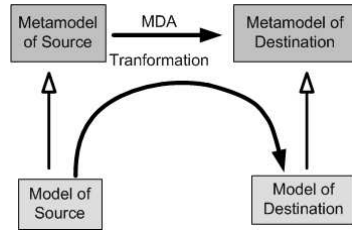


Fig. 1 Model transformation in the MDA.

vided into smaller parts), *immutable* (their properties remain the same over time) and *uninterpreted* (they do not have any inherent properties) [30]. Each field belongs to a signature and represents a relation between two or more signatures. Such relations are interpreted as sets of tuples of atoms. Alloy introduces *facts* which are statements that define constraints on the elements of the model. Parameterised constraints, which are referred to as *predicates*, can be included in other predicates or facts. Alloy is supported by a fully automated constraint solver, called Alloy Analyzer [28], which allows analysis of system properties by searching for instances of the model. It is possible to check that certain properties of the system (*assertions*) are satisfied. This is achieved by automated translation of the model into a Boolean expression, which is analysed by SAT solvers embedded within the Alloy Analyzer. A user-specified *scope* on the model elements bounds the domain. A scope is a positive integer number, which limits the number of atoms for each signature in an instance of the system that is being analysed by the solver. If an instance that violates the assertion is found within the scope, the assertion is not valid. However, if no instance is found, the

assertion might be invalid in a larger scope. For more details on the notion of scope, we refer the reader to [30, Sect. 5].

One important characteristic of Alloy is that it treats scalars and sets as relations. For example, a relation between two atoms $A1$ and $A2$ is represented by the pair: $\{(A1, A2)\}$. A set such as: $\{A1, A2\}$ is represented by a set of unary relations: $\{(A1), (A2)\}$. Finally a scalar, is represented as a singleton unary relation. For example, the scalar $A1$, will be represented in Alloy as: $\{(A1)\}$. Treating both scalars and sets as relations, is an interesting property of Alloy, which makes it distinguishable from other popular modelling notations and particularly UML. Hence it introduces additional complexity into the definition of the transformation rules. The following section discusses our MDA based approach to transform UML class diagrams annotated with OCL constraints to Alloy.

3 Description of our Approach

This section presents a brief description of our work. An outline of our approach is depicted in Figure 2. Using the EBNF representation of the Alloy grammar [30], a MOF compliant [40] metamodel for Alloy was developed. To conduct the model transformation from UML to Alloy, a set of transformation rules has been defined, which map elements of a subset of the metamodels of class diagrams and OCL into the elements of the metamodel of Alloy. The next section presents the subset of UML that is used by our approach.

3.1 UML Class Diagrams Subset

The subset is expressive enough to represent basic class diagram concepts, such as classes, attributes, associations and OCL constraints. Our subset excludes less popular UML features, whose semantics cannot be expressed using classes, associations and OCL. Features not included in our UML metamodel subset, are *interfaces*, *dependencies* and *signals*.

The subset of UML used in this paper consists of the Kernel package of the UML metamodel [45, p. 22], as depicted in Figure 3. For reasons of brevity and so as not to replicate the UML specification, here we present a simplified version of the metamodel, with only the concrete metaclasses (for example we do not show the common metaclass *Element*). This metamodel will be used in Section 5, to describe the transformation rules from UML to Alloy.

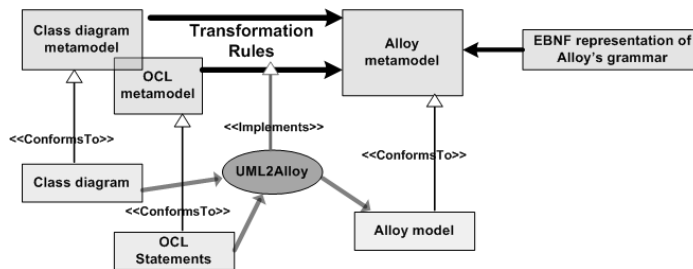


Fig. 2 Outline of our transformation method.

3.2 Alloy Metamodel

Alloy is a textual language and its syntax is defined in terms of its EBNF [4] grammar [30, Ap. B]. The grammar represents the concrete syntax of the Alloy language. In order to use the MDA, we need to convert the concrete syntax of the Alloy language to a MOF compliant abstract syntax representation. Wimmer and Kramler [57] present a method for generating metamodels from EBNF representations. We utilised their approach to generate a MOF compliant Alloy metamodel.

Figure 4 depicts a portion of the Alloy metamodel we constructed for signature declarations. A signature declaration (*SigDecl*) is an abstract meta-class. It can either be an *ExtendSigDecl* or an *InSigDecl*, used for subtyping and subsetting signatures respectively. A *SigDecl* has a signature body (*Sig-*

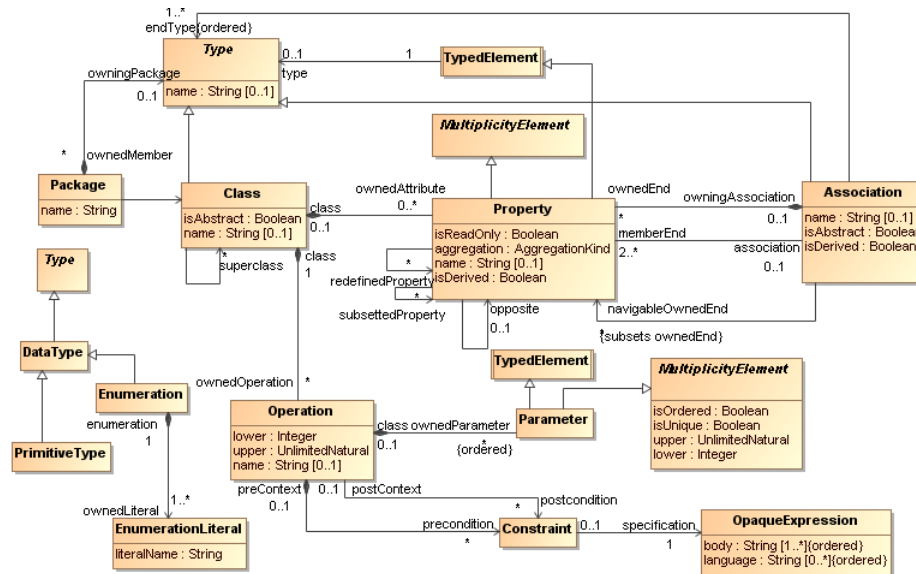


Fig. 3 A Simplified UML Metamodel

Body), which can contain a sequence of constraints (*ConstraintSequence*). A signature declaration specifies zero or more declarations (*Decl*). Declarations are used to define signature *fields*. They declare one or more variables (*VarId*) and are related to a declaration expression (*DeclExp*). A declaration expression can either declare a binary relation between signatures (*DeclSetExp*) or a relation that associates more than two signatures (*DeclRelExp*). Similarly, we have defined the parts of the Alloy metamodel which represent *expressions*, *constraints* and *operations*.

Consulting the Alloy reference manual, we were able to devise some well-formedness rules. For example a signature may not extend itself. This can be formally specified in OCL:

```
context ExtendsSigDecl
inv: (self.extends -> size() > 0) implies
    (self.declares.name <> self.extends.refers.name)
```

This well-formedness rule does not allow a signature to directly extend itself, but it allows a signature to indirectly (i.e. through another signature) extend itself. Expressing the latter constraint requires a transitive closure operator, which the OCL is lacking [55].

4 Example UML Class Diagram

This section presents an example that will be used to illustrate the transformation rules from UML and OCL to Alloy as well as the challenging parts of the transformation. Describing all the details of this example in detail is

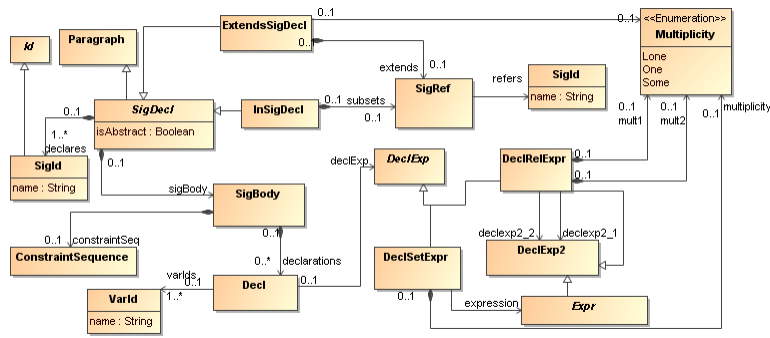


Fig. 4 A subset of the Alloy metamodel corresponding to signature declarations.

out of the scope of this paper. In [20] we present in more detail a similar case of a man-in-the-middle attack with the TLS protocol. The reader interested in the details of the example is referred to [20].

Figure 5 depicts a UML class diagram that represents the login service of an e-commerce application. The e-commerce system allows clients (i.e. Client) to purchase goods over the Internet. It is therefore susceptible to various attacks, including a man-in-the-middle attack that allows an attacker to intercept information that may be confidential. The login service has therefore been augmented with the SSL (Secure Sockets Layer [53]) authentication and confidentiality protocol. The man-in-the-middle attack is modelled in our example by adding an Attacker class that intercepts all communications between the Client and the e-commerce server. The Attacker may change the content of messages exchanged between the Client and the Server. If the SSL handshake completes successfully, a secret session key that can be used for message encryption and decryption will have been exchanged between Client and Server. All further communication between

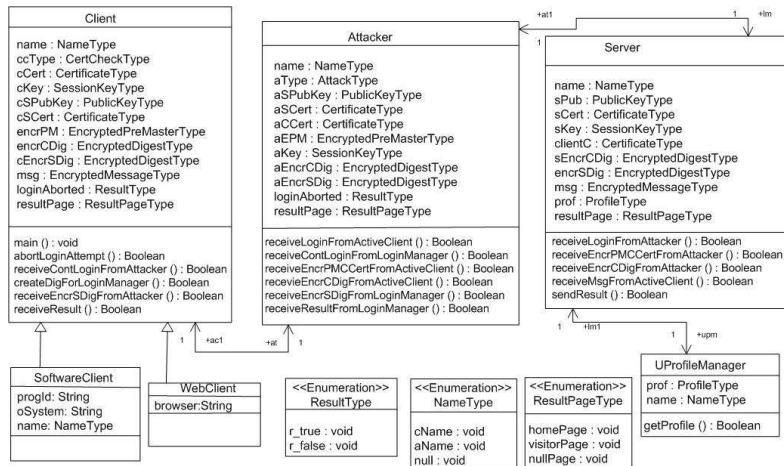


Fig. 5 A model of the SSL protocol used in login service.

them will be encrypted, and is thus confidential. If the handshake fails, all communication between Client and Server is aborted.

Figure 5 depicts a high level representation of the system, where attributes of the classes hold the values of the messages exchanged between the entities that participate in the interactions. We have modified the original e-commerce system model to illustrate some key points in the transformation from UML to Alloy. The modifications are the addition of two specializations to the original Client class, *SoftwareClient* and *WebClient*. These specializations have different attributes, and also demonstrate different inheritance properties that become important in transforming the model to Alloy.

5 Mapping Class Diagrams and OCL to Alloy

This section presents a brief introduction on the transformation rules from UML to Alloy. It provides an informal correspondence between elements of the UML and Alloy metamodels, as a basis on which to present the challenges of the transformation.

5.1 Mapping Class Diagrams to Alloy

Table 1 provides the correspondence between the main elements of the UML and OCL metamodels and Alloy. In this section we present in more detail the transformation rules for the most important elements of the UML metamodel for class diagrams, i.e. Classes and Properties. Remaining transformation rules specified in Table 1 can be explained similarly.

Top level UML Classes (i.e. Classes, which are not subclasses of any other Class) are mapped to Alloy top level signatures. The UML metaelement *Class* is mapped to the Alloy metaelement *ExtendsSigDecl*. The *name* of the Class is mapped to the *name* attribute of the *SigId* related to the *ExtendsSigDecl*. The *isAbstract* metaattribute of the Class is mapped to the *isAbstract* metaattribute of the *ExtendsSigDecl*. Top level signatures are not related to any *SigRef*.

Subclasses (i.e. classes that extend other classes) are transformed to Alloy subsignatures. The subsignature is an instance of an *ExtendsSigDecl*, like top level signatures, but in this case the subsignature is related to a *SigRef*, which references the signature it is extending.

Table 1 Correspondence between UML and Alloy metamodel elements

UML metamodel elements	Alloy metamodel element
Package	ModuleHeader
Class	ExtendsSigDecl
Property	Decl
Multiplicity	Expr
Operation	Predicate
Parameter	Decl
Enumeration	ExtendsSigDecl
EnumerationLiteral	ExtendsSigDecl
Constraint	Expression
DataType	ExtendsSigDecl

For example, the *Client* class in the UML model of Fig. 5 is transformed to an *ExtendsSigDecl*, which *declares* a *SigId*, whose *name* is *Client*. Because *Client* is not a subclass, it is not related to any *SigRef*. Similarly the *SoftwareClient* and *WebClient* are transformed to an *ExtendsSigDecl*. Unlike the *Client* class though, they are related to a *SigRef*, which refers to the *SigId* generated to represent the *Client* class.

A *Property* in UML is used to denote either an attribute or an association end of a Class and is translated to an Alloy *field* of a signature [30, Sec. 4.2]. A UML Property is translated to an Alloy declaration of a signature (*Decl*). The *name* metaattribute of the Property is mapped to the *name* metaattribute of the *VarId* related to the *Decl*. The multiplicity of the

Property is mapped to the *Multiplicity* of the *DeclSetExpr* related to the declaration (*Decl*). The type of the Property is translated to a signature reference (*SigRef*) referencing the signature to which the class of the type of the Property was translated.

For example, Figure 6 depicts a partial object diagram of the abstract syntax of the generated Alloy model of the *WebClient* class of Figure 5. The *WebClient* was translated to an *ExtendsSigDecl*, which extends the *Client* signature id. The *browser* attribute was transformed to a *VarId* and the type of the attribute to a *SigRef*. Using a simple MOF2Text [41] mapping we automatically translate the Alloy model abstract syntax instance of Figure 6 to the following Alloy textual notation:

```
sig WebClient extends Client{
    browser: one String}

sig String{}
```

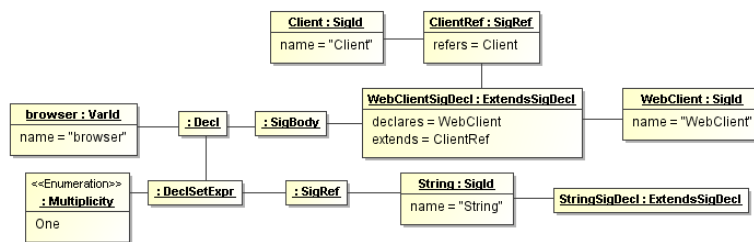


Fig. 6 A Partial Alloy Metamodel Instance of the WebClient Class of Figure 5

Moreover the multiplicities of the Properties are transformed to Alloy facts. For example, the UML association between the Client and the Attacker in Figure 5 expresses that exactly one Client is related to exactly one Attacker at a time, which is expressed in Alloy with a fact. Custom multiplicities are transformed to Alloy in the same way Gogolla and Richters [22] expresses custom multiplicities in OCL (i.e. by constraining the cardinality of the set of tuples that represent the association end in Alloy).

It has to be noted that currently our transformation does not support UML notions such as n-ary and qualified associations. These notions can be represented by UML constructs for which we have already defined the transformation rules to Alloy. For more details on this issue please refer to Section 9.

5.2 Mapping OCL

Most of the OCL operations on collections have a corresponding Alloy expression. The *forAll()* and *exists()* operations can be mapped to the *all* and *some* Alloy expressions respectively. Similarly the *size()* operation can be represented by the Alloy set cardinality operator ($\#$). The *isEmpty()* and *notEmpty()* operations are expressed using the *no* and *some* Alloy keywords. The *includes()* and *excludes()* operations can be expressed using the Alloy set inclusion operator (*in*). Likewise OCL set operations, such as *union()*, *intersection()* and *product()* can be expressed using the equivalent Alloy set operators, $+$, $\&$, and \rightarrow , respectively.

Table 2 depicts the mapping between a subset of OCL and Alloy. This subset consists of the OCL statements that can be directly mapped to Alloy. For instance, the syntax of the OCL *forAll()* operation is shown in the first cell of the table. The *forAll()* operation is applied to a collection (*col*), defines a variable (*v*) of type *Type* and a boolean expression (*be*). This is transformed to an *all* Alloy expression. The variable *v* is mapped to the equivalent Alloy variable expression ($TR(v)$), the collection is transformed to the equivalent Alloy expression ($TR(col)$) and finally the boolean expression is translated to the equivalent Alloy boolean expression ($TR(be)$).

There are however a number of OCL constructs that cannot be expressed in Alloy. Alloy has a very simple type system and does not support attribute overriding. As a result, OCL's casting operations are not required. Additionally, as a purely declarative language, Alloy does not support expressions with imperative flavour such as OCL's *iterate* operation. OCL statements that do not appear in Table 2 cannot be generally translated to Alloy. OCL constraints that cannot be mapped to Alloy are not handled by our model transformation. The modeller needs to be able to express the constraints, using the OCL subset depicted in Table 2.

6 Differences between UML and Alloy which Influence the Model Transformation

Although both UML and Alloy are designed to be used in Object-Oriented (OO) paradigm, the two languages have different approaches to some of the

Table 2 Correspondence between OCL and Alloy expressions

OCL expression e	Alloy expression $TR(e)$
$col \rightarrow \text{forAll}(v:\text{Type} \mid be)$	$\text{all } TR(v):TR(col) \mid TR(be)$
$col \rightarrow \text{exists}(v:\text{Type} \mid be)$	$\text{some } TR(v):TR(col) \mid TR(be)$
expr1 and expr2	$TR(\text{expr1}) \ \&\& \ TR(\text{expr2})$
expr1 or expr2	$TR(\text{expr1}) \ \ \ \ TR(\text{expr2})$
not expr	$! \ TR(\text{expr})$
$col \rightarrow \text{size}()$	$\#TR(col)$
$col \rightarrow \text{includes}(o:T)$	$TR(o) \ \text{in} \ TR(col)$
$col \rightarrow \text{excludes}(o:T)$	$TR(o) \ \text{!in} \ TR(col)$
$col1 \rightarrow \text{includesAll}(col2)$	$TR(col2) \ \text{in} \ TR(col1)$
$col1 \rightarrow \text{excludesAll}(col2)$	$TR(col2) \ \text{!in} \ TR(col1)$
$col1 \rightarrow \text{including}(o:T)$	$TR(col1) \ + \ TR(o)$
$col1 \rightarrow \text{excluding}(o:T)$	$TR(col1) \ - \ TR(o)$
$col \rightarrow \text{isEmpty}()$	$\text{no} \ (coll)$
$col \rightarrow \text{notEmpty}()$	$\text{some} \ (coll)$
$\text{expr.PropertyCallExpr}$	$TR(\text{expr}).TR(\text{PropertyCallExpr})$
$\text{if cond then expr1 else expr2}$	$TR(\text{cond}) \ \Rightarrow \ TR(\text{expr1}) \ \text{else} \ TR(\text{expr2})$
$\text{expr.oclIsUndefined}$	$\#TR(\text{expr}) = 0$
$\text{expr} \rightarrow \text{oclIsKindOf}(o:T)$	$TR(o) \ \text{in} \ TR(\text{expr})$
$col1 \rightarrow \text{union}(col2)$	$TR(col1) \ + \ TR(col2)$
$col1 \rightarrow \text{intersection}(col2)$	$TR(col1) \ \& \ TR(col2)$
$col1 \rightarrow \text{product}(col2)$	$TR(col1) \ \rightarrow \ TR(col2)$
$col \rightarrow \text{sum}()$	$\text{sum } TR(col)$
$col1 \rightarrow \text{symmetricDifference}(col2)$	$(TR(col1) \ + \ TR(col2)) \ - \ (TR(col1) \ \& \ TR(col2))$

fundamental issues of OO, including inheritance, overriding and predefined types [29]. Some of these differences directly influence the model transformation process. In this section, we shall discuss such differences and explain how our approach deals with them.

6.1 *Object Ids vs Atoms:*

Since each Class is mapped to an Alloy signature, the instances of a Class, will map to instances of a signature. In UML a Class denotes a set of object identifiers (*Object Ids*) [42, Ap. A.1.2.1]. In Alloy a signature denotes a set of atoms. An *Object Id* in UML is used to uniquely identify an instance of a Class, in the same way that an *atom* in Alloy identifies an instance of a signature. The notion of Object Id maps conceptually to the notion of an atom when dealing with static systems. However, considering the notion of Object Ids conceptually equal to the notion of atoms, has certain implications when modelling dynamic systems. In particular as demonstrated by [30, Section 2.1] when modelling dynamics in Alloy two *different* atoms of a signature are required to represent the *same* entity at different points in time. However, in UML a unique Object Id (i.e. the same object) is used to represent an instance of a class at different points in time.

6.2 *Redefinition:*

A UML *Property* or *Operation* of a subclass can redefine one or more *Properties* or *Operations* of one or more of its superclasses. According to the

UML standard, a redefining property can define *additional* constraints on the redefined property [45, Sec. 7.3.46]. A redefining Property has usually the same name as the redefined Property. The notion of redefinition corresponds to the well known concept of operation and attribute overriding in Object-Oriented programming.

Alloy does not directly support the notion of redefinition. More specifically signatures that belong to the same hierarchy may not define fields with the same name. This is also the stance the UML formal semantics takes on this issue [42, p. 182]. Our approach follows the UML formal semantics view on the issue and as discussed in Section 7, we do not allow UML class diagrams with redefinition in our approach. As a result, a diagram such as that of Figure 5, cannot be directly represented in Alloy, since the *SoftwareClient* has an attribute (*name*), which redefines the attribute of the *Client* class.

6.3 Multiple Inheritance:

A UML class can extend more than one superclass. For example, in Figure 7 an instance of a *CameraPhone* is an instance of both a *Phone* and a *Camera* at the same time [49, Sec. 3.4.1]. More formally: $I(\text{CameraPhone}) = I(\text{Phone}) \cap I(\text{Camera})$, where $I(\text{CameraPhone})$, $I(\text{Phone})$ and $I(\text{Camera})$ denote the set of *Object Ids* of the instances of the classes *CameraPhone*, *Phone* and *Camera* respectively.

Using our transformation rules, the diagram of Figure 7 will be transformed to an Alloy model with three signatures, a *Phone*, a *Camera* and a

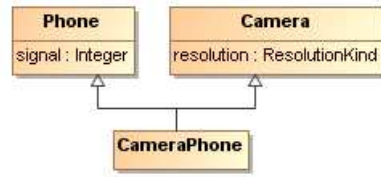


Fig. 7 Multiple Inheritance

CameraPhone signature. By definition top-level Alloy signatures (like *Camera* and *Phone*) define disjoint sets. More formally: $I(\text{Phone}) \cap I(\text{Camera}) = \emptyset$.

It is therefore evident that in this case: $I(\text{CameraPhone}) = \emptyset$. In general, multiple inheritance cannot be directly represented in Alloy. As we will demonstrate in Section 7, we do not allow UML class diagrams with multiple inheritance to be defined in our method.

In some specific cases, multiple inheritance can be represented in Alloy, as demonstrated by Jackson [30, p. 94]. More specifically, if the classes participating in the multiple inheritance have a common superclass, they can be expressed in Alloy. However, this case of multiple inheritance is not generic enough to be incorporated in our method.

6.4 Collections

OCL has inherent support for a number of collection constructs. In particular the OCL standard defines *Sets*, *Bags*, *OrderedSets* and *Sequences* [42, Sec. 7.5.11]. On the other hand, Alloy only supports *Sets*. Recently sequences have been introduced to the Alloy language. Here we show that it is possi-

ble to express the OCL concepts of Bags and OrderedSets using the notion of Sequences in Alloy. An Alloy Sequence is defined as a relation between integers and user defined signatures. The integer value denotes the index of the element in the Sequence.

In OCL a *Bag* is collection like a *Set*, but allows elements to appear more than once in the collection. A Bag can be represented as an Alloy Sequence, ignoring the integer value, which represents the index of the element in the Sequence. Similarly an OCL *OrderedSet* is a *Set*, whose elements are ordered. Again this can be easily expressed using an Alloy Sequence, with an additional constraint that no two distinct elements in the Sequence can be the same.

Nested Collections: The OCL allows for nested collection (i.e. Collections of Collections) [42, Sec. 7.5.12]. In Alloy on the other hand all collections are flat and it is not possible to express higher-order relations [30, p. 41]. As a result if a collection of a collection is defined in OCL, it is rejected by our transformation.

6.5 Namespace:

All UML model elements are defined in a *namespace* [42, p. 72]. For example, classes in a class diagram are usually defined in the namespace of the package, while attributes are defined in the namespace of the class they belong to.

Model elements of an Alloy model also belong to a namespace [30, p. 254]. However, the notion of a namespace in Alloy and UML are slightly different. For example, the UML specification defines that: ‘*The set of attribute names and class names need not be disjoint*’ [42, p. 178]. In Alloy on the other hand, signature names have to be distinct from their field names.

This difference between the two languages is tackled in our UML profile for Alloy described in Section 7. For example, our profile does not allow attributes names and class names to be the same. This ensures that no naming conflicts appear in the generated Alloy model.

6.6 Sets, Scalars, Relations and Undefinedness:

Alloy treats sets and scalars as special cases of relations. In particular, in Alloy a relation denotes a set of tuples. The number of elements in each tuple depends on the arity of the relation. For example, a binary relation is represented by a set containing ordered pairs. A set is represented as a unary relation and a scalar is a singleton unary relation [30, p. 45].

In UML on the other hand, sets and scalars have the standard meaning they have in set theory. The equivalent of relations in UML is an association between classes, which is represented as a set of tuples [42, p. 184].

These differences in the two languages stem from the fact that UML and Alloy have different design philosophies. For example, one of the purposes of UML is to represent Object-Oriented programming concepts, where the distinctions between scalars and sets is clear. On the other hand, Alloy

was designed for analysing abstract specifications and the uniform way it deals with sets, scalars and relations contributes to its succinct syntax and leverages its expressiveness [55].

To explain this, consider the navigation dot (\cdot). In Alloy it is treated as the relational join [30, p. 59]. As a result, navigating over an empty relation denotes an empty set. Consequently Alloy doesn't need to address the problem of partial functions by introducing a special *undefined* value, as in UML [42, Ap. A.2.1.1]. Let us assume in the model of Fig. 5, the multiplicity of the *at* role is 0..1 (i.e. a Client can be related to 0 or 1 Attackers). Now, let us consider the following OCL fragment: '*self.at*'. In UML if the instance of the Client in which this OCL invariant is evaluated is not related to any Attacker, the expression '*self.at*' will denote an *undefined* value. In an equivalent Alloy model, such an expression evaluates to an empty set.

In order to transform OCL's three valued logic into Alloy's two valued logic, we make a counter intuitive, but necessary assumption: The empty set evaluates to the value *undefined*. Assume the following two statements in the context of the Client, in our example shown in Figure 5:

```
inv undef: self.at.oclIsUndefined()
inv collSize: self.at -> size()= 0
```

Both *undef* and *collSize* invariants evaluate to *true* if the Client is not related to any Attacker. In particular, the *undef* expression will be true, because the fragment *self.at* will denote the undefined value. Consequently

the whole expression will return true. The *collSize* expression will also return true, because the Client is related to no Attacker. Therefore ‘*self.at -> size()*’ will return zero.

As a result, it is natural to consider the undefined value (in the context of OCL navigation expressions) is equal to the empty set. Consequently, if an *oclIsUndefined()* operation is applied on a navigation expression, the statement is expressed using the *size()* operation (for example, the *undef* statement above is expressed using the *collSize* statement). The OCL statement with the *size()* operation is then transformed to Alloy using our standard transformation rules for *size()*, as shown in Table 2. Considering the empty set equal to the undefined value, is an important assumption that allows us to translate OCL statements to Alloy. Such an assumption has also been made by Akehurst et al. [5] in their translation of UML into Java 5.

In general the *undefined* value in OCL is used to denote the absence of a value or a run time error [42, Ap. A]. If it is important to explicitly model the absence of a value from a model element, it is possible to do so on the model level. For example, the *NameType* enumeration type of Figure 5 defines an enumeration literal called *null*. This literal represents the absence of a value in an attribute of type *NameType* in the model and can be used in OCL in the following way:

```
context Client
inv: (self.name <> NameType::null) implies
```

(expression with the name attribute not null)

6.7 Aggregation and Composition:

In UML special kinds of binary associations exist to denote a Whole-Part Relationship (WPR) [9] between classes. More specifically the UML provides the notions of aggregation (shared aggregation) to denote weak ownership and composition (composite aggregation) to denote strong ownership. The exact meaning of aggregation and its difference from composition has received considerable attention [19, 50, 27]. Fowler refers to aggregation as ‘one of the most frequent sources of confusion’ [19, p. 67], while the UML standard specifies that: ‘*Precise semantics of shared aggregation varies by application area and modeler*’ [45, Sec. 7.3.2].

It is therefore evident that there is not a clear view on the *exact* semantics of aggregation and composition amongst the UML community. However, despite the different interpretations, there are some primary properties of aggregation and composition that most researchers agree on [23, 50]. More specifically the weak ownership semantics of aggregation do not allow self references ¹. The strong ownership semantics of composition, in addition to not allowing self references, imposes that in an WPR, the part can exist only if an instance of the whole exists and two wholes cannot share the same part(s).

¹ In a Whole-Part Relationship, the whole cannot be part of itself.

These rules have been formalised by Gogolla and Richters [23]. The authors present a methodical way of refactoring aggregations or compositions as standard binary associations enriched with OCL constraints to capture the additional semantics of aggregation and composition. This methodology is well suited for our transformation to Alloy, since we have already defined the transformation rules for binary associations and a subset of OCL. As a result, we have not explicitly defined transformation rules for aggregation and composition. We require that they are expressed as standard binary association and OCL is used to capture the additional semantics.

6.8 Predefined Types:

The UML specification defines a number of primitive types (e.g. String, Real, etc.). Those types can be used when developing UML models. For example, the attribute *browser* of the *WebClient* class in Fig. 5 is of type String.

On the other hand, Alloy has a simple type system and the only predefined type it supports is a subrange of the Integers. Other predefined types in UML can be modelled in Alloy indirectly. For example, a String, can be modelled as a sequence of characters and each character can be represented by an *atom*.

Therefore, while in UML primitive types and their operations are part of the metamodel, in Alloy they need to be defined on the model level (i.e. a String has to be declared as an Alloy signature). Our transformation

requires that all primitive types, apart from Integers, are defined by the modeller on the model level as UML Datatypes.

6.9 Static vs Dynamic Models:

Models in Alloy are static, i.e. they capture the entities of a system, the relationships between the entities and constraints that the system must satisfy. An Alloy model defines a set of instances of a system, on which the constraints are satisfied. In particular, Alloy models do not have an inherent notion of *states*, or any form of built in notion of statemachines [30, Ap. B.5.1]

In UML the term ‘static’ is used to describe a view of the system, that represents the structural relations between the elements as well as the constraints and the specification of operations with the help of pre and post conditions. In UML, unlike Alloy, static models have an inherent notion of states. A *system state* is made of the values of objects, links and attributes in a particular point in time [42, p. 185].

Since UML has an implicit notion of states, while Alloy does not support it directly, additional complexity arises in the transformation. To explain this, let us assume the following OCL statement is the definition of the *receiveResult()* operation of the Client:

```
context Client::receiveResult():void
pre: self.resultPage = ResultPageType::nullPage
post: self.resultPage = ResultPageType::homePage
```

To evaluate this expression two consecutive states are required, one to represent the state before the execution of the operation (precondition) and another to represent the state after the execution of the operation (postcondition). The OCL standard formally specifies the *environment* on which pre and postconditions are evaluated [42, p. 210].

If the specification of the *receiveResult()* operation, was directly translated to Alloy it would translate to:

```
pred receiveResult(act:Client){
  act.resultPage = nullPage
  act.resultPage = homePage }
```

However, such an Alloy specification leads to an inconsistent model. This is because the value *nullPage* and *homePage* are assigned to the *resultPage* field, at the same time. This leads to a logical inconsistency, as both statements cannot be true (i.e. *resultPage* will either be the *nullPage* or *homepage*, but not both at the same time).

Alloy has been successfully applied to the analysis of dynamic systems [16, 52, 56]. The analysis of dynamics in Alloy is carried out by modelling explicitly the notion of *state* on the model level. To model the notion of *state* in Alloy, a number of patterns have been proposed in the literature. The most popular are the *global state* [3] and *tick based* modelling [52]. Elaborating further on how a state can be represented in Alloy is out of the scope of this work.

The solution we propose to this issue is similar to existing Alloy approaches, which model the state on the model level. More specifically we require a class that represent the states, to be modelled on the class diagram. The *dynamic* stereotype presented in Section 7.2 is used to annotate the association ends whose values change over time. This is done, so that the modeller does not need to specify frame conditions [14] for all class properties, but only for those stereotyped, whose value may change from state to state (i.e. properties stereotyped as *dynamic*). For more details and concrete examples on how model the state on the model level for UML2Alloy, please refer to [13] and [12].

In the model of Figure 5 we do not need to use the notion of *state* on the model level, because we are only interested in the messages exchanged between the Client and the Server, but not the order of the messages exchanged. Consequently no more than one *state* is required to analyse it.

To address some of the issues presented in this section, we have developed a UML profile for Alloy, which is presented in the next section.

7 UML Profile for Alloy

This section presents a UML profile for Alloy. There are two main reasons for defining such a profile. Firstly, it defines additional constraints on the UML metamodel elements, in order to prevent UML models which cannot be translated to Alloy. As discussed previously, Alloy does not directly support certain UML notions such as multiple inheritance. Consequently,

a class diagram created on the basis of the profile cannot include multiple inheritance. The second purpose of this profile is to define a number of stereotypes, which can be used by the modeller to express Alloy concepts, such as the *scope*² in UML. As discussed later on, the stereotypes provide the ability to automatically analyse UML class diagrams via Alloy.

7.1 Profile Constraints

Figure 3 shows a simplified version of the UML Kernel package [45]. This metamodel allows the creation of UML class diagrams that cannot be represented in Alloy e.g. it is possible to develop a UML class diagram with attribute redefinition). In order to overcome this problem, we have extended the UML metamodel elements with additional constraints that forbid the definition of UML concepts which are not representable in Alloy. For example, a UML *NamedElement* may or may not have a name [45, Sec. 7.3.3]. Our profile requires that all elements have a (unique) name for identification. The following OCL statement is used by our profile to capture this constraint:

```
context Class
  inv: self.name -> size() = 1 and self.name <> ""
```

An important extension of UML by the profile is that by default Properties are *readonly*. Once the value of a Property is set, it cannot be changed.

² The term *scope* here is used in the context of Alloy [30, Sec. 5.1.2].

This is because the notion corresponding to Properties in Alloy is immutable, as discussed in Section 6.9.

Such supplementary constraints, which are presented in Appendix A, were imposed on the UML metamodel to allow for the automated translation of a UML class diagram to Alloy. In addition to those constraints we have also defined a number of stereotypes that can be used to express Alloy concepts in UML.

7.2 Stereotypes

As discussed in Section 2, the Alloy language has notions such as the *scope* and commands for consistency and assertion checking, which allow the Alloy Analyzer to perform fully automated analysis of models. On the other hand, the UML does not have such concepts. Since our work aims to make UML class diagrams fully analysable using Alloy, we need to extend the UML class diagram notation to introduce concepts such as the *scope*, *simulation* and *assertion* commands. This is achieved with the help of the stereotypes presented in this section.

Figure 8 depicts the stereotypes defined in our UML profile for Alloy. The *analysis* stereotype is used on Packages, *scopedElement*, *singleton* and *enforce* is used on Classes, and the *assertion* and *simulation* stereotypes are used on Constraints. Finally the *dynamic* stereotype can be used on Properties, to change the the default *readonly* metaattribute. In the following we briefly introduce the stereotypes and their use.

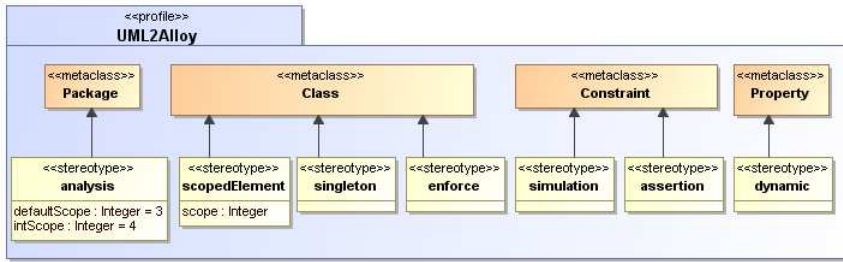


Fig. 8 The Stereotypes defined by our profile

analysis: This stereotype is used on UML Packages that are going to be analysed using our method. A UML class diagram is required to have *exactly one* Package stereotyped as *analysis*. The *analysis* stereotype defines two attributes (also called *tagged values*), the *defaultScope* and *intScope*. These tagged values are used during the transformation to set the default Alloy scope for user defined signatures and the scope for integer numbers respectively. Following Alloy's approach, if no *defaultScope* tagged value has been defined in the model, the default value is 3. Similarly if no scope for integer numbers has been defined, the default value for *intScope* is 4. This number represents the bitwidth that is used by the Alloy Analyzer to represent integer numbers. For example, with the default scope of 4 for integer numbers, Alloy can represent 2^4 signed integer numbers (i.e. numbers in the range of $-8,+7$).

scopedElement: Each class in a class diagram can be stereotyped as a *scopedElement*. The *scopedElement* stereotype defines a tagged value (*scope*), which is used to limit the number of instances of an element when a system

instance is being checked by the SAT solver. This is used to override the *defaultScope* attribute of the *analysis* stereotype in order to define a different scope for the particular class on which the stereotype is applied.

singleton: A *singleton* stereotype can be applied to a Class. Classes annotated with this stereotype can only have *exactly* one instance in the model.

enforce: In general an instance of a UML class diagram may be partial (i.e. some classes may not have any instances). This stereotype is used on classes that are required to have *at least one* instance during the analysis.

simulation: In Alloy, a first-order logic statement can be used to simulate a model. This statement corresponds to the Alloy *run* command [30, Section 4.6]. Similarly in a UML class diagram an OCL constraint can be used to simulate the model. We use the *simulation* stereotype for this purpose. More specifically an OCL statement, which is stereotyped as simulation, will be automatically translated to an Alloy simulation (*run*) command. An Alloy run command can be used with the Alloy Analyzer to create an instance of the model that conforms to the statement and the constraints of the model.

assertion: Similar to simulation commands, *assertion* commands can be used to check if a statement that depicts a property of the system, is satisfied by the model. In a class diagram, an OCL statement can be used to capture an assertion. The *assertion* stereotype can be used on OCL statements, which will be translated to Alloy assertions.

dynamic: As we discussed earlier in Section 7 our UML profile for Alloy enforces that by default *Properties* (i.e. Attributes and Association Ends) are readonly. However, often values of properties change over time. Such properties need to be stereotyped as *dynamic*.

8 Implementation and Analysis

This section presents a brief overview of our tool that implements the rules presented in Section 5. It is important to note that Babkin [10] and Pons and Garcia [47] report they have successfully used UML2Alloy to automatically transform UML class diagrams with OCL constraints to Alloy. This section ends with a description of the outcome of the analysis of the SSL protocol presented in Section 4.

8.1 Implementation

The transformation rules presented in the previous section have been implemented in a tool called UML2Alloy. The tool uses the XMI reader and OCL parser provided by the Kent Modelling Framework (KMF) [1]. The transformation rules from UML to Alloy are implemented in the SiTra [6] model transformation engine.

UML2Alloy parses an XMI file with the UML class diagram and OCL constraints and generates an Alloy model. The tool interacts with the Alloy Analyzer API to automatically analyse the generated Alloy model. Currently the results of the analysis are represented using the Alloy Analyzer

output. In the future we plan to represent the result of the analysis using UML object diagrams.

The current version of the tool requires human intervention to carry out the translation (for example, to set the scope of the model elements), however in a future release of the tool, we will provide support for the UML Profile for Alloy presented in Section 7, which will allow fully automated analysis of UML models compliant with the profile.

One of the most powerful features of the Alloy Analyzer, is the *Unsat Core* [51] facility. In the case of overconstrained models (i.e. models for which the Analyzer cannot provide an instance, due to conflicting constraints), the Unsat Core functionality can locate the conflicting statements that cause the inconsistency. In order to incorporate this feature in our work, we had to extend SiTra with tracing capabilities for Model to Model (*M2M*) and Model to Text (*M2Text*) transformations. Tracing M2M transformations records traces between the model elements being transformed, while tracing M2Text[41] transformations records which model elements have been transformed to which range of text. The range is usually indicated by the rows and columns the generated text occupies in a text file [39].

Figure 9 illustrates a scenario of how the Alloy’s Unsat Core functionality can be used in our UML2Alloy transformation framework. Initially the UML/OCL model is transformed to an instance of the Alloy metamodel (*Alloy AST*), defined in Section 3.2. This is a Model to Model (*M2M*) transformation. The instance of the Alloy metamodel is then transformed

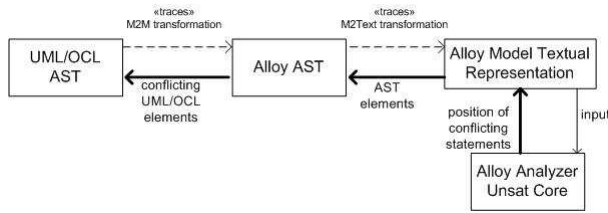


Fig. 9 Scenario of Traceability of the Unsatisfiable Core

to the Alloy textual notation, through a Model to Text (*M2Text*) transformation. The Alloy Analyzer API is then used to analyse the Alloy model. If the Analyzer cannot produce an instance, it returns the positions of the conflicting statements in the Alloy textual representation. Using our *M2Text* tracing, we can trace back those positions to the Alloy AST elements responsible for the inconsistency. Finally using the *M2M* tracing we can trace back the original UML/OCL model elements responsible for the conflict.

The current UML2Alloy implementation has been used for the analysis of the man-in-the-middle attack with the TLS protocol in [20]. The tool has also been used in [7] to transform the source and target metamod- els of a model transformation from the MOF notation to Alloy. Moreover UML2Alloy has been used by Babkin [10] and Pons and Garcia [47], who report they have successfully used UML2Alloy to automatically transform UML class diagrams with OCL constraints to Alloy.

The next subsection presents how UML2Alloy can be used to analyse the e-business system presented in Section 4.

We applied our model transformation rules from UML to Alloy on the example model presented in Sect. 4 for the two variations of the man-in-the-

middle attack; an active attack where the attacker can change information in messages, and messages can be inserted or deleted in the communication flow, and a passive attack where the attacker simply eavesdrops on the message flow.

8.2 Analysis via UML2Alloy and Results

The original version of the UML model of Figure 5 (i.e. without the *SoftwareClient* and *WebClient* classes, which were added to emphasise the differences between UML and Alloy) was translated to Alloy, using UML2Alloy. The assertion that must be validated is that if the Attacker obtains the secret session key, the handshake should always fail. This assertion can be specified using OCL:

```
context Client

inv sameKeySuccess: Client.allInstances() -> forAll(ac:Client |
    ac.loginAborted = ResultType::r_false implies (
        ac.cKey = SessionKeyType::symmKey and
        ac.at.lm.sKey = SessionKeyType::symmKey
        and ac.at.aKey <> SessionKeyType::symmKey))
```

This OCL statement is stereotyped as an *assertion*, meaning that it will be transformed to an Alloy assertion. The expression states that for every Client in the system if the login does not abort (*ac.loginAborted = ResultType::r_false*), both the Client and the Server have the same secret

key ($ac.cKey = SessionKeyType::symmKey$ and $ac.at.lm.sKey = SessionKeyType::symmKey$), but the Attacker does not have that key ($ac.at.aKey \langle \rangle SessionKeyType::symmKey$). We use the navigation roles shown in the class diagram of Figure 5 to refer to attributes in the Client, Attacker, and Server classes. Thus, $ac.cKey$ refers to the $cKey$ attribute of the Client while $ac.at.aKey$ refers to the $aKey$ attribute of the Attacker, and $ac.at.lm.sKey$ refers to the $sKey$ attribute of the Server. The actual values of these attributes are specified using the enumerated type $SessionKeyType$, and specify a particular value through this enumeration, $symmKey$.

This OCL statement was automatically transformed to the following Alloy assertion:

```
assert sameKeySuccess{ all ac:Client | ac.loginAborted = r_false
implies (ac.cKey = symmKey && ac.at.lm.sKey = symmKey &&
ac.at.aKey != symmKey) }
```

This Alloy assertion corresponds directly to the OCL version; it must hold for all Clients, and it states that if the login does not abort ($ac.loginAborted = r_false$) then the Client and Server have the symmetric key to be used for encryption during the session ($ac.cKey = symmKey \ \&\& \ ac.at.lm.sKey = symmKey$), but the attacker does not have access to this key ($ac.at.aKey \neq symmKey$). We checked this assertion for the case of the active attack. The analysis was carried out for a scope of six. This means that the analyser probed to find an instance of the model that violates the assertion using up to six atoms for each signature. In the case of an Active attacker the Alloy

Analyzer produced a counterexample, i.e. an instance of the model where the Attacker had possession of the symmetric key and thus access to the information exchanged between the Client and the Server. We traced the problem to the fact that if the Client does not properly verify the certificate from the Server, it can be fooled into using the Attacker's public key to encrypt a critical message. This message normally allows the Client and Server to independently compute session and digest keys. Allowing the Attacker access to this message allows the Attacker to also independently compute these keys. Please see the SSL specification for a complete description of the SSL protocol [53].

The same assertion was also checked for the case of a passive attack for a scope [30, p. 140] of six. The assertion produced no counterexample for the case of the passive attack (i.e. when the Attacker only relays information between the Client and the Server).

9 Discussion and Future Work

This section presents a discussion on further details of our approach and suggests directions for future work.

A difference between UML and Alloy is that while the former has two concepts to express relations between model elements (i.e. Association and Properties) the latter has only one concept (i.e. Fields). In Section 5.1 we explained how we translate UML Properties to Alloy Fields. In fact the notion of a UML Association maps more precisely to the notion of an Alloy

Field. A UML Association denotes a set of tuples whose values refer to typed instances [45, Sec. 7.3.3]. Similarly an Alloy Field denotes a set of tuples, whose values refer to the atoms of the signatures of the Field declaration.

The reason for mapping a UML Property to an Alloy Field is explained if we take OCL into account. OCL uses the Property name as a path reference. Consequently our UML Property to Alloy Field transformation allows us to translate OCL to Alloy without additional complications.

In Section 6.6 the issue of navigation expressions that denote the undefined value was discussed. However, other kinds of expressions can also denote the undefined value. For example, if a casting operation is applied on incompatible types the result is undefined [42, Sec. 7.4.6]. Alloy does not support such operations with a computational flavour and as a result our approach does not support them. Therefore we do not need to deal with undefinedness resulting from such kinds of expressions.

Another interesting remark is related to the expressiveness of our approach, depicted in Figure 10. As discussed previously, OCL has a number of notions (such as the *iterate* and *casting* operations), which cannot be expressed in Alloy and are thus not supported by our work. On the other hand, Alloy's relational logic provides a number of operators to directly manipulate relations (for example it is easy to express the transitive closure or the transpose of a binary relation [30]). OCL does not directly support such operations. Therefore it is not possible to take advantage of the full expressive power of Alloy, without extending OCL. Consequently the ex-

pressiveness of the expressions supported by our work is the intersection of the expressions supported by OCL and Alloy.

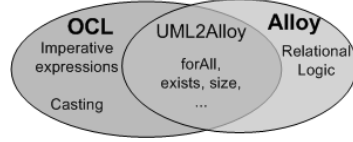


Fig. 10 Expressiveness of Alloy, OCL and UML2Alloy

Moreover since the approach presented in this paper is based on the analysis capabilities of the Alloy Analyzer, it is natural that our approach is affected by the idiosyncrasies of Alloy. In particular, Alloy’s performance is decreased by the extensive use of integer types in a model. Additionally Alloy is used for the analysis of software abstractions [30]. Attempting to analyse a model of a system with low level implementation details may be problematic. We are currently in the process of evaluating the performance of the Alloy Analyzer by transforming existing UML models of systems and developing a number of guidelines for better scalability.

Another issue that requires special attention when transforming textual languages is the operator precedence rules. For instance, in OCL the operation ‘*or*’ has a higher precedence from the ‘*implies*’ operation [42], while in Alloy it is the other way around [30]. This difference in the operation precedence rules can potentially change the result of an OCL expression when evaluated in Alloy. In order to avoid this situation, when transforming OCL into Alloy extra parentheses are used to ensure that when the Alloy

Analyzer parses the generated textual Alloy model, it creates a parse tree equivalent to the original OCL parse tree.

Maintaining model transformations with evolving language specifications and metamodels is another important issue. More precisely, when this project was launched UML 2.0 [43, 45] was the latest version of the UML specification. Since then a new version of the UML specification has been released (UML 2.1.2 [44, 46] is the latest version). Additionally the Alloy language has moved from version 3.0 to version 4.0 with slight syntactic changes and new features. Updating the existing transformation rules to the latest versions of the languages presents unique challenges. In particular, we should be able to update the transformation rules by inspecting only the updated parts of the UML and Alloy specifications. However, tool support with relevant capabilities is necessary to carry out this delicate task. For example, it is important to be able to apply regression testing on the model transformation to ensure the updated language metamodels and the new transformation rules do not introduce any bugs in the model transformation implementation. We plan to evaluate whether existing model transformation frameworks have such capabilities in order to update UML2Alloy to the latest versions of the languages.

A number of issues remain open for future research. This paper does not study the transformation rules for association classes, n-ary and qualified associations. In particular, the UML profile in Appendix A, does not allow expressing a class diagram with association classes or n-ary/qualified asso-

ciations. To apply the method suggested in the paper, such constructs must be refactored to binary associations with OCL to represent the additional semantics. Examples of such refactoring techniques are the following. Fowler [19] presents a method called *class promotion*, to refactor association classes to binary associations with OCL. Akehurst et al. [5] present an approach on how to translate qualified associations to standard binary associations. In particular, they replace a qualified association, with a class that explicitly represents the qualified association semantics. Finally, the approach described by Gogolla and Richters [22] can be employed to refactor n-ary associations to binary ones. Translating association classes, qualified and n-ary associations to Alloy remains for future research.

Another interesting direction for further research is to apply emerging model transformation testing techniques [18, 34] on the method presented in this paper. In particular, it is important to validate that our transformation rules from UML/OCL to Alloy are correct. As a minimum requirement, it is essential to validate that the UML/OCL to Alloy transformation will never generate a syntactically incorrect Alloy model. Applying such model transformation testing techniques can test if the model transformation implementation satisfies certain criteria, such as coverage, termination and syntactic correctness [34].

Moreover, as discussed in this paper a number of UML and OCL notions are not supported in Alloy and are therefore not supported by our approach. Exploring the possibilities to alleviate this limitation by transforming UML

class diagrams and OCL constraints directly to SAT solvers remains for future research.

10 Related Work

Formalising UML for the purpose of analysis is a popular approach. Evans et al. [17] propose the use of Z [58] as the underlying semantics for UML. Marcano and Levy [36] advocate the use of B [2], while Kim [32] makes use of an MDA method to translate a subset of UML to Object-Z. Unlike our method, which is based on Alloy's ability for fully automated analysis, these methods rely on theorem provers to carry out the analysis, which requires human intervention and special experience that complicate the process of analysis.

A number of UML tools also provides support for analysis. For example, the USE tool (UML Specification Environment) [49] is a powerful instance evaluator with animation capabilities. More specifically it is possible to use the USE tool to generate snapshots that conform to the model. It is also possible to check if a specific instance of the model conforms to the constraints. This method requires that the instances to be checked are generated manually. To overcome this issue Gogolla et al. [24] suggest a scripting language that automates the process of generating instances. This method can be potentially used to automatically check a large number of instances against the model. In contrast, our approach uses the Alloy Analyzer, which automatically searches the state space exhaustively (up to the user specified

scope), resulting in a higher degree of confidence. However, unlike our approach USE provides support for UML concepts, which are not expressible by Alloy and therefore not supported by our method. For example USE has inherent support for OCL's three valued logic and multiple inheritance.

Another category of UML tools rely on theorem provers for conducting the analysis. The KeY tool [11] formalizes OCL with the help of dynamic logic [25] and provides an interactive theorem prover environment for the analysis of UML models and their implementation. HOL-OCL [15] is another tool that transforms OCL to Higher Order Logic (HOL) formulas that can be analysed by the Isabelle [38] theorem prover. All these methods require guidance and special expertise to operate the theorem prover environment. Most application developers lack such expertise. Our method, which relies on the analysis capabilities of the Alloy Analyzer and is fully automated, can be used as a first line of defence to discover flaws in the design of a system. If no counterexample is produced by our method, other techniques based on theorem provers like KeY and HOL-OCL can be used to ensure a property is not violated. Such techniques are more time consuming and require human intervention and expertise. This will save time and resources by using our method to rapidly discover a number of flaws that would otherwise require more time and resources to uncover.

Using Alloy to formalise UML has also received considerable attention. More specifically Dennis et al. [16] use Alloy to expose hidden flaws in the UML design of a radiation therapy machine. Georg et al. [21] have used Alloy

to analyse the runtime configuration of a distributed system. Moreover Zito and Dingel [59] model the notion of UML package merge directly in Alloy. Their analysis showed that the notion of package merge is not commutative (i.e. merging packages A and B is the same as merging B and A). Unlike our work, those approaches conduct the translation from UML to Alloy manually, a procedure which is tedious and error prone.

A number of secure systems have also been modelled and analysed directly in Alloy. Torlak et al. [54] have used Alloy to analyse man-in-the-middle attacks. They introduce the idea of *knowledge flow*, which models how knowledge (information) is exchanged between the participants of a protocol handshake. In particular, like our method, they focus on the information that the man-in-the-middle can possess, irrespective of the order the messages are exchanged between the participants. The protocol under investigation was modelled directly in the Alloy language and analysed. They used their method on the Needham and Schroeder [37] protocol and verified the existence of a flaw already discovered by Lowe [35]. Their method was developed to prove certain properties of security protocols, thus they formally prove the completeness and soundness of their method. It is not possible to easily follow such an approach, without knowledge of formal methods. On the other hand, our study presented in Section 8 is used as a proof of concept for our UML2Alloy transformation and it is using concepts such as UML class diagrams and OCL, which are more familiar to the average software developer. Another study, which has successfully used Alloy to

model secure systems, was conducted by Ramananandro [48]. The author exposed defects in the Z specification of a smart card system, by translating it to Alloy. Such studies demonstrate the suitability of Alloy as a language for the analysis of models.

Finally there have been studies on the comparison of languages of UML and Alloy [29, 26]. However, they do not use model driven approaches to demonstrate the differences.

11 Conclusions

This paper deals with the analysis of UML models captured as class diagrams, enriched with OCL statements, modelling various constraints on the system. Using a model driven approach, UML models are automatically transformed to corresponding Alloy representations. Alloy models can then be analysed automatically, with the help of the Alloy Analyzer. The emphasis of this paper is on the underlying model transformation which maps UML to Alloy.

The paper outlines differences between UML and Alloy, which influence the transformation between the two languages. Such differences stem from the different approaches adopted by UML and Alloy on fundamental Object-Oriented notions such as identifiers, inheritance, type system, partial functions and handling of dynamic behaviour in models.

In this work, we also present a UML profile for Alloy. The profile imports elements of the UML class diagrams metamodel and applies additional

constraints on them. This prevents the creation of UML models which cannot be translated automatically to Alloy using our work. Additionally the profile defines a number of stereotypes, which are used to represent Alloy concepts, such as the *scope* and *simulation* commands in UML.

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A UML Profile for Alloy Constraints on the UML Metamodel

Our UML profile for Alloy extends the UML Kernel package metamodel elements with additional constraints. These constraints are presented here informally (i.e. using natural language). So as not to replicate the UML specification the elements of the Kernel diagram of the UML metamodel, which our profile uses, the Kernel diagrams are not present here; instead the reader is referred to the UML specification [45].

- A *NamedElement* is required to have a *name*.
- A *NamedElement* cannot have a *name*, which is an Alloy keyword.
- The *visibility* attribute of a *NamedElement* is ignored during the transformation, because a similar concept does not exist in Alloy³.
- Our transformation does not support package merge and package import. As a result, a *NameSpace* cannot be related to an *ElementImport* or a *PackageImport*. (see [45, p. 23])
- For a *MultiplicityElement*, *isOrdered* = *false* and *isUnique* = *true* always. Defining the transformation rules for *isOrdered* = *true* or *isUnique* = *false* remains for future work.
- The *ValueSpecification* of a *MultiplicityElement* can be either a *LiteralInteger* or a *LiteralUnlimitedNatural*. Thus the *lower* and *upper* multi-

³ Recently the notion of visibility has been added to the Alloy language, so it might be possible to map UML visibility to Alloy. However this remains for future research.

plicity value of a *MultiplicityElement* cannot be any custom expression, as allowed by the UML standard.

- The UML metamodel allows for a *TypedElement* to be without a type [45, p. 24]. Our profile requires that every *TypedElement* has a type.
- The only *Constraint* expressions supported by our approach are *Opaque-Expressions* with OCL 2.0 as the *language*. All other *Constraint* expressions are ignored.
- A *Constraint* needs to have exactly one *Namespace*.
- Currently we only allow the definition of *Constraints* in the context of a *Class*. *Constraints* defined in other *Contexts* (i.e. *Package*) are not allowed.
- All *constraints* are required to have a unique name.
- *Class* names and *Property* names need to be unique.
- A *Package* name cannot be the same as the name of any other *NamedElement*.
- The *isLeaf* metaattribute is ignored.
- We do not allow the definition of *static* attributes, association ends or operations.
- A *Classifier* can be related to only one *general* *Classifier*. The *general* association end, relates the *Classifier* with its *direct* [45, p. 26] ancestors. This constraint forbids multiple inheritance.
- The *Generalization isSubstitutable* metaattribute is ignored.
- A *BehavioralFeature* may not specify any *raisedExceptions*.

- A *Parameter* of an operation can only be *inout* or *return*. No other kinds of parameters are allowed.
- An Operation may not be redefined. More formally:

```
context Operation
```

```
inv: self.redefinedOperation -> isEmpty()
```

- Similarly an Attribute may not be *redefined*.
- A Class may not own *nestedClassifiers* (i.e. no inner classes are allowed).
- If a Class is *abstract* it is required that it is directly or indirectly extended by at least one concrete Class.
- A *Property* is *readOnly* by default. The *dynamic* stereotype can be used to override this constraint.
- The *Property aggregation* is *NONE*. No Property can be defined, which is aggregate or composite.
- The only *PrimitiveTypes* allowed in the model are Integers.
- A *Package* may not merge another Package.
- Currently our transformation does not deal with Package hierarchy. As a result, no *nestedPackages* are allowed.
- A *Package* may own *Classes*, *Associations*, *Generalizations*, or *DataTypes*, but no other metaelement.
- An *AssociationClass* cannot be specified in the class diagram.
- An *Association* may not be *Abstract*.
- An *Association* may not be redefined.

- Only binary Associations are allowed.
- *Qualified* association ends are not allowed.